

UNIVERSITY OF THE PHILIPPINES MANILA
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PASABI: PAGMENZAHE NG SALITANG BINIGKAS
A FILIPINO SPEECH-TO-TEXT MESSAGING
APPLICATION USING RECURRENT NEURAL NETWORKS

A special problem in partial fulfillment
of the requirements for the degree of
Bachelor of Science in Computer Science

Submitted by:

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June 2017

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ACCEPTANCE SHEET

The Special Problem entitled “PASABI: Pagmensahe ng Salitang Binigkas A Filipino Speech-to-Text Messaging Application Using Recurrent Neural Networks” prepared and submitted by Damian Custer M. Fadri in partial fulfillment of the requirements for the degree of Bachelor of Science in Computer Science has been examined and is recommended for acceptance.

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Abstract

PASABI is a Filipino text messaging mobile application with a speech-to-text functionality. The speech-to-text functionality makes use of Keras models produced with the separate PASABI desktop trainer. The trainer makes use of Recurrent Neural Networks for this task. Connectionist Temporal Classification is also utilized by creating a speech-to-text model that is trained by mapping characters in the transcription to the audio. By training the model directly to the characters, the need for speech datasets with phonetic transcriptions, or the development of algorithms to generate these phonetic transcriptions, is removed. The provided trainer can be used to develop models with new data, and be able to deploy it to the mobile application.

Keywords: speech-to-text, text messaging, speech recognition, artificial intelligence, neural networks

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I. Introduction

A. Background of the Study

Speech recognition is the task of extracting a sequence of words from a speech utterance. While recognizing spoken words may seem intuitive for humans, the same does not necessarily go for machines[5].

Speech-based applications allow users to communicate with computers without the use of traditional input devices[6]. For mobile applications, there are several that takes a voice prompt as an input. Apple's Siri, a digital assistant that responds to a user's needs; EverNote for voice memo; and WhatsApp for instant messaging. In a sense, this promotes a more natural way for users to interact with their devices. Applications that support speech input also provide an alternative for input methods which require motor skills to work. In texting, the use of on-screen keyboards require pressing the right keys with one's fingers. Users may need several attempts to key in the right letter, or that function keys may be accidentally pressed[7]. For the elderly which are not as nimble-fingered as young people, the use of speech input can ease the difficulty. Persons with hand impairments can also benefit from such functionality.

In the local setting, several studies have been done for the development of a speech recognition system. A study by Ang et al.[8] presented a captioning system for TV News programs. The idea is to be able to display subtitles in real-time as the news gets delivered live. This provides a means for people with hearing disabilities to be updated on the current events in the country. A study by Bayona et al.[9] presents a speech recognition system on data which makes use of English and Filipino in a single conversational context. In the study, they have presented their use of a new Filipino speech corpora. Also, a voice-input application for text-messaging called FiliText[10] was developed. FiliText makes use of a speech corpora called Filipino Speech Corpus (FSC), developed by the Digital Signal Processing Lab in University

of the Philippines Diliman[11]. The application provides a way for Filipino drivers to compose text messages while driving by just speaking to the phone. Also, people with physical impairments would also benefit from such an application. Given that they will have a hard time using an on-screen keyboard to write their messages, they can instead use their voice as an alternative.

These systems made use of CMU Sphinx[12], a speech recognition toolkit, which follows a standard pipeline. The pipeline involves three things: an acoustic model, a phonetic dictionary, and a language model. A speech utterance is first subdivided into speech frames. The primary assumption is that each frame holds a unique speech building block. Phonemes, defined to be the smallest unit of speech[1], are used in most cases. An acoustic model provides a means to map these speech frames into its corresponding phoneme. Common implementations make use of probability distributions over all possible phonemes, and retrieving the most likely phoneme. This will give a sequence of phonemes predicted for each speech frame. The phonemes are then converted into words through a phonetic dictionary. The phonetic dictionary is a list of all words that the system can recognize. It provides a mapping for each word and the phonetic sequence corresponding to it. As such, search algorithms are implemented to be able to retrieve a word given the predicted phonemes. Finally, a language model provides predictions on what the next word could be, given the previous words.

The main idea is that the toolkit makes use of phonemes. While it provides a robust procedure on the speech recognition task, this poses the need for phonetic transcriptions. In the training of an acoustic model, phonemes are aligned to the appropriate speech frames. The phonetic dictionary also requires that each word would have a corresponding phonetic transcription. As such, development of speech recognition systems require that the speech corpus used provides the phonetic transcription of the speech utterances. However, such speech corpora are not easily created and

behind a pay wall. Speech corpora such as FSC provide only a text transcription for each utterance. In a sense, to make use of the CMU Sphinx library requires a developer to extract phonemes from a given speech corpora.

Alternatives include manually transcribing the phonemes or the development of algorithms for the extraction. The proponents of FiliText made use of the spelling of a word as a substitute for its phonemes. For instance, the word "saging" would have its phonemes as "/s/ /a/ /g/ /i/ /ng/". However, such an approach doesn't hold for some common words. "Mga", pronounced as "/m/ /a/ /ng/ /a/", would have a phonetic transcription of "/m/ /g/ /a/." Such algorithms can become more complex as more rules and linguistic assumptions are added[13]. Also, in the case when a new speech dataset becomes available, a developer would need to develop a new phoneme extraction algorithm tailor-fit for the new dataset.

As a general field, Artificial Intelligence involves the development of intelligent computers. Intelligent, in the sense that it can take into account feeded information; and react based on that information. Human tasks are emulated by computers through implementation of rules and algorithms.

As an subset of this, Machine Learning aims to develop such behavior by "learning" it from observed data. This can be done with something as simple as a linear regression equation, to SVMs and Neural Networks. In particular, Neural Networks is an interesting design since its design is inspired by how the human brain works. Given simple units that are interconnected, one can produce complex and precise models in the real world.

A particular kind of neural network, called Recurrent Neural Network (RNN), has already been applied in several speech recognition tasks. The motivation for using RNNs is its capability to model data that are sequential or time-dependent. This is done by taking into consideration information from previous time frames. For data such as speech, sound from a point in time can be determined based on what

came before and after it. A variation called Bidirectional RNNs (BRNNs) are able to take into consideration future time frames as well[2]. A proposed methodology called Connectionist Temporal Classification[14], incorporated with BRNNs, removes the need to align speech utterances to its phonetic transcription. Rather, the method attempts to map the speech directly to its text transcription (i.e. characters as its sub-word components).

B. Statement of the Problem

For speech datasets which only provide text transcriptions, there is a need to extract phonemes from the text transcription. This leads to the following problems:

1. Manually transcribing phonemes from the text transcription is tedious and prone to human errors.
2. Development of algorithms to extract the phonemes requires the definition of rules and exceptions, which can be complex and specialized.

C. Objectives of the Study

This study aims to develop a mobile application that is capable of transcribing speech input into text. Its underlying structure will be utilizing a Speech-To-Text (STT) model that is trained without the use of phonetic transcriptions. Also, a desktop application capable of producing such models will also be developed.

Specifically, the system will have the following functionalities:

1. Allows the smartphone user to
 - (a) Provide a voice input using the mobile's microphone
 - (b) Obtain the corresponding text message based on the voice input
 - (c) Edit the text message through an on-screen keyboard

- (d) Select the contact where the text message will be sent to
- (e) Send the text message
- (f) View all the available STT models
- (g) Select the STT model to be used by the application

2. Allows the AI Expert to

- (a) Prepare the dataset
 - i. Select the dataset directory containing audio files and transcription file
 - ii. Build the JSON file containing references on all audio files in the dataset directory
 - iii. Split the JSON file into three sub-datasets with the inputted ratios
 - A. Training dataset JSON
 - B. Validation dataset JSON
 - C. Testing dataset JSON
 - iv. Display the resulting number of entries for each sub-dataset
- (b) Create a STT model
 - i. Select the training and the validation dataset to be used for training
 - ii. Select the directory where the resulting model and its other configuration files will be saved
 - iii. Specify values for the hyperparameters
 - A. Training epochs
 - B. Learning rate
 - C. Minibatch size
 - iv. Start the training process of the STT model

- v. Stop the training process of the STT model
 - vi. Continue a previously stopped training process.
 - vii. Plot the training and validation error against the number of iterations
- (c) Evaluate a STT model
- i. Select the directory of the model to be evaluated
 - ii. Select the training and testing dataset to be used for testing
 - iii. Start the testing process of the STT model
 - A. Display the STT model's predictions along with the true transcriptions
 - B. Display the character error rate (CER) of the model
 - iv. Stop the testing process of the STT model
- (d) Save the logs of the trainer application

D. Significance of the Project

By training a model to map a speech utterance directly to its text transcription, there will be no need to acquire datasets with phonetic transcriptions. In the case when only a text transcription is available, there will be no need to manually transcribe the phonemes or develop an algorithm to derive the phonetic transcription from the text.

Development of a text messaging application would not be constrained on the use of phonemes. Given a new speech corpus, there will be no need to go over the traditional speech recognition pipeline again. This avoids redefining the acoustic model and the construction of a phonetic dictionary specific to the new speech corpus.

In addition, as an extension of FiliText, the application can be beneficial for drivers or people with hand impairments, given that the application is a way for hands-free text messaging.

E. Scope and Limitations

1. The mobile application will only recognize Filipino words.
2. Only the text message composition part will have the speech input functionality (i.e. no speech input for inputting contacts or other commands).
3. The development of models will not be a functionality of the mobile application, but on a separate desktop application.
4. The application will only be for offline use.
5. The transcription accuracy of the application will depend on the STT model it is currently using.
6. The transcription speed of the application will depend on the smartphone's processing power.

F. Assumptions

1. The audio files of the speech corpus is in .wav format
2. The user's smartphone that will be used runs on the Android OS.
3. The user's smartphone will have all the necessary dependencies installed.
4. THE user's smartphone will be running all necessary dependencies upon use.
5. There will be little to no noise when the mobile application is to be used.

II. Review of Related Literature

The use of RNNs has been prevalent in the field of speech recognition. Since speech can be represented as a data sequence (in this case, a sequence in time), models that are able to capture the temporal information of data is necessary. Several studies have shown the use of RNNs for speech recognition.

Graves et al.[14] introduced the concept of Connectionist Temporal Classification (CTC), wherein a network can be trained without the need for explicit alignment between the input and output data. In the case of speech, speech frames that form a speech utterance and its corresponding labels per frame. This is particularly useful since it is difficult to acquire pre-aligned data.

Different kinds of approaches exist for this task. A particular approach is the phoneme-level approach. The speech input is first translated to its phoneme transcription, and gets further translated to a word by looking it up on a pronunciation dictionary.

Chorowski et al.[15] presents the use of an RNN Encoder-Decoder model incorporated with an attention mechanism. Phonemes were used as sub-word components to be outputted by the decoder. The attention mechanism helps in constructing the context vector by deciding where to look at the input sequence to predict the phoneme at a particular time step. A window is used for such a task; a window is a subsequence of input time steps that maps to elements of the phoneme sequence. The idea behind is that a phoneme corresponds to a particular input frame and its adjacent frames. They have implemented the encoder with a Deep Maxout network[5] to transform the speech features. The encoder was connected to the decoder, implemented with a gated BRNN to account for long-term dependencies.

Graves et al.[16] demonstrates the use of BRNNs with Long Short-Term Memory (LSTM) cells for speech recognition. The use of LSTM provides a way so the back-propagated error do not blow up or exponentially decay over time[3]. The system was

developed by utilizing two neural networks. The first one is to model the acoustic data to its phonetic transcription with the use of BRNN with LSTM cells, incorporated with the concept of CTC. The second neural network is used to predict a phoneme given previous phonemes, acting as a language model for the system. Given the probability distributions from both networks, a beam search is used to find an effective transcription for the speech input. The proposed architecture has yielded 18.4% - 23.9% phoneme error rate (PER) with varying parameters.

Fernandez et al.[17] also used a BRNN-LSTM architecture with prefix search decoding. This consists of calculating the probabilities of successive extensions of possible transcriptions, and is used to find the most likely one.

Another approach is the character-level approach, wherein the speech input gets translated to its word transcription directly. This is done by training the network to directly map the speech input to its corresponding characters.

Graves et al.[18] demonstrates the use of CTC in a speech recognition system that models speech input directly to its text transcription. They used a network with five Bidirectional LSTM hidden layers, along with a CTC loss function. The set of labels used are the standard English alphabet, with punctuation marks, spaces, and blank characters. In addition, the outputs of the network are integrated with the output of a word language model. The language model predicts what word could follow preceding words. The combined model rates with a 26% word error rate.

Hannun et al.[4] has developed a speech recognition system that is also capable of mapping speech input to its text transcription. This eliminates the need for a dictionary to translate sub-word components to words since the system is essentially taught how to spell. Their architecture makes use of an BRNN with a clipped rectified linear function. The network is composed of 3 fully-connected layers with the 4th layer having bidirectional recurrent connections. A n-gram language model is also used to supplement the results, checking which word is most likely given the output sequence

produced by the network. Further variations include introducing a noisy channel to their clean speech data so the system can be robust to noisy inputs. Rather than removing the noise from a speech utterance, they trained the network to be able to predict from noisy speech. The system rated a 16% word error rate.

Maas et al.[13] also implemented a speech recognition system that maps acoustic input directly to its text transcription. The network utilized the CTC loss function, with three fully connected layers and the fourth layer having bidirectional recurrent connections. For their model, a character-level language model was integrated with the network. The character language model predicts what the next letter could be given previous letters. Their system evaluated a word error rate of 21.4%.

Ko et al.[19] presents a data augmentation technique for speech data. The idea is to directly process the audio by changing its speed by factors of 0.9, 1.0, and 1.1. This is helpful for languages with a limited dataset, including Filipino.

III. Theoretical Framework

A. Automatic Speech Recognition

Automatic speech recognition (ASR) systems convert speech from a recorded audio signal to text. Humans convert words to speech with their speech production mechanism. An ASR system aims to infer those original words given the observable signal[1]

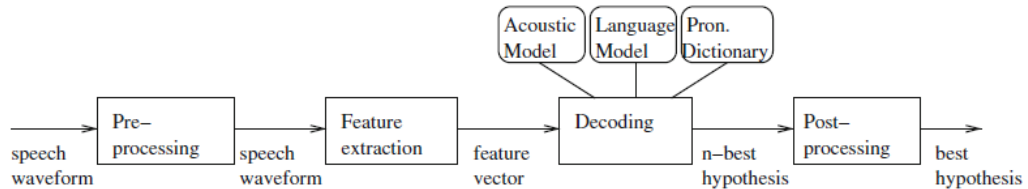


Figure 1: Schematic outline of a typical speech recognition system[1]

The process of a typical speech recognition system can be divided into the following consecutive steps[12]:

1. **Pre-processing** This is the initial stage wherein speech signals are worked on to prepare the dataset on being fed to the training algorithm.
2. **Feature extraction** This is the stage in which the relevant information about the speech signal is extracted.
3. **Decoding** This is the stage that does the actual recognition, employing an acoustic and language model as well as a dictionary.
 - (a) **Acoustic model** This is the model that maps the sound data to a set of sub-word representations such as phonemes or characters.
 - (b) **Language model** This is the model that deals with the probability distribution over sequence of words.

- (c) **Pronunciation Dictionary** This is a list of words with their corresponding sub-word transcriptions.

B. Recurrent Neural Networks

Recurrent neural networks (RNNs) are a class of artificial neural network architecture that makes use of loops for information persistence. The general idea is that it is a series of standard neural networks connected through their hidden layers. As such, each step in the sequence (or time, in the case of speech) will correspond to a single neural network. For RNNs, there will be an input for each time step with its corresponding output.

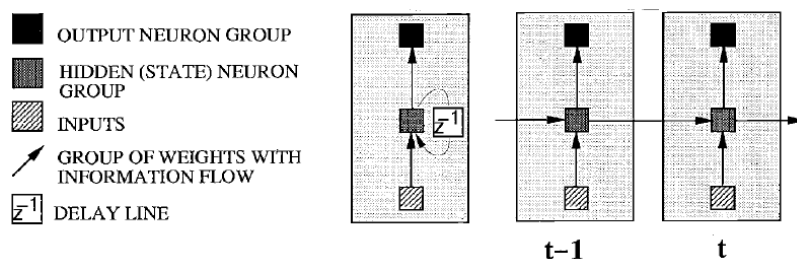


Figure 2: General structure of an RNN, unfolded in two time steps[2]

1. **Bidirectional recurrent neural networks (BRNNs)** are another class of RNNs that extend the steps in time covered by RNNs. With bidirectional, this involves training using all available input information in the past and future of a specific time frame[2]. In the case of a speech input, a prediction text must take into consideration the entire acoustic sequence.
2. **Long Short-Term Memory (LSTM)** networks are a class of RNNs that use memory blocks instead of regular nodes. These memory blocks consist of gates and a memory cell designed to be able to control the flow of propagated information. It is designed to overcome the error back-flow problems that RNNs face, also known as the vanishing gradient problem[3].

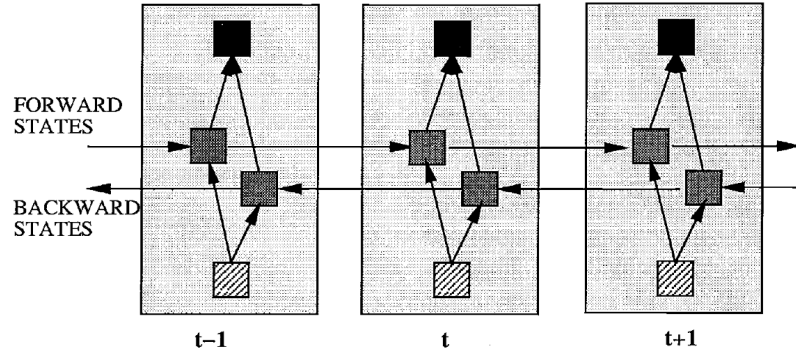


Figure 3: Structure of a Bidirectional Recurrent Neural Network[2]

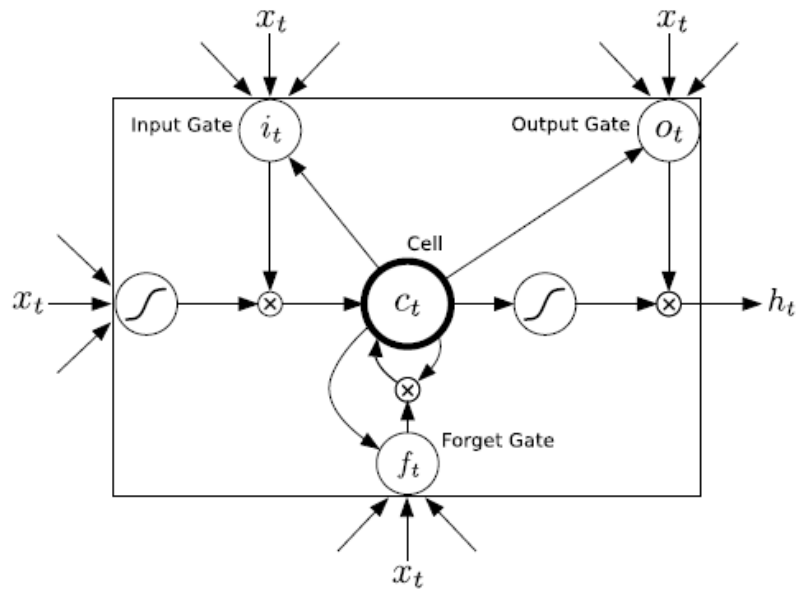


Figure 4: Structure of an LSTM Cell[3]

C. Connectionist Temporal Classification

Connectionist Temporal Classification (CTC) is a procedure useful for performing supervised learning on sequence data[14]. The general process involves making the RNN output a probability distribution out of all possible transcriptions. By getting the most likely path from all possible paths, the most likely output sequence can be derived from it.

The procedure was proposed in accordance with the need to map input sequences to its corresponding output sequence without specifying its alignment per sequence

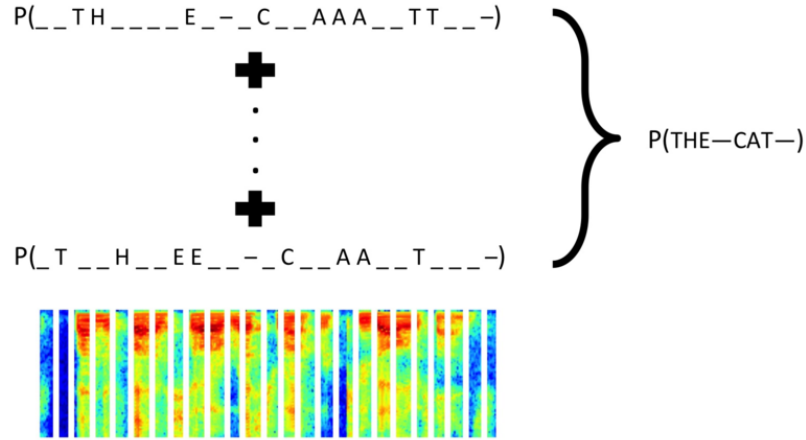


Figure 5: Workflow of CTC[4]

step. This is a common problem for real-world sequence learning as the act of aligning an input to an output is considered to be tedious and error-prone[14].

D. Filipino Speech Corpus

The speech corpus presented in a study on Filipino ASR[9] entitled Interdisciplinary Signal Processing for Pinoys - Project 06 - Tagalog Corpus (ISIP06 - TGL) was provided by the Digital Signal Processing Laboratory, Electrical and Electronics Engineering Institute, College of Engineering, University of the Philippines Diliman. The corpus contains speech utterances from multiple speakers along with its corresponding text transcriptions. The speakers are from different demographic locations and of varying age.

The dataset consists of directories for each speaker. Inside a speaker directory are the speech recordings for that particular speaker, along with a text file that contains all the transcriptions of every recordings in that directory. The dataset is primarily in Tagalog, but also contains English utterances and other local dialects as well. All audio files are in .wav format.

The corpus contains various types of speech utterances. This includes:

1. utterances of words and phrases, such as names of persons and places, nouns, and enumeration of digits, and
2. utterances of sentences, such as reading from a provided script to spontaneous Q&A exchange

E. Baidu DeepSpeech

Baidu provides a base implementation of their character-based speech transcription approach in their Github page[20]. The available source code consists of the scripts required to train and test a model. While the code is built as a sample for the LibriSpeech dataset, it can be modified for other speech datasets as well.

F. GNURoot Debian

GNURoot Debian is an application that emulates a Linux terminal in Android. It serves as a mini-system inside the phone, wherein a user can install libraries and packages or run scripts in. The mobile application is available in the Google Play Store and does not require any root access to be installed.

IV. Design and Implementation

A. System Overview

The PASABI system comprises of two applications: a mobile application and a desktop application. The mobile application is used for the actual text messaging services. The desktop application is for the development of models to be used by the mobile application.

1. PASABI Mobile Application

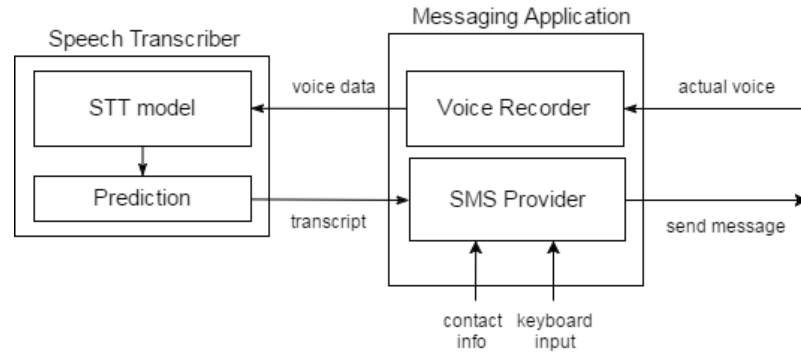


Figure 6: System Overview for the PASABI Mobile Application

2. PASABI Desktop Application

B. Use Case Diagram

PASABI considers two types of users, namely the smartphone user and the AI expert. The smartphone users are the primary users of the application; they are able to compose a text message through an on-screen keyboard, with an additional feature of composing a message through speech input. The AI Expert is tasked in facilitating the development of the models that will be used on the speech-to-text functionality of the mobile application.

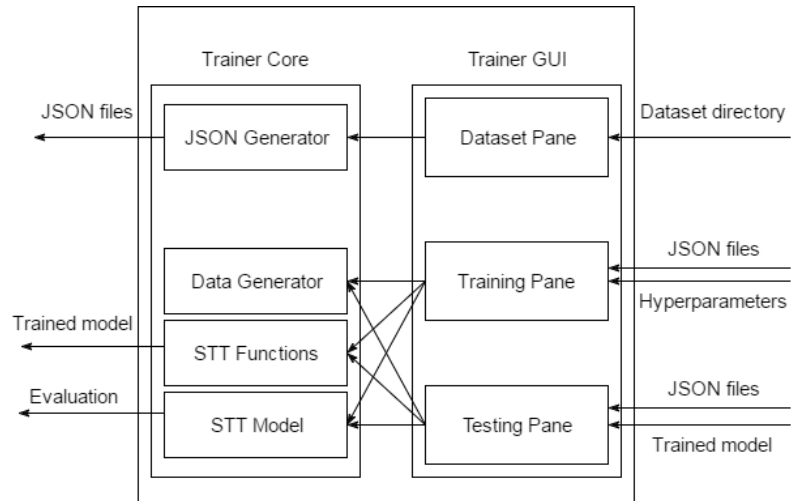


Figure 7: System Overview for the PASABI Desktop Application

1. Smartphone User

The smartphone user is able to provide a voice input to the mobile application. The voice input received by the mobile application is the speech data that will be converted to text. In turn, the smartphone user is able to get the text transcription given the users voice input.

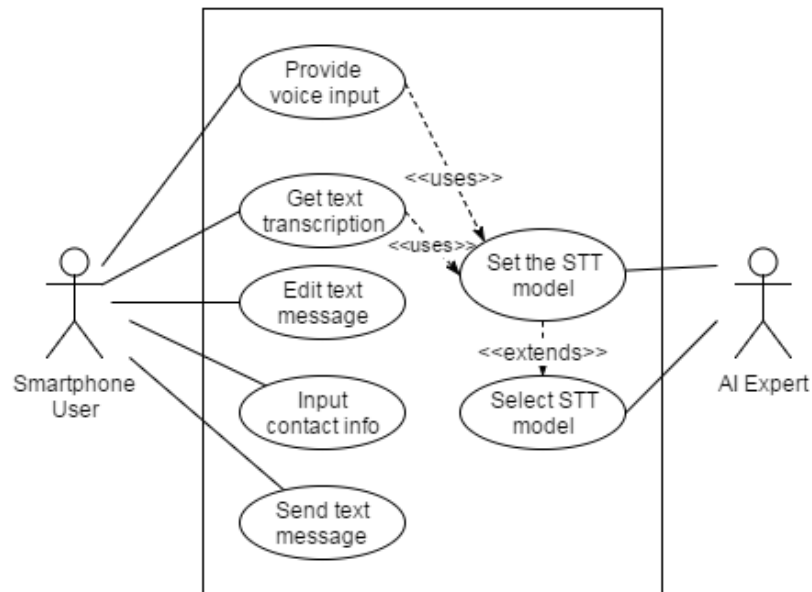


Figure 8: Use case diagram of the mobile application

The smartphone user is free to edit the text message through the use of the phones on-screen keyboard. This option is provided so as not to restrict the smartphone user into using the speech-to-text functionality of the mobile application. The smartphone user is also able to select which contact he/she wants to send the text message to. Finally, the smartphone user is able to send the message to the specified contact.

2. AI Expert

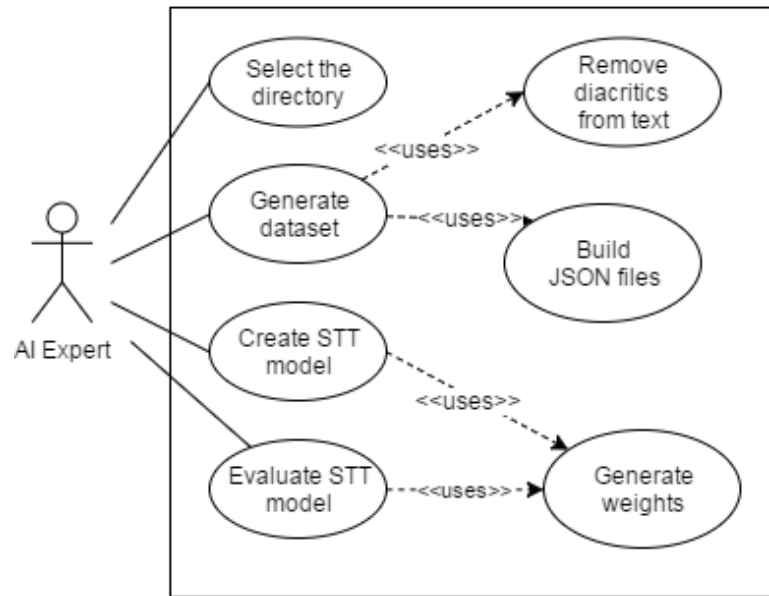


Figure 9: Use case diagram of the desktop application

The AI Expert is able to prepare the dataset to be used for training. This includes the selection of a training set and validation set from the whole dataset. The AI expert is also able to build the dataset into a format accepted by the neural network.

In terms of training a model, the AI expert is able to select which built dataset will be used. In addition, there are also options on what network architecture will be used along with the training hyperparameters. Hyperparameters include

the number of epochs, learning rate, and minibatch size. The AI expert is also able to see the training error and validation error for each epoch, to monitor the progress of the training. For each epoch, a model will be saved to benchmark the current progress of the training.

In terms of testing a trained model, the AI expert is able to select which trained model will be tested. The AI expert is able to perform predictions using the trained model. Given the predictions, the error rate of the model is calculated. A log file listing the results of the testing is also generated. Finally, the AI expert is able to update the underlying STT model being used by the mobile application.

C. Flowcharts

1. Sending a Text Message

Figure 10 shows the flowchart for the smartphone user on sending a text message. The user is given the option to input the message either from the on-screen keyboard or from the speech-to-text functionality of the application. In either case, the text message draft is displayed on the text field and is available for further editing through the phones keyboard. Once finalized, the message can be sent to the selected contact.

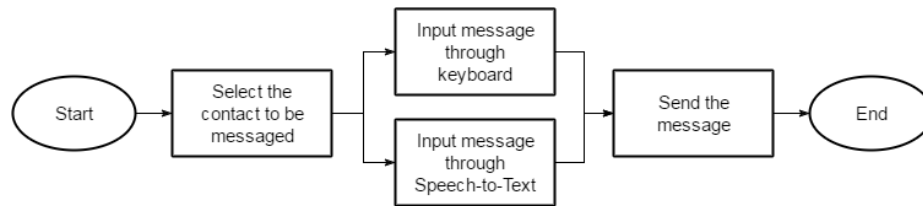


Figure 10: Sending a Text Message Flowchart

2. Inputting a Message through STT

Figure 11 shows the flowchart on the subprocess Inputting a Message through

the STT model from Figure 10. The smartphone user needs to press the recording button to start the speech input and press the button again to stop the recording. After recording, the voice data is fed to the model to obtain the predicted transcription. The transcription is then sent back to the application as a text message draft.

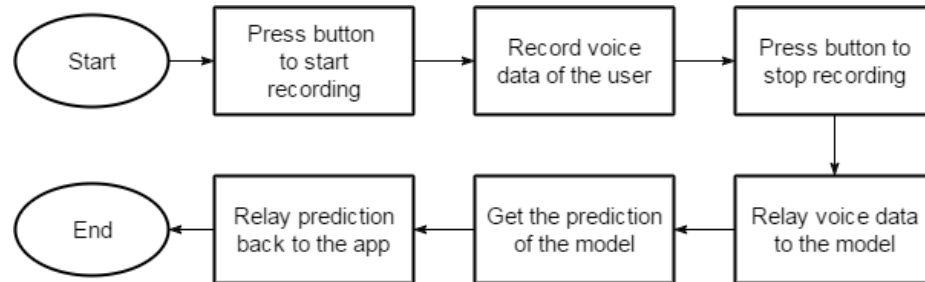


Figure 11: Inputting a Message through STT Flowchart

3. Selecting the STT model to be used

Figure 12 shows the flowchart on selecting the STT model to be used by the application. The list of available models is displayed, each directory containing all the necessary files to initialize the model. The user is able to select which model is to be used. After selecting a model, the STT model of the application is re-initialized into the selected model.

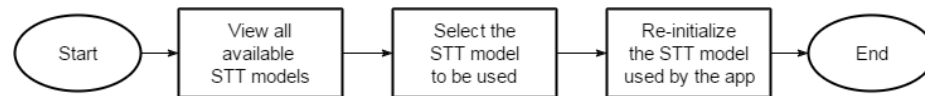


Figure 12: Selecting the STT Model to be Used Flowchart

4. Re-initializing the STT model

Figure 13 shows the flowchart of the subprocess Re-initialize the STT model in Figure 12. The directory of the STT model selected by the user is retrieved; the files inside are used to initialize the model. The model is reconstructed based

on the configuration file, and the weights are loaded onto the model with the weights file.

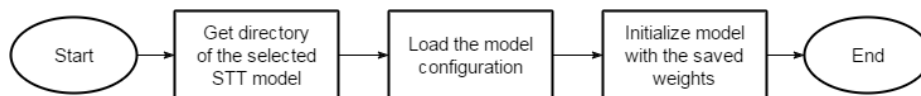


Figure 13: Re-initializing the STT model used by the Application Flowchart

5. Preparing a dataset

Figure 14 shows the flowchart on preparing a dataset. An AI expert is able to select the directory containing the speech files and the transcription. The AI expert is able to specify the ratios for the partitioning. Three ratios are to be provided: namely for the training dataset, for the validation dataset, and the testing dataset. The AI expert is to provide a regex string that is able to extract the filename of the audio file and its corresponding transcript. The file extension of the transcript files within the dataset is also indicated. Finally, all the collated data will be written into JSON files to be used by the trainer.

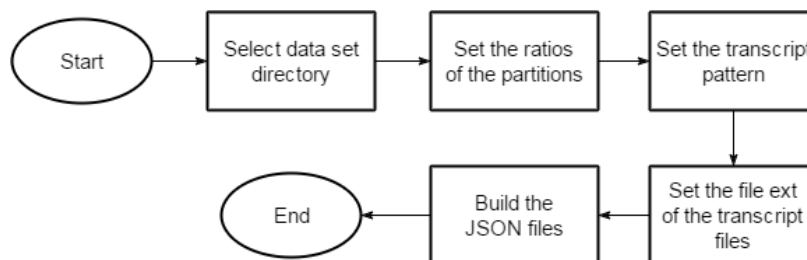


Figure 14: Preparing the Dataset Flowchart

6. Building the JSON files

Figure 15 shows the flowchart of the subprocess Building the JSON files in Figure 14. The process involves iterating over all the subdirectories in the dataset directory, opening its transcript files and getting the audio filename and

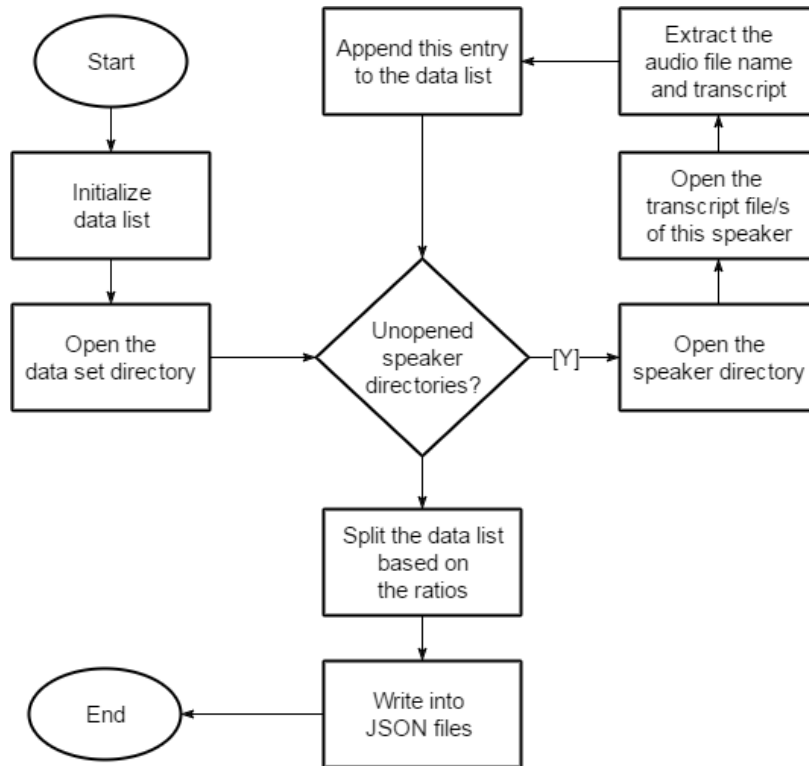


Figure 15: Building the JSON Files Flowchart

its corresponding text transcription. The necessary data is extracted with the use of the provided regex string. After going over all the subdirectories, the data collated is split according to the ratios inputted by the AI expert. Afterwards, the data is written into a JSON file. Three JSON files will be generated by this process: one for training, one for validation, and one for testing.

7. Creating a new STT model

Figure 16 shows the flowchart for creating a new STT model. The training and validation JSON files to be used are selected. The AI expert also needs to specify the values of the hyperparameters for the current training session. This includes the number of epochs, learning rate, and the minibatch size. The directory where the models and its other configuration files will be saved also needs to be indicated. Upon starting the training process, the AI expert is able to stop the process whenever.

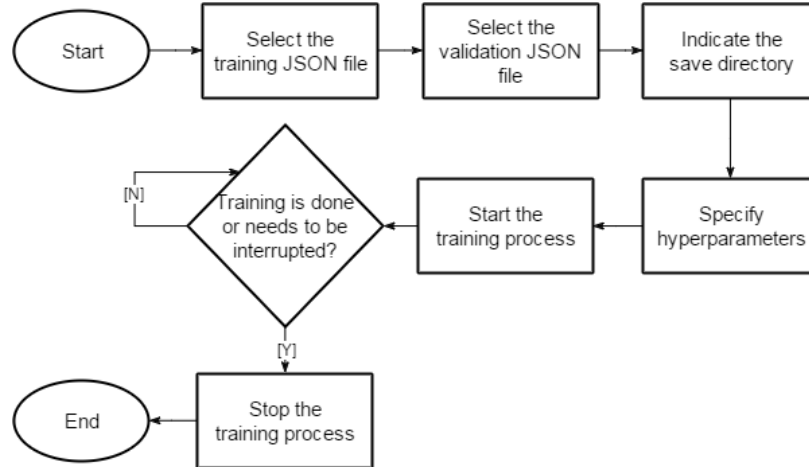


Figure 16: Creating a New STT Model Flowchart

8. Training process

Figure 17 shows the flowchart for the whole training process in Figure 16. Initially, the training and validation JSON files are loaded into the trainer. The training utilities are also initialized; this includes the training function in charge of adjusting the weights, and the data generator in charge of extracting the features of the data. The model is also initialized with the initial weights. The process involves iterating over the number of epochs, and adjusting the weights of the model with the training data repeatedly. Checkpoints of the model are saved in the indicated save directory after every epoch. The validation process is omitted in the flowchart, but it is also performed after every epoch.

9. Evaluating a STT model

Figure 18 shows the flowchart for evaluating a STT model. The testing JSON is loaded into the trainer. All testing utilities are also initialized; this includes the testing function in charge of getting the predictions of the model, and the data generator in charge of extracting the features of the data. The model is also initialized with the weights of the saved model in the indicated directory. The testing process involves iterating over all the testing data, and getting the

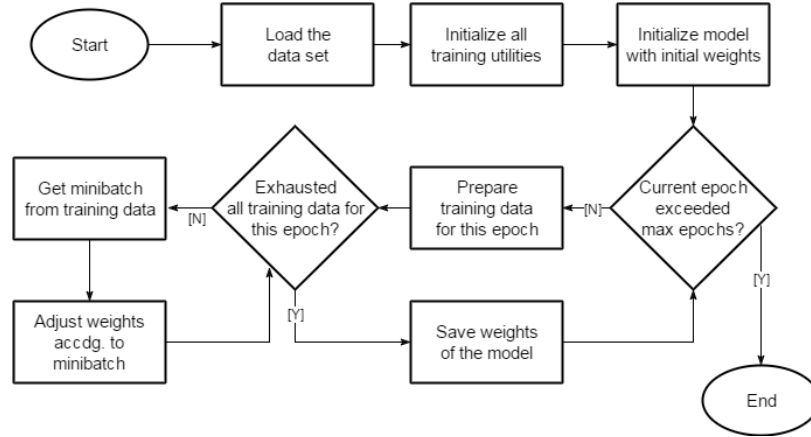


Figure 17: Training process

model’s prediction for each of them. The error rate is also calculated for every prediction to quantify the performance of the model.

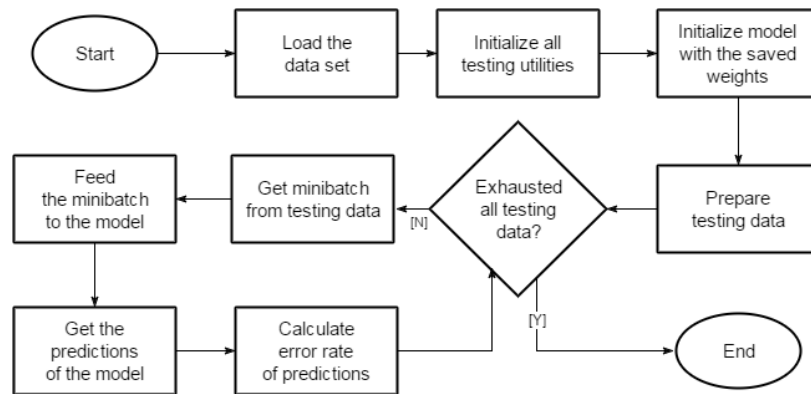


Figure 18: Evaluating a STT Model Flowchart

D. Technical Architecture

The underlying implementation of the desktop application will make use of the Keras framework, a high-level neural networks library written in Python[21]. The Keras framework will serve as a high level wrapper of Theano[22], a key library for deep learning in Python.

1. Mobile application requirements:

- (a) Android Kitkat (4.4) or higher

- (b) GNURoot Debian installed with the dependencies
 - (c) At least 2 GB of free disk space
2. Desktop application requirements:
- (a) Ubuntu 16.04
 - (b) At least 2 GHz CPU
 - (c) At least 4 GB RAM
 - (d) At least 2 GB disk free space
3. Dependencies:
- (a) Python 2.7, with the following libraries
 - i. Numpy
 - ii. Scipy 0.18.1
 - iii. Futures
 - iv. Soundfile
 - v. Matplotlib
 - vi. H5Py
 - (b) Theano 0.8.2
 - (c) Keras 1.1.0, high-level wrapper of Theano
 - (d) Warp-CTC, a Baidu Research implementation of CTC
 - (e) NVIDIA Cuda, for systems with an NVIDIA GPU

E. Training Methodology

1. Data Pre-processing

For this study, several modifications to the FSC was done. First, all characters with diacritical marks was replaced with its "normalized" form. Also, all

non-letter characters was removed. This includes exclamation points, question marks, commas, periods, and other symbols. This is to simplify the set of characters used by the system into the standard English alphabet.

In addition, text inside grouping symbols such as parentheses and braces was also removed. This is to limit the transcriptions to only include the letters that were actually pronounced in the audio files.

Finally, recordings that contain English words was filtered, so as to have a dataset consisting of only Tagalog words.

2. Network Architecture

The network architecture of the model that was used in the application is a recurrent neural network with three hidden layers, each with 500 nodes. The idea is to make the model lightweight enough to be deployed in the mobile setting.

The training process comprises of these steps:

- (a) Construct JSON files that references the audio files from the dataset. This is so that transformations such as partitioning or shuffling the dataset will not be done directly to the data files. Since the audio files can be considerably large, loading it all into the system before partitioning or shuffling can be resource-expensive.
- (b) Transform the audio files into spectrogram coefficients. This process converts an audio signal into a sequence of real number values, based on the power at some frequency interval. This will be the input to the network.
- (c) Transform the text transcription into an array of positive integers. This process involves assigning an ID for each letter. As such, a sentence can be represented as a sequence of IDs. These will be used as the output data for training.

- (d) Train the model with the given input and output data; model weights are to be adjusted with the loss from CTC through back-propagation.

Such training process is implemented in the Baidu Github DeepSpeech project. The resulting desktop application is an extension of this work. For this system, default values within the framework was used.

V. Results

A. Speech-to-Text Model

The speech-to-text model was trained using the network architecture presented in the Training Methodology. The dataset used was the FSC, which after pre-processing and filtering records from the dataset, resulted in a total of 29 412 entries. These were partitioned into three disjoint subsets, namely for training, testing, and validation. Table 1 shows the record counts for each subset.

Table 1: Partitioning of the Dataset

Dataset	No. of entries
Training	17 647
Valid	5 882
Test	5 883
All	29 412

Evaluation of the model was done with the use of Levenshtein distance, also known as Character Error Rate (CER), to measure the deviation between the truth string and the prediction. The "distance" refers to the minimum number of insertions, deletions, or substitutions needed to transform the prediction into the truth string. In which case, a small value for CER is desirable.

Presented in Table 2 are the sample transcriptions produced by the model.

Table 2: Sample Transcriptions from the current model

Truth	Prediction
basahing mabuti ang panuto	basahing mabutin ang panuto
ano ba ang mabisang gamot diyan	ano ba ang mamisang kumut yan
kumusta na ang nanay mo	kumusta na ang nanay mo
pamangkin	pamangkina
kapag may isinuksok may madudukot	kapagmay si maksak may marung rokot
pagkat ang salitay isang kahatulan	pagkatang salitay isang kahatulan na
naglunsad ng bagong gimik para sa mga turista	naglunsad nag bagong kimikparas mga tristau
magandang gabi po sa inyo	magandang gabi po sa inyo
kumusta ho kayo	kamustaho kayoa
nasa dugo niyo ba yung ganyang sakit	nasa duguniyo ba at inkan niyang sakitu

The performance of the trained model has been unsatisfactory, with a lot of misspellings in its transcriptions. The current model has rated an average 3.95 CER, which indicates a fairly high misspelling rate from the predictions.

Observations on the test results indicate that the model has been able to predict most of the Tagalog sounds, but is still confused on similar sounding letters such as /n/ and /m/, and /d/ and /r/.

Also, several predictions was also observed to have unnecessary trailing strings appended right after the actual sentence. This can be attributed to the noise by the end of the recordings in the dataset, wherein the model has assigned characters to. Then again, a good model must be able to incorporate this noise to its predictions, which the current model failed to do.

B. Mobile Application

1. Inbox Screen

The inbox screen of the PASABI application is shown in Figure 19. The inbox displays all the recent incoming and outgoing messages of the user. Every entry in the inbox corresponds to a messages thread, or a conversation, with a contact. Upon clicking an inbox entry, the user will be redirected to the Conversation screen, where all the messages sent and received from that particular contact will be displayed. The buttons at the bottom bar are the Compose message button and the Browse button. The Compose message button allows the smartphone user to create a blank conversation. The Browse button allows the smartphone user to select which STT model is the application going to use.

2. Conversation Screen

The conversation screen of the PASABI application is shown in Figure 20. The conversation screen displays all the messages sent and received from a particular

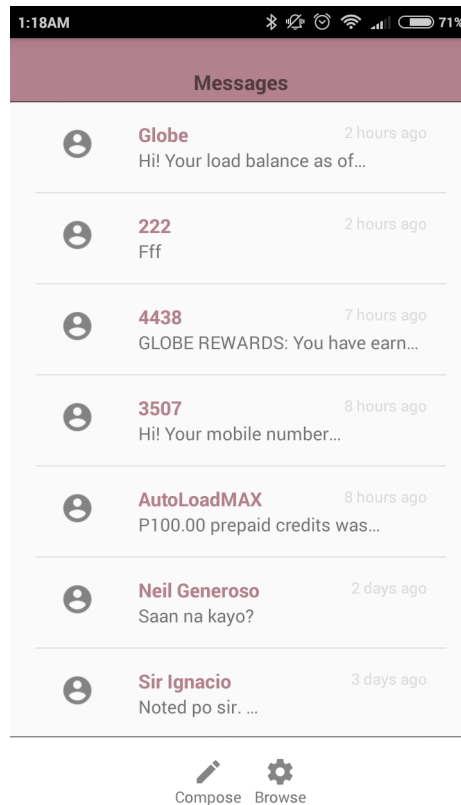


Figure 19: Inbox Screen of the PASABI Application

contact, arranged in chronological order.

The contact information is shown at the top bar, showing the name and the phone number of the contact. On the side is the Contacts button which allows the user to choose whose conversation is to be viewed.

At the bottom bar is the message text field. This is where the user will be typing the text messages with the use of an on-screen keyboard. On its left is the Send button, which will send whatever text is currently in the message text field.

Also in the bottom bar is the microphone icon. Upon clicking the microphone icon, the Speech compartment, containing the option for a speech transcription in composing the message, is opened.

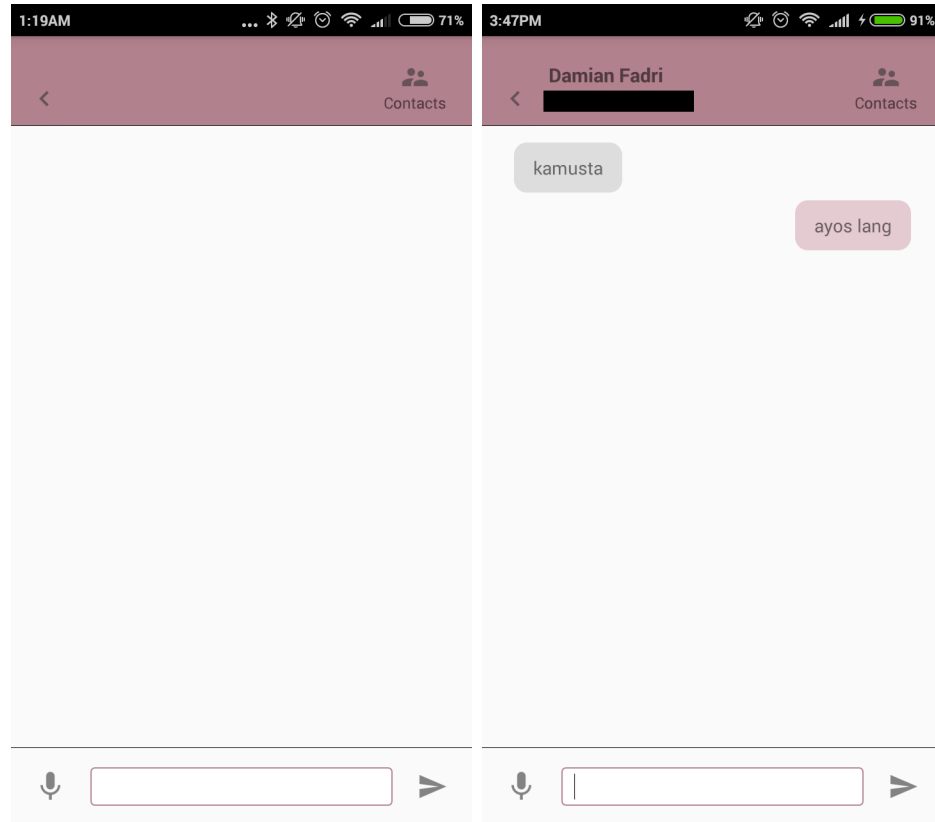


Figure 20: Conversation Screen of the PASABI Application

3. Speech Compartment

The speech compartment of the PASABI application is shown in Figure 21. The compartment shows a big circular button with a microphone symbol, along with some text below to indicate its current state.

Upon pressing the button, the button state will be shifting to a recording state; the user will be able to provide voice input to the application. Upon pressing the button a second time, the recording will be stopped and the button will be shifting to a transcribing state. At this time, the user must wait until the STT model finishes transcribing the voice input. The transcribing will be done when the transcription shows up on the message text field.

4. Contacts Screen

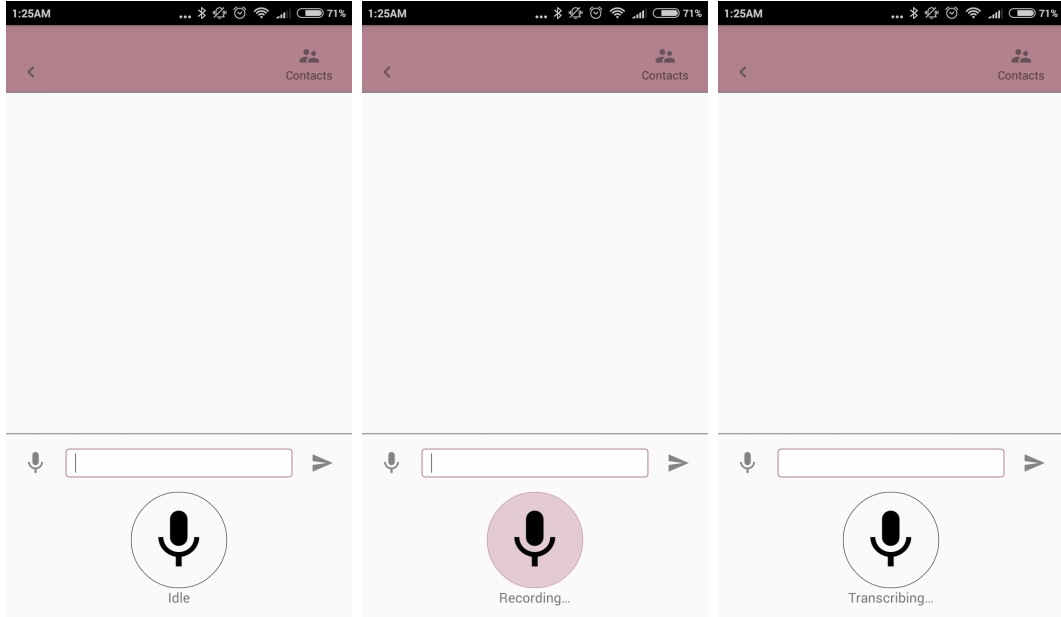


Figure 21: Speech Compartment of the PASABI Application

The contacts screen of the PASABI application is shown in Figure 22. The screen shows all the saved contacts in the user’s phone. Upon clicking a name, the contact information is then sent back to the conversation screen and re-freshed with the messages relating to the selected contact.

5. Models Screen

The models screen of the PASABI application is shown in Figure 23. The screen shows all the saved models in the application directory. The names displayed are the directory names containing the actual STT model files. Below it is the date the model is created. Upon clicking a model name, the model is set to be the default model to be used by the application. The default model is highlighted to differentiate it to other models. When the default model is updated, the STT backend is re-initialized accordingly.

C. Desktop Application

1. General Layout

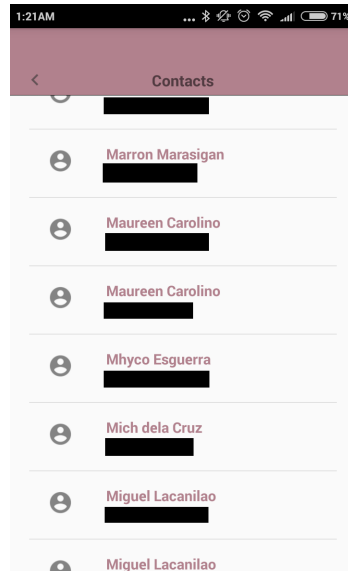


Figure 22: Contacts Screen of the PASABI application

The general layout of the PASABI Trainer is shown in Figure 24. On the left pane are the actions that an AI expert may need divided into tabs. The tabs are as shown; Dataset tab for dataset creation, Train tab for training a STT model, and Test tab for testing a STT model. The right pane holds the logger and the progress bar of the trainer. The logger is in charge of printing whatever the trainer is doing at the moment, along with the current timestamp the action was executed. The progress bar indicates the completion rate of the process the trainer is currently doing. The AI expert is also given the option to export the current log into an external file.

2. Dataset Pane

The Dataset pane of the PASABI Trainer is shown in Figure 25. The Dataset pane is in charge of creating a JSON file referencing the dataset. This JSON file will be used on the other parts of the trainer.

The AI expert needs to specify the Dataset directory, or the directory that holds all the audio files along with their text transcriptions. The Transcript

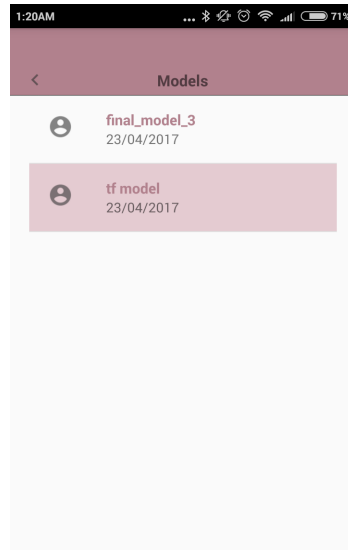


Figure 23: Models Screen of the PASABI application

pattern field requires a regex string input to extract the audio filenames and its corresponding text transcription from the transcription files. The File extension field tells the trainer which files in the dataset directory are to be read as transcription files.

The Dataset ratios allows the AI expert to define how the data will be split, and properly partitioned for training and testing.

3. Training Pane

The Training pane of the PASABI Trainer is shown in Figure 26. The Training pane is in charge of the actual training process of STT models.

The AI expert needs to indicate the file paths of the training and validation JSONs generated from the Dataset pane. The files referenced inside those files will be used on the training process. The AI expert also needs to indicate where the STT models will be saved, along with its configuration files.

The AI expert also needs to indicate the hyperparameters. This includes the number of epochs, the learning rate, and the minibatch size to be used for

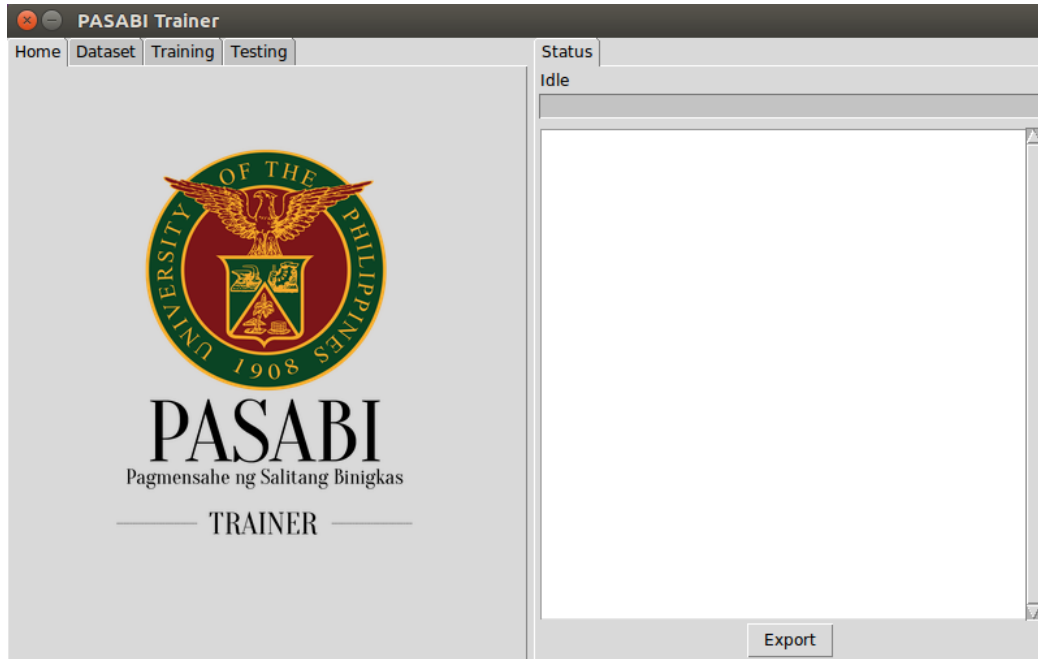


Figure 24: Full view of the PASABI Trainer

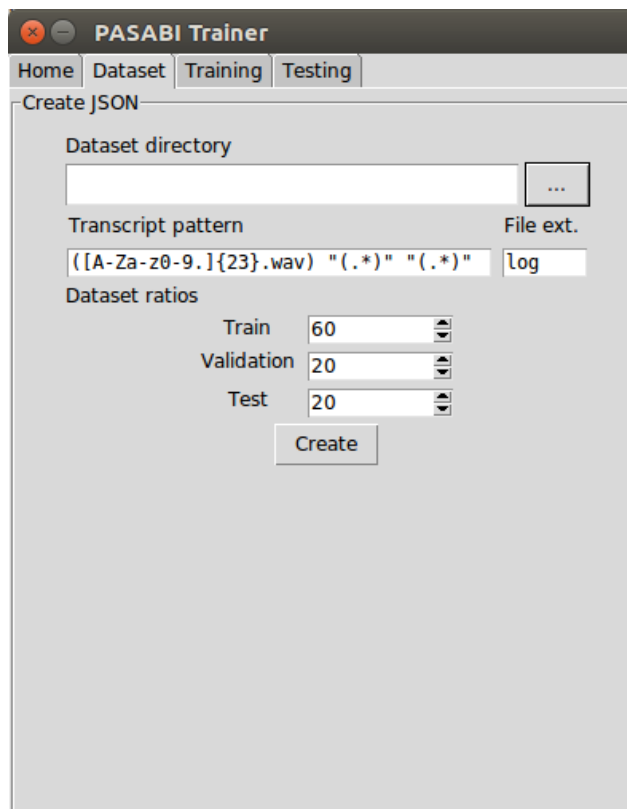


Figure 25: Dataset Pane of the PASABI Trainer

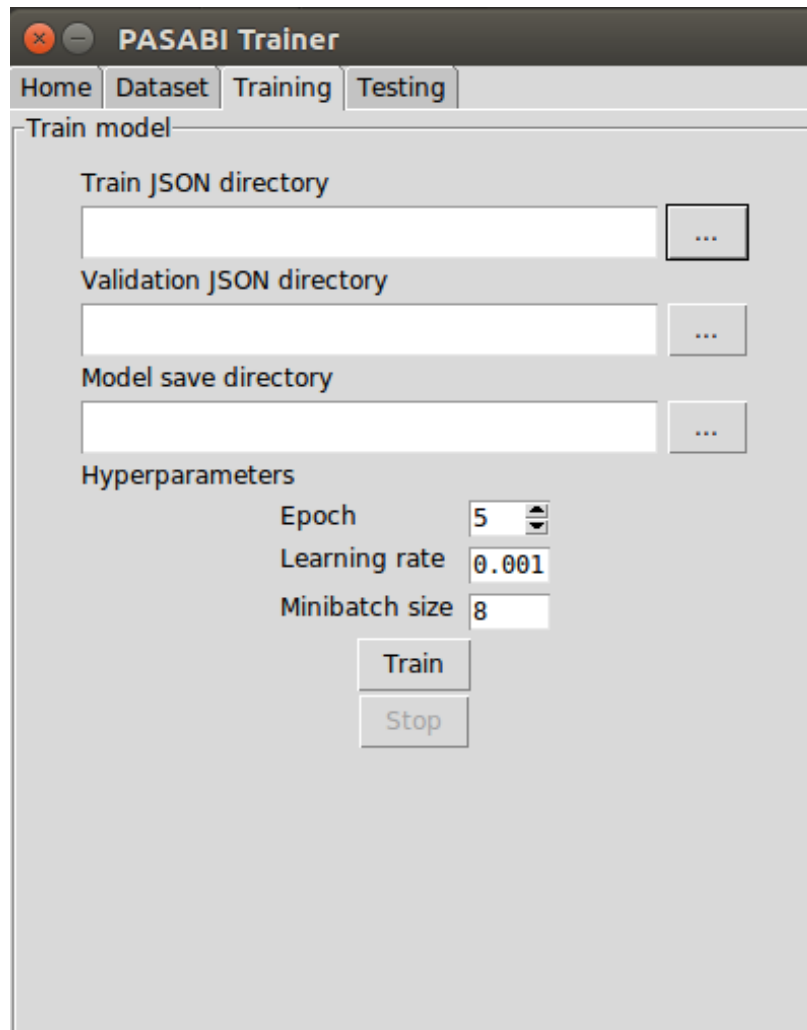


Figure 26: Training Pane of the PASABI Trainer

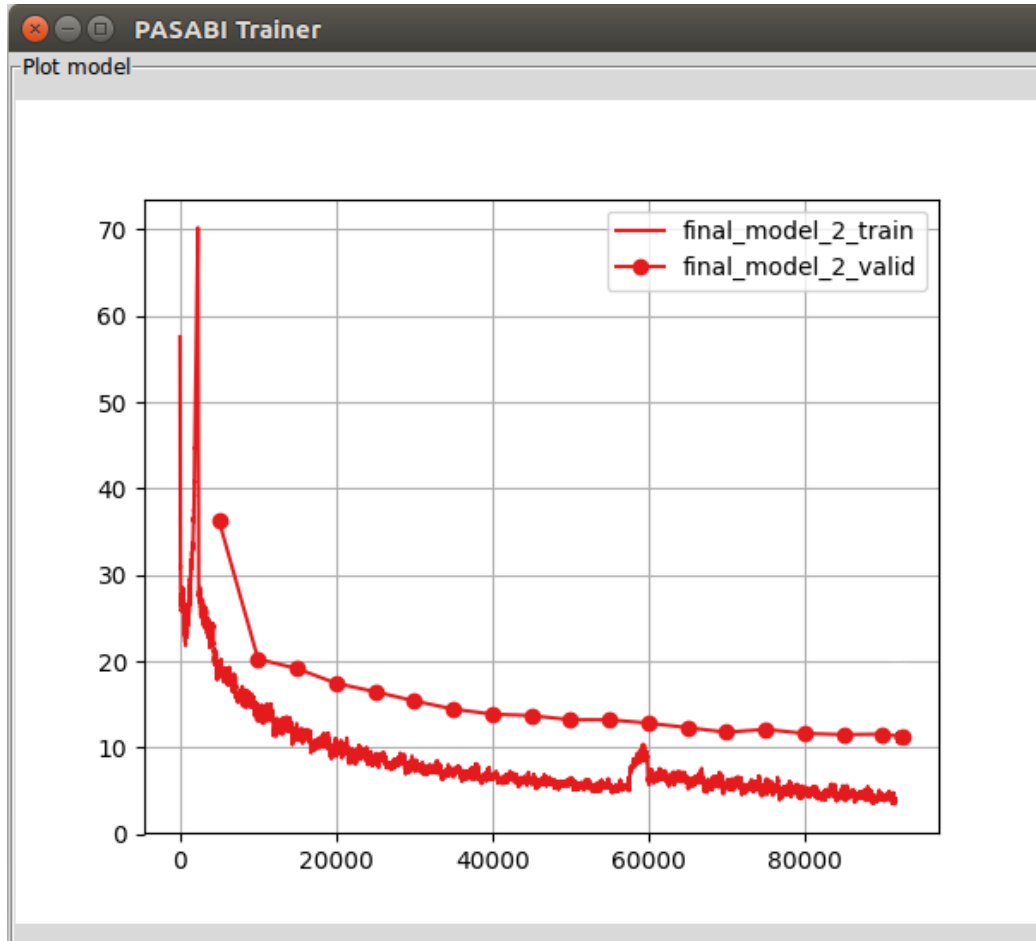


Figure 27: Plot Pane of the PASABI Trainer

training.

The Train button initiates the training process, and will be disabled until the training process is stopped or is finished. The Stop button halts the current training progress.

4. Plot Window

The Plot Window of the PASABI Trainer is shown in Figure 27. This window will show upon start of the training process. In the plot, the AI expert can see the current state of the model in terms of performance. The plot shows the current training and validation loss against the number of iterations elapsed.

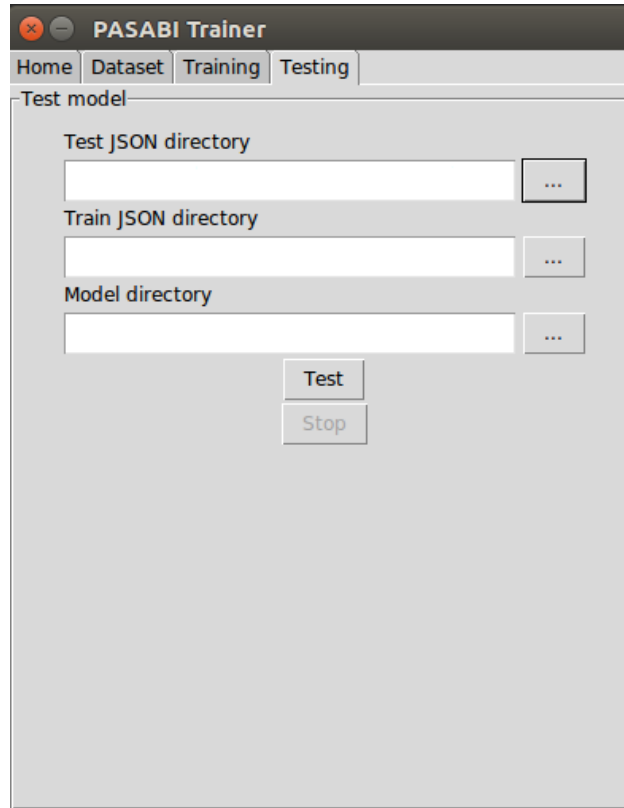


Figure 28: Testing Pane of the PASABI Trainer

5. Testing Pane

The Testing Pane of the PASABI Trainer is shown in Figure 28. The Testing pane is in charge of evaluating the performance of the STT model.

The AI expert needs to input the test JSON, which will be used by the trainer to feed into the model and evaluate its predictions. The training JSON input is used to calculate the means and standard deviation of the audio files for normalization. The AI expert also needs to input the directory where the model to be evaluated is saved.

While the testing process is ongoing, the model's predictions along with the true transcriptions are printed alongside in the logger. This is for the AI expert to see the performance of the current model. At the end of the training process, the average character error rate of the model is displayed in the logger.

VI. Discussions

A. PASABI Trainer

A..1 Objectives

The objectives regarding the development of the desktop application trainer has been met. An AI Expert can process the dataset in preparation for training, train models, and test trained models with the developed application.

A..2 Problems Encountered

1. During development, making the base implementation of Baidu's DeepSpeech work required numerous libraries and software for it to function properly. For instance, the CTC loss function implementation is not supported directly by Keras. As such, a third-party implementation, also by Baidu, was used. The limitation is that, it is only compatible with Ubuntu systems, as per their documentation.

In general, setting up a system for deep learning is straightforward, but quite cumbersome. While they are all available online, checking up on version compatibilities solved most of the dependency errors.

2. Providing a live plot of the training progress was also an issue during development. The plot functionality of the standard Matplotlib library does not provide a way to update an existing plot by just adding the new points. Instead, the approach has been to create an entirely new plot with the updated set of points, and repainting the old plot.

Such a process can be resource-heavy if done on short intervals (e.g. every iteration during training). To circumvent this, the plot updating has been set to be done after every training epoch. In addition, status logs are also printed

every iteration. This is to compensate on the fact that the user may not be able to closely monitor the model's status with just the slowly-updating plot.

B. PASABI Mobile Application

B..1 Objectives

The primary objectives, that is to regarding the development of the mobile application has been met. In particular, the message sending and message receiving functionalities are provided by extending on the built-in SMS services in the phone; the voice input functionality is provided by the phone's microphone.

B..2 Problems Encountered

1. One of the hurdles of this study is deploying a trained model into the mobile setting. Keras models are currently unsupported with Android's Native Development Kit; in which case, they cannot be imported directly.

Also, the "transcribing" task is written as a Python script. In this case, the libraries imported in the script must be installed in the system it is currently running at. For Android, there isn't a standard way to do this.

The solution presented is to use another application, where the scripts will be ran, in parallel with the PASABI mobile application. This is the purpose of GNUroot Debian. The external application serves as an emulated machine where the Keras model is loaded, and transcribe whenever requested.

2. A problem regarding GNUroot Debian is how it will communicate with the PASABI application. Technically, they are two separate applications, but is needed to function as one. Also, there really isn't any direct way to pipe instructions from the PASABI application to GNUroot, and vice-versa.

As such, shared files were introduced for the two applications to communicate. One file serves as a flag file, in which the two applications poll. Whenever the flag indicates that it is an application's "turn," the other application waits until the flag is reset. Another file serves as the message file, in which messages can be "sent" from one application to another.

3. Implementing the SMS functionality also posed some issues during development. First of all, the primary requirement is that it must be able to access the user's actual inbox and send a message with the user's phone number. That is, the PASABI application must not have its own SMS inbox and sending functionality. Fortunately, Android provides a high-level framework in accessing the content services of the phone. This includes access to the user's contacts, inbox, outbox, etc. The only requirement is that permissions for such accesses are allowed upon installation.
4. Putting the Keras trained model in the phone posed no problems. The Keras model isn't that memory-heavy, with a filesize of about 50 MB. However, its issues lie when it is used to transcribe. Given a phone's hardware specifications, a prediction task can run for a few minutes until it produces an output. This can be attributed to the numerous calculations being done inside the model, which can run very slowly on a low-end phone.

Initially, a prediction on a Xiaomi Redmi 2 phone took 5-7 minutes, which was considered extremely slow. An attempted solution is to lessen the number of layers and/or the number of nodes in the RNN. Upon this change, a prediction took about 1-3 minutes. This is still considered slow, but relatively faster than the previous attempts.

C. Significance of PASABI

PASABI serves to provide the means to develop speech-to-text models without the use of phoneme transcriptions. While the presented model may be unsatisfactory, the trainer still exists as a tool for AI Experts to produce far better models using the same concept.

The mobile application serves as a reimplementaion of FiliText, which provides a means for hands-free text messaging. Extending on the previous study, the speech-to-text functionality can be utilized to text while driving or outdoors.

VII. Conclusions

PASABI is a system that consists of a desktop trainer and a mobile application. The desktop trainer can be used by AI experts to produce models for speech transcription, which will be deployed onto the mobile application. The mobile application serves as a straightforward text messaging application, offering the standard SMS services. The mobile application extends this by providing a speech-to-text functionality using the trained models.

PASABI is developed to provide the means to create speech-to-text models without the use of phonetic transcriptions. The idea is to eliminate the need to require speech datasets with phonetic transcriptions and/or development of algorithms to generate the phonemes.

Results of the study have shown that a character-based transcription may be insufficient. Further improvements can be implemented for the speech transcription models. This includes training another model, or introducing an alternative methodology in developing these models.

VIII. Recommendations

There are several areas in PASABI that can be improved further or reimplemented.

The following recommendations are arranged based on priority:

1. Improve speech-to-text accuracy. Currently, the deployed model is still lacking in terms of its transcription accuracy. This can be done by either training another model, or perhaps changing the methodology fully.

A possible extension is the introduction of a language model to aid with the proper spelling of words. Since the model uses a character-based prediction, its inaccuracy is primarily due to sound-alikes and unnecessary letters added. A way to circumvent this is a heuristic search for the most likely word the misspelled word represents.

2. Improve speech-to-text transcription speed. With the use of GNURoot, as it is an emulated terminal, the speed of the transcriptions is compromised.

An alternative approach is to produce another model that is lightweight enough for GNURoot. This includes reducing the number of nodes or layers in the model, or perhaps implementing an entirely new network architecture.

3. Implement an alternative way to deploy a trained model in the mobile setting. The use of GNURoot is functional, but isn't practical since it requires the user to install a lot of dependencies.

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X. Appendix

A. Forms

(Research and Development)

LETTER OF PLEDGE

To: Vice Chancellor of the Office of the Vice-Chancellor for Research and Development
University of the Philippines, Diliman

The undersigned (hereinafter referred to as USER) pledges that the speech corpus shown below (hereinafter referred to as THIS CORPUS) which was provided by the Digital Signal Processing Laboratory, Electrical and Electronics Engineering Institute, College of Engineering, University of the Philippines, Diliman (hereinafter referred to as UP-DSP LAB) is used under the following conditions.

Speech Corpus Name: Interdisciplinary Signal Processing for Pinoys - Project 06 - Tagalog Corpus (ISIP06 - TGL)
Copyright holder: UP Digital Signal Processing Laboratory (UP-DSP LAB)

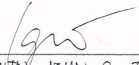
1. THIS CORPUS shall be used by USER, or those who belong to a section within the same address as that to which USER belongs. .
2. USER shall not execute any reproduction or modification of THIS CORPUS for sale or distribution to the third party.
3. THIS CORPUS shall be used only for research and development. The USER has the obligation to give a free copy of the processed data to the UP-DSP LAB, when requested; and the UP-DSP LAB may use said processed data in any way. If the corpus will be used for purposes other than research, a separate agreement should be executed between the USER and UP Diliman. Use of the corpus, as it is or processed, for commercial purposes require a licensing agreement between the USER and UP Diliman.
4. Reports or publications referring to the results of studies conducted on THIS CORPUS shall cite the Speech Corpus Name shown above as the source of the speech material. Copies of unclassified reports or publications referring to these studies shall be made available to "UP-DSP LAB", when requested.
5. At any disclosure of information including, without limitation, reports or publications of the forgoing paragraph, "USERS" shall not disclose information which easily identifies the speakers of the corpus.
6. THIS CORPUS is provided as is, without express or implied warranties. It is not warranted that it will meet "USERS"'s requirements that it is error-free. "UP-DSP LAB" will not be liable for any damages arising from the use of THIS CORPUS.
7. If the section to which USER belongs changes or USER changes his job/post, USER shall report such changes to "UP-DSP LAB" without delay and, if necessary, shall conclude a new letter of pledge.
8. USER shall delete the data of THIS CORPUS and inform "UP-DSP LAB" that USER has deleted it, in the event that USER shall be in breach of any provision of this letter of pledge.
9. This letter of pledge shall be governed in all respect and construed under the law of the Republic of the Philippines.

Figure 29: Letter of Pledge for the FSC Dataset 1

(Research and Development)

10. UP-DSP LAB and USER shall resolve any problems in good faith and through mutual consultations, unless otherwise specified herein.
11. UP-DSP LAB and USER consent to the jurisdiction of the Quezon City Regional Trial Court for all purposes hereunder.

USER

Signature:  Date: Dec. 7, 2016
Printed Name: MARVIN JOHN C. IGNACIO

Section/Division/: Mathematics and Computer Science Unit
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Section Leader

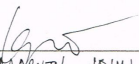
Signature:  Date: Dec. 7, 2016
Printed Name: MARVIN JOHN C. IGNACIO
Title/Designation: Instructor

Figure 30: Letter of Pledge for the FSC Dataset 2

B. Source Code

```

File: trainer/trainer.py
import random
import Tkinter as tk
import ttk
import json

from PIL import Image, ImageTk

import gui.Logger as Logger
import gui.TrainingPanel as TrainingPanel
import gui.TestingPanel as TestingPanel
import gui.DatasetPanel as DatasetPanel
import gui.ProgressPanel as ProgressPanel

root = tk.Tk()

image = Image.open("up.png")
photo = ImageTk.PhotoImage(image)

root.tk.call("wm", "iconphoto", root._w, photo)
root.title("PASABI Trainer")
#root.iconbitmap("up.ico")
root.resizable(0, 0)

# Super main container
main_pane = ttk.PanedWindow(height=480, width
    =800, orient=tk.HORIZONTAL)

# Super subcontainers
left_pane = ttk.PanedWindow(main_pane, width
    =400)

# Tabled container
ntbk = ttk.Notebook(left_pane)

# First tab
pane_home = ttk.PanedWindow(ntbk)
image = Image.open("pasabi.png")
image = image.resize((400,400), Image.ANTIALIAS)
display = ImageTk.PhotoImage(image)

label_home = tk.Label(pane_home, image=display)
pane_home.add(label_home)

# First tab
DatasetPanel.initialize(ntbk)
pane_dataset = DatasetPanel.get_widget()

# Second tab
TrainingPanel.initialize(ntbk)
pane_training = TrainingPanel.get_widget()

# Third tab
TestingPanel.initialize(ntbk)
pane_testing = TestingPanel.get_widget()

# Add the tabs to the notebook
ntbk.add(pane_home, text="Home")
ntbk.add(pane_dataset, text="Dataset")
ntbk.add(pane_training, text="Training")
ntbk.add(pane_testing, text="Testing")

left_pane.add(ntbk)

# -----
# Left panel
right_pane = ttk.PanedWindow(main_pane, width
    =300, orient=tk.VERTICAL)

ntbk_right = ttk.Notebook(right_pane)

some_container = tk.PanedWindow(ntbk_right,
    orient=tk.VERTICAL)

ProgressPanel.initialize(right_pane)
pane_progress = ProgressPanel.get_widget()

# Instantiate a logger pane
Logger.initialize(right_pane)
logger = Logger.get_widget()

some_container.add(pane_progress)
some_container.add(logger)

ntbk_right.add(some_container, text="Status")

# Add widgets to the subcontainers
right_pane.add(ntbk_right)

# Add to the super main container
main_pane.add(left_pane)
main_pane.add(right_pane)

# Instantiate main window
main_pane.pack()

root.protocol("WM_DELETE_WINDOW", lambda: root.
    quit())
root.mainloop()

File: trainer/code/char_map.py
char_map_str = ""
' 1
<SPACE> 2
a 3
b 4
c 5
d 6
e 7
f 8
g 9
h 10
i 11
j 12
k 13
l 14
m 15
n 16
o 17
p 18
q 19
r 20
s 21
t 22
u 23
v 24
w 25
x 26
y 27
z 28
""

char_map = {}
index_map = {}
for line in char_map_str.strip().split('\n'):
    ch, index = line.split()
    char_map[ch] = int(index)
    index_map[int(index)] = ch
index_map[2] = ' '

File: trainer/code/create.py
from __future__ import absolute_import, division
, print_function

import re
import os
import wave
import json
import sys
import random

import gui.Logger as Logger
import gui.ProgressPanel as ProgressPanel
import gui.ActionManager as ActionManager
import ttk

# Open dir
# Open speaker dir
# Find log file(s)
# Open log file(s)
# Parse using regex
# Append to filename (
#     yung folder name (
#     speaker))
# Store to some global
#     array

# Convert to JSON
# Write to some file

def get_entry_fields(line, pattern):
    # Extract fields in current line
    matched = re.match(pattern, line)

```

```

entry = {}
if matched:
    entry["key"] = matched.group("key")
    entry["text"] = matched.group("text")

return entry

def get_transcripts(speaker_dir, file_ext):
    transcripts = []

    for i in os.listdir(speaker_dir):
        if i.endswith(file_ext):
            transcripts.append(i)

    return transcripts

def create_json(args):
    global progress

    try:
        dataset_dir = args["dataset_dir"]
        save_json = args["save_file"]
        pattern = args["pattern"]
        file_ext = args["file_ext"]
        ratios = args["ratios"]

        # List of all speakers
        speakers = os.listdir(
            dataset_dir)

        # List of all transcripts
        data_all = []

        ProgressPanel.set_maximum(len(
            speakers))
        for i, speaker in enumerate(
            speakers):

            #Logger.append("(Dataset
            )")
            ProgressPanel.
                set_current_value(i
                + 1)
            ProgressPanel.
                set_status_message
                ("{} / {} speakers
                processed".format(i
                + 1, len(speakers)
                ))

            # Get path to speaker
            folder
            speaker_dir = os.path.
                join(dataset_dir,
                speaker)

            # Get the log files for
            this speaker
            transcripts =
                get_transcripts(
                speaker_dir,
                file_ext)

            for transcript in
                transcripts:

                # Get filepath
                of
                transcript
                transcript_dir =
                    os.path.
                        join(
                            speaker_dir
                            ,
                            transcript)

                # Open
                transcript
                file
                with open(
                    transcript_dir
                    , "r") as
                    trans_f:
                        for line
                            in

                                trans_f
                                :

```

```

#
Remove
newline
in
line
line
=
line
.rstrip
()
#
Get
entry
fields
entry
=
get_entry-fi
(
line
,
pattern
)
if
(
len
(
entry
)
==
0)
:
continue
#
File
name
of
the
audio
file
audio_file
=
os
.path
.join
(
speaker_dir
,
entry
["
key
"])
#

```

```

# Absolute file path of the JSON
# to be split
filepath = save_json.rstrip()

# Directory where the JSON to be
# split is
directory = os.path.split(
    save_json)[0]

# Template for the filename
# format
template = "{}-{}.json"
filename_all = os.path.splitext(
    filepath)[0]

# Construct the filenames of the
# split files
filename_train = os.path.join(
    directory, template.format(
        filename_all, "train"))
filename_valid = os.path.join(
    directory, template.format(
        filename_all, "valid"))
filename_test = os.path.join(
    directory, template.format(
        filename_all, "test"))

size_all = len(data_all)

# Shuffle the contents
random.shuffle(data_all)

# Split into the proper ratios
size_train = int((float(ratios
    [0]) / 100) * size_all)
size_valid = int((float(ratios
    [1]) / 100) * size_all)
size_test = int((float(ratios
    [2]) / 100) * size_all)

ProgressPanel.set_current_value
(1)
ProgressPanel.set_status_message
("{} / {} split files created
".format(1, 3))

# Write each to file
with open(filename_train, "w")
    as handle_train:
    for line in data_all[0:
        size_train]:
        handle_train.
            write(json.
                dumps(line)
                + "\n")

ProgressPanel.set_current_value
(2)
ProgressPanel.set_status_message
("{} / {} split files created
".format(2, 3))

with open(filename_valid, "w")
    as handle_valid:
    for line in data_all[
        size_train:
        size_train +
        size_valid]:
        handle_valid.
            write(json.
                dumps(line)
                + "\n")

ProgressPanel.set_current_value
(3)
ProgressPanel.set_status_message
("{} / {} split files created
".format(3, 3))

with open(filename_test, "w") as
    handle_test:
    for line in data_all[
        size_train +
        size_valid:]:
        handle_test.
            write(json.
                dumps(line)
                + "\n")

# Log current results
Logger.append("The split JSON
files were saved in {}".

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# Splitting part
ProgressPanel.set_maximum(3)

```

```

        format(directory))
    Logger.append(" Training JSON:
    {}".format(size_train))
    Logger.append(" Validation JSON:
    {}".format(size_valid))
    Logger.append(" Test JSON: {}".
    format(size_all -
    size_train - size_valid))
except Exception as e:
    print(e)
    Logger.append(" An unexpected
    error has occurred. The
    dataset you have inputted
    is invalid.")

    ProgressPanel.set_idle()
    ActionManager.markAsDone()

File: trainer/code/data-generator.py
"""
Defines a class that is used to featurize audio
clips, and provide
them to the network for training or testing.
"""

from __future__ import absolute_import, division
, print_function
from functools import reduce

import json
import logging
import numpy as np
import random
import os
import sys

from concurrent.futures import
ThreadPoolExecutor, wait

from core.utils import calc_feat_dim,
spectrogram_from_file, text_to_int_sequence
import gui.Logger as Logger
import gui.ProgressPanel as ProgressPanel

RNG_SEED = 123
#logger = logging.getLogger(__name__)

class DataGenerator(object):
    def __init__(self, step=10, window=20,
    max_freq=8000, desc_file=None):
        """
        Params:
            step (int): Step size in
            milliseconds between windows
            window (int): FFT window size in
            milliseconds
            max_freq (int): Only FFT bins
            corresponding to frequencies
            between
            [0, max_freq] are returned
            desc_file (str, optional): Path to a
            JSON-line file that contains
            labels and paths to the audio
            files. If this is None,
            then
            load metadata right away
        """
        self.feats_dim = calc_feat_dim(window,
        max_freq)
        self.feats_mean = np.zeros((self.
        feats_dim,))
        self.feats_std = np.ones((self.feats_dim
        ,))
        self.rng = random.Random(RNG_SEED)
        if desc_file is not None:
            self.load_metadata_from_desc_file(
            desc_file)
        self.step = step
        self.window = window
        self.max_freq = max_freq

    def featurize(self, audio_clip):
        """ For a given audio clip, calculate
        the log of its Fourier Transform
        Params:
            audio_clip(str): Path to the audio
            clip
        """
        return spectrogram_from_file(
            audio_clip, step=self.step, window=
            self.window,

            max_freq=self.max_freq)

def load_metadata_from_desc_file(self,
    desc_file, partition='train',
    max_duration
    =10.0)
    """ Read metadata from the description
    file
    (possibly takes long, depending on
    the filesize)
    Params:
        desc_file (str): Path to a JSON-
        line file that contains labels
        and
        paths to the audio files
        partition (str): One of 'train', '
        validation' or 'test'
        max_duration (float): In seconds,
        the maximum duration of
        utterances to train or test on
    """
    #Logger.append(" Reading description file
    : {} for partition: {}".format(
    desc_file, partition))

    audio_paths, durations, texts = [], [],
    []
    with open(desc_file) as json_line_file:
        for line_num, json_line in enumerate
        (json_line_file):
            try:
                spec = json.loads(json_line)
                if float(spec['duration']) >
                max_duration:
                    continue

                audio_paths.append(spec['key
                '])
                durations.append(float(spec
                ['duration']))
                texts.append(spec['text'])
            except Exception as e:
                # Change to (KeyError,
                ValueError) or
                # (KeyError, json.decoder.
                JSONDecodeError),
                depending on
                # json module version
                Logger.append(" Error reading
                line #{}: {}".format(
                line_num, json_line))
                Logger.append(str(e))

    if partition == 'train':
        self.train_audio_paths = audio_paths
        self.train_durations = durations
        self.train_texts = texts
    elif partition == 'validation':
        self.val_audio_paths = audio_paths
        self.val_durations = durations
        self.val_texts = texts
    elif partition == 'test':
        self.test_audio_paths = audio_paths
        self.test_durations = durations
        self.test_texts = texts
    else:
        raise Exception(" Invalid partition
        to load metadata. "
        "Must be train/
        validation/test
        ")

    def load_train_data(self, desc_file):
        self.load_metadata_from_desc_file(
        desc_file, 'train', max_duration
        =10.0)

    def load_test_data(self, desc_file):
        self.load_metadata_from_desc_file(
        desc_file, 'test', max_duration
        =10.0)

    def load_validation_data(self, desc_file):
        self.load_metadata_from_desc_file(
        desc_file, 'validation',
        max_duration=10.0)

    @staticmethod
    def sort_by_duration(durations, audio_paths,
    texts):
        return zip(*sorted(zip(durations,

```

```

        audio_paths, texts))
def normalize(self, feature, eps=1e-14):
    return (feature - self.feats_mean) / (
        self.feats_std + eps)
def prepare_minibatch(self, audio_paths,
    texts):
    """ Featurize a minibatch of audio, zero
        pad them and return a dictionary
    Params:
        audio_paths (list(str)): List of
            paths to audio files
        texts (list(str)): List of texts
            corresponding to the audio
            files
    Returns:
        dict: See below for contents
    """
    assert len(audio_paths) == len(texts), \
        "Inputs and outputs to the network
        must be of the same number"
    # Features is a list of (timesteps,
        feature_dim) arrays
    # Calculate the features for each audio
        clip, as the log of the
    # Fourier Transform of the audio
    features = [self.featurize(a) for a in
        audio_paths]
    input_lengths = [f.shape[0] for f in
        features]
    max_length = max(input_lengths)
    feature_dim = features[0].shape[1]
    mb_size = len(features)
    # Pad all the inputs so that they are
        all the same length
    x = np.zeros((mb_size, max_length,
        feature_dim))
    y = []
    label_lengths = []
    for i in range(mb_size):
        feat = features[i]
        feat = self.normalize(feat) #
            Center using means and std
        x[i, :feat.shape[0], :] = feat
        label = text_to_int_sequence(texts[i
            ])
        y.append(label)
        label_lengths.append(len(label))
    # Flatten labels to comply with warp-CTC
        signature
    y = reduce(lambda i, j: i + j, y)
    return {
        'x': x, # (0-padded features of
            shape(mb_size, timesteps,
            feat_dim)
        'y': y, # list(int) Flattened
            labels (integer sequences)
        'texts': texts, # list(str)
            Original texts
        'input_lengths': input_lengths, #
            list(int) Length of each input
        'label_lengths': label_lengths #
            list(int) Length of each label
    }
def iterate(self, audio_paths, texts,
    minibatch_size,
        source, max_iters=None):
    if max_iters is not None:
        k_iters = max_iters
    else:
        k_iters = int(np.ceil(len(
            audio_paths) / minibatch_size))
    #Logger.append(" Iters: {}".format(
        k_iters))
    if source is "tr" or source is "te":
        ProgressPanel.set_maximum(
            k_iters)
    pool = ThreadPoolExecutor(1) # Run a
        single I/O thread in parallel
    future = pool.submit(self.
        prepare_minibatch,
            audio_paths[:
                minibatch_size
            ],
            texts[:
                minibatch_size
            ])
    start = minibatch_size
    for i in range(k_iters - 1):
        wait([future])
        minibatch = future.result()
        # While the current minibatch is
            being consumed, prepare the
            next
        future = pool.submit(self.
            prepare_minibatch,
                audio_paths[
                    start:
                        start +
                            minibatch_size
                    ],
                    texts[start:
                        start +
                            minibatch_size
                    ])
        yield minibatch
        start += minibatch_size
    # Wait on the last minibatch
    wait([future])
    minibatch = future.result()
    yield minibatch
def iterate_train(self, minibatch_size=16,
    sort_by_duration=False,
        shuffle=True):
    if sort_by_duration and shuffle:
        shuffle = False
        Logger.append("Both sort_by_duration
            and shuffle were set to True.
            "
                "Setting shuffle to
                    False")
    durations, audio_paths, texts = (self.
        train_durations,
            self.
                train_audio_paths
            ,
            self.
                train_texts
            )
    if shuffle:
        temp = zip(durations, audio_paths,
            texts)
        self.rng.shuffle(temp)
        durations, audio_paths, texts = zip
            (*temp)
    if sort_by_duration:
        durations, audio_paths, texts = \
            DataGenerator.sort_by_duration(
                durations, audio_paths,
                texts)
    return self.iterate(audio_paths, texts,
        minibatch_size, source="tr")
def iterate_test(self, minibatch_size=16):
    return self.iterate(self.
        test_audio_paths, self.test_texts,
            minibatch_size,
            source="te")
def iterate_validation(self, minibatch_size
    =16):
    return self.iterate(self.val_audio_paths
        , self.val_texts,
            minibatch_size,
            source="va")
def fit_train(self, k_samples=100):
    """ Estimate the mean and std of the
        features from the training set
    Params:
        k_samples (int): Use this number of
            samples for estimation
    """
    k_samples = min(k_samples, len(self.
        train_audio_paths))
    samples = self.rng.sample(self.
        train_audio_paths, k_samples)
    feats = [self.featurize(s) for s in
        samples]
    feats = np.vstack(feats)
    self.feats_mean = np.mean(feats, axis=0)
    self.feats_std = np.std(feats, axis=0)
File: trainer/code/model.py
"""
Define functions used to construct a multilayer
GRU CTC model, and

```

```

functions for training and testing it.
"""
import ctc
import logging
import keras.backend as K

from keras.layers import (BatchNormalization,
                           Convolution1D, Dense,
                           Input, GRU,
                           TimeDistributed,
                           LSTM,
                           Bidirectional)
from keras.models import Model
from keras.optimizers import SGD, Adadelta
# import lasagne

from utils import conv_output_length

def compile_train_fn(model, learning_rate=2e-4):
    """ Build the CTC training routine for
    speech models.
    Args:
        model: A keras model (built=True)
            instance
    Returns:
        train_fn (theano.function): Function
            that takes in acoustic inputs,
            and updates the model. Returns
            network outputs and ctc cost
    """
    acoustic_input = model.inputs[0]
    network_output = model.outputs[0]
    output_lens = K.placeholder(ndim=1, dtype='
    int32')
    label = K.placeholder(ndim=1, dtype='int32')
    label_lens = K.placeholder(ndim=1, dtype='
    int32')
    network_output = network_output.dimshuffle
    ((1, 0, 2))

    ctc_cost = ctc.cpu_ctc_th(network_output,
                              output_lens, label, label_lens).mean()

    trainable_vars = model.trainable_weights
    optimizer = SGD(nesterov=True, lr=
    learning_rate, momentum=0.9, clipnorm
    =100)
    #optimizer = Adadelta(lr=learning_rate)
    updates = optimizer.get_updates(
    trainable_vars, [], ctc_cost)
    #trainable_vars = model.trainable_weights
    #grads = K.gradients(ctc_cost,
    trainable_vars)
    #grads = lasagne.updates.
    total_norm_constraint(grads, 100)
    #updates = lasagne.updates.nesterov_momentum
    (grads, trainable_vars,
    #
    learning_rate, 0.99)
    train_fn = K.function([acoustic_input,
                           output_lens, label, label_lens,
                           K.learning_phase()],
                           [network_output,
                           ctc_cost],
                           updates=updates)
    return train_fn

def compile_test_fn(model):
    """ Build a testing routine for speech
    models.
    Args:
        model: A keras model (built=True)
            instance
    Returns:
        val_fn (theano.function): Function that
            takes in acoustic inputs,
            and calculates the loss. Returns
            network outputs and ctc cost
    """
    acoustic_input = model.inputs[0]
    network_output = model.outputs[0]
    output_lens = K.placeholder(ndim=1, dtype='
    int32')
    label = K.placeholder(ndim=1, dtype='int32')
    label_lens = K.placeholder(ndim=1, dtype='
    int32')
    network_output = network_output.dimshuffle
    ((1, 0, 2))

    ctc_cost = ctc.cpu_ctc_th(network_output,
                              output_lens, label, label_lens).mean()

    val_fn = K.function([acoustic_input,
                           output_lens, label, label_lens,
                           K.learning_phase()],
                           [network_output,
                           ctc_cost])
    return val_fn

def compile_output_fn(model):
    """ Build a function that simply calculates
    the output of a model
    Args:
        model: A keras model (built=True)
            instance
    Returns:
        output_fn (theano.function): Function
            that takes in acoustic inputs,
            and returns network outputs
    """
    acoustic_input = model.inputs[0]
    network_output = model.outputs[0]
    network_output = network_output.dimshuffle
    ((1, 0, 2))

    output_fn = K.function([acoustic_input, K.
    learning_phase()],
                           [network_output])
    return output_fn

def compile_gru_model(input_dim=161, output_dim
=29, recur_layers=3, nodes=1024,
conv_context=11,
conv_border_mode='
valid', conv_stride
=2,
initialization='
glorot_uniform',
batch_norm=True,
archi="GRU"):
    """ Build a recurrent network (CTC) for
    speech with GRU units """
    print("Building RNN with {} layers and {}
    nodes".format(recur_layers, nodes))
    # Main acoustic input
    acoustic_input = Input(shape=(None,
    input_dim), name='acoustic_input')

    # Setup the network
    #conv_ld = Convolution1D(nodes, conv_context
    , name='convld',
    #
    border_mode=
    conv_border_mode,
    subsample_length=
    conv_stride, init=initialization,
    #
    activation='relu')(
    acoustic_input)

    conv_ld = acoustic_input
    if batch_norm:
        #output = BatchNormalization(name='
        bn_conv_ld', mode=2)(conv_ld)
        output = BatchNormalization(name="
        bn_conv_ld")(conv_ld)
    else:
        output = conv_ld

    # output = acoustic_input
    for r in range(recur_layers):
        output = GRU(nodes, activation='relu',
        name='rnn_{}'.format(r + 1),
        init=initialization,
        return_sequences=True)(output)

        if batch_norm:
            #bn_layer = BatchNormalization(name
            ='bn_rnn_{}'.format(r + 1),
            mode=2)
            bn_layer = BatchNormalization(name="
            bn_rnn_{}".format(r + 1))
            output = bn_layer(output)

    # We don't softmax here because CTC does
    that
    network_output = TimeDistributed(Dense(
    output_dim, name='dense', activation=

```

```

        linear', init=initialization,
    ))(output)
    model = Model(input=acoustic_input, output=
        network_output)

    model.conv_output_length = lambda x: x #
        conv_output_length(x, conv_context,
        conv_border_mode, conv_stride)

    # model.conv_output_length = lambda x: x
    return model

File: trainer/code/split.py

import os
import random

import gui.ProgressPanel as ProgressPanel
import gui.ActionManager as ActionManager
import gui.Logger as Logger

def split_json(args):
    ProgressPanel.set_maximum(3)
    ProgressPanel.set_status_message("
        Processing files...")

    json_file = args["json_file"]
    ratios = args["ratios"]

    # Absolute file path of the JSON to be
    # split
    filepath = json_file.rstrip()

    # Directory where the JSON to be split
    # is
    directory = os.path.split(json_file)[0]

    # Template for the filename format
    template = "{}-{}.json"
    filename_all = os.path.splitext(filepath
    )[0]

    # Construct the filenames of the split
    # files
    filename_train = os.path.join(directory,
    template.format(filename_all, "
    train"))
    filename_valid = os.path.join(directory,
    template.format(filename_all, "
    valid"))
    filename_test = os.path.join(directory,
    template.format(filename_all, "
    test"))

    # Load contents in array
    data_all = []
    with open(filepath, "r") as handle_all:
        # Store all the data in a list
        data_all = handle_all.read().
            split("\n")
    size_all = len(data_all)

    # Shuffle the contents
    random.shuffle(data_all)

    # Split into the proper ratios
    size_train = int((float(ratios[0]) /
    100) * size_all)
    size_valid = int((float(ratios[1]) /
    100) * size_all)
    size_test = int((float(ratios[2]) /
    100) * size_all)

    ProgressPanel.set_current_value(1)
    ProgressPanel.set_status_message("{} / {}
    split files created".format(1, 3))

    # Write each to file
    with open(filename_train, "w") as
        handle_train:
        for line in data_all[0:
            size_train]:
            handle_train.write(line
            + "\n")

    ProgressPanel.set_current_value(2)
    ProgressPanel.set_status_message("{} / {}
    split files created".format(2, 3))

    with open(filename_valid, "w") as
        handle_valid:
        for line in data_all[size_train:
            size_train + size_valid]:
            handle_valid.write(line
            + "\n")

    ProgressPanel.set_current_value(3)
    ProgressPanel.set_status_message("{} / {}
    split files created".format(3, 3))

    with open(filename_test, "w") as
        handle_test:
        for line in data_all[size_train
            + size_valid:
            size_train + size_valid +
            size_test]:
            handle_test.write(line +
            "\n")

    # Log current results
    ProgressPanel.set_idle()
    ActionManager.markAsDone()
    Logger.append(" (Dataset) The split JSON
    files were saved in {}".format(
    directory))
    Logger.append(" (Dataset) Training JSON:
    {}".format(size_train))
    Logger.append(" (Dataset) Validation JSON
    : {}".format(size_valid))
    Logger.append(" (Dataset) Test JSON: {}".
    format(size_test))

File: trainer/code/test.py

"""
Test a trained speech model over a dataset
"""

from __future__ import absolute_import, division
, print_function
from Levenshtein import distance
import argparse
import numpy as np

from core.data_generator import DataGenerator
from core.model import compile_test_fn
from core.utils import argmax_decode,
conv_output_length, load_model,
load_hyperparams

import gui.Logger as Logger
import gui.ActionManager as ActionManager
import gui.ProgressPanel as ProgressPanel

def _is_locked():
    global lock
    if not lock.isLocked():
        Logger.append(" Stopped testing")
        ProgressPanel.set_idle()
        ActionManager.markAsDone()
        return False
    return True

def _test(model, test_fn, datagen, mb_size=16,
conv_context=11,
conv_border_mode='valid',
conv_stride=2):
    """ Testing routine for speech-models
    Params:
        model (keras.model): Constructed
        keras model
        test_fn (theano.function): A
        theano function that
        calculates the cost over a
        test set
        datagen (DataGenerator)
        mb_size (int): Size of each
        minibatch
        conv_context (int): Convolution
        context
        conv_border_mode (str):
        Convolution border mode
        conv_stride (int): Convolution
        stride

    Returns:
        test_cost (float): Average test
        cost over the whole test
        set
    """

    global lock

    total_cer = 0.0
    total_count = 0
    ProgressPanel.set_status_message("
    Ongoing testing of the model")

```



```

for i, batch in enumerate(datagen.
    iterate_test(mb.size)):

    # Abort testing immediately
    if not _is_locked():
        return

    ProgressPanel.set_current_value(
        i)

    inputs = batch['x']
    labels = batch['y']
    input_lengths = batch['
        input_lengths']
    label_lengths = batch['
        label_lengths']
    ground_truth = batch['texts']

    # Due to convolution, the number
    # of timesteps of the output
    # is different from the input
    # length. Calculate the
    # resulting
    # timesteps
    output_lengths = [
        conv_output_length(1,
            conv_context,

predictions, ctc_cost = test_fn
    ([inputs, output_lengths,
     labels, label_lengths, True
    ])
predictions = np.swapaxes(
    predictions, 0, 1)

for j, prediction in enumerate(
    predictions):

    current_pred =
        argmax_decode(
            prediction)
    current_truth =
        ground_truth[j].
        encode("utf8")
    cer = distance(
        current_truth,
        current_pred)

    line = "CER: {} \n Truth:
        {} \n Prediction: {} \n".
        format(cer,
            current_truth,
            current_pred)
    Logger.append(line)

    total_count =
        total_count + 1
    total_cer = total_cer +
        cer

if total_count == 0:
    return 0.0
return (total_cer / total_count)

# test_desc_file, train_desc_file, load_dir
def start_test(args, shared_lock):
    # Lock
    global lock
    lock = shared_lock
    lock.lock()

    Logger.set_directory(args["model_dir"],
        "test_log.txt")

    # Prepare the data generator
    datagen = DataGenerator()

# Load the JSON file that contains the
dataset
Logger.append("Loading testing dataset")
datagen.load_train_data(args["train_json
"])
datagen.load_test_data(args["test_json
"])

# Use a few samples from the dataset, to
calculate the means and variance
# of the features, so that we can center
our inputs to the network
datagen.fit_train(100)

# Compile a Recurrent Network with 1 1D
convolution layer, GRU units
# and 1 fully connected layer
Logger.append("Compiling the RNN")
model = load_model(args["model_dir"])

if not _is_locked():
    return

# Compile the testing function
Logger.append("Compiling the testing
function")
test_fn = compile_test_fn(model)

if not _is_locked():
    conv_std =
        conv_std
)
# Test the model
test_loss = _test(model, test_fn,
    datagen)

# Log the calculated test loss
ProgressPanel.set_idle()
ActionManager.markAsDone(
    input_lengths)
if not test_loss == None:
    Logger.append("Test CER: {}".
        format(test_loss))

File: trainer/code/train.py
"""
Train an end-to-end speech recognition model
using CTC.
Use $python train.py --help for usage
"""

from __future__ import absolute_import, division
, print_function

import argparse
import os
import sys
import threading
import Tkinter as tk

from core.data_generator import DataGenerator
from core.model import compile_gru_model,
compile_train_fn, compile_test_fn
from core.utils import save_model, load_model,
load_costs, Lock
from core.char_map import index_map

import gui.Plotter as Plotter
import gui.Logger as Logger
import gui.ProgressPanel as ProgressPanel
import gui.ActionManager as ActionManager

# args:
# lrate learning rate
# mb_size minibatch size
# epochs number of epochs
# archi architecture
# sortagrad sortagrad
# train_json train dataset
# json file
# valid_json validation
# dataset_json file
# save_dir save model
# directory

def _validation(mb_size, datagen, model, val_fn)
:
    """ Validation routine for speech-models
Params:
    model (keras.model): Constructed
keras model

```

```

        val_fn (theano.function): A theano
            function that calculates the
            cost
            over a validation set
        datagen (DataGenerator)
        mb_size (int): Size of each
            minibatch
Returns:
    val_cost (float): Average validation
        cost over the whole validation
        set
"""

avg_cost = 0.0
j = 0
for i, batch in enumerate(datagen.
    iterate_validation(mb_size)):
    if not lock.isLocked():
        if i == 0:
            return 0.0
        return avg_cost / i

    ProgressPanel.set_status_message
        ("Ongoing validation for
        current epoch")

    inputs = batch['x']
    labels = batch['y']
    input_lengths = batch['
        input_lengths']
    label_lengths = batch['
        label_lengths']
    # Due to convolution, the number
    # of timesteps of the output
    # is different from the input
    # length. Calculate the
    # resulting
    # timesteps
    output_lengths = [model.
        conv_output_length(1) for l
        in input_lengths]
    output_lengths = [1 for l in
        input_lengths]
    -, ctc_cost = val_fn([inputs,
        output_lengths, labels,
        label_lengths, True])

    if i % 10 == 0:
        Logger.append("(
            Validating )
            Iteration: {}, Loss
            : {}".format(i,
                ctc_cost))
        avg_cost += ctc_cost
        j += 1

if j == 0:
    return 0.0

print (avg_cost / j)
return (avg_cost / j)

def _is_locked():
    global lock
    if not lock.isLocked():
        Logger.append("Stopped training
            ")
        ProgressPanel.set_idle()
        Plotter.close_graph()
        ActionManager.markAsDone()
        return False
    return True

def start_train2(args, shared_lock):
    Logger.set_directory(args["save_dir"])

    # Plot window
    Plotter.initialize(args["save_dir"])

    # Lock
    global lock
    lock = shared_lock
    lock.lock()

    # Prepare the data generator
    datagen = DataGenerator()

    # Load the JSON file that contains the
    # dataset
    Logger.append("Loading training dataset
        ")
    datagen.load_train_data(args["train_json
       "])

    Logger.append("Loading validation
        dataset")
    datagen.load_validation_data(args["
        valid_json"])

    if (not _is_locked()):
        return

    """
    Logger.append("Loading validation
        dataset")
    datagen.load_validation_data(args["
        valid_json"])

    if (not _is_locked()):
        return

    # Use a few samples from the dataset, to
    # calculate the means and variance
    # of the features, so that we can center
    # our inputs to the network
    datagen.fit_train(100)

    # Compile a Recurrent Network with 1 1D
    # convolution layer, GRU units
    # and 1 fully connected layer
    Logger.append("Compiling the RNN")
    model = load_model(args["save_dir"])

    if (not _is_locked()):
        return

    train_costs, val_costs = load_costs(args
        ["save_dir"])

    if (not _is_locked()):
        return

    # Compile the CTC training function
    Logger.append("Compiling the training
        function")
    train_fn = compile_train_fn(model, args
        ["lrate"])

    if (not _is_locked()):
        return

    # Compile the validation function
    Logger.append("Compiling the validation
        function")
    val_fn = compile_test_fn(model)

    if (not _is_locked()):
        return

    # Start training
    _train(args, datagen, model, train_fn,
        val_fn, do_sortgrad=False,
        train_costs=train_costs, val_costs=
        val_costs)

def start_train(args, shared_lock):
    Logger.set_directory(args["save_dir"])

    # Plot window
    Plotter.initialize(args["save_dir"])

    # Lock
    global lock
    lock = shared_lock
    lock.lock()

    if not os.path.exists(args["save_dir"]):
        os.makedirs(args["save_dir"])

    # Configure logging
    #configure_logging(file_log_path=os.path
        .join(args["save_dir"], 'train.log.
        txt'))

    # Prepare the data generator
    datagen = DataGenerator()

    # Load the JSON file that contains the
    # dataset
    Logger.append("Loading training dataset
        ")
    datagen.load_train_data(args["train_json
       "])

    Logger.append("Loading validation
        dataset")
    datagen.load_validation_data(args["
        valid_json"])

    if (not _is_locked()):
        return

```

```

# Use a few samples from the dataset, to
# calculate the means and variance
# of the features, so that we can center
# our inputs to the network
datagen.fit_train(100)

# Compile a Recurrent Network with 1 1D
# convolution layer, GRU units
# and 1 fully connected layer
Logger.append("Compiling the RNN")
model = compile_gru_model(recur_layers
                          =3, nodes=512, batch_norm=True)

if (not _is_locked()):
    return

# Compile the CTC training function
Logger.append("Compiling the training
function")
train_fn = compile_train_fn(model, args
["lr=0.001"])

if (not _is_locked()):
    return

# Compile the validation function
Logger.append("Compiling the validation
function")
val_fn = compile_test_fn(model)

if (not _is_locked()):
    return

# Start training
_train(args, datagen, model, train_fn,
       val_fn)

def _train(args, datagen, model, train_fn,
          val_fn, do_sortagrad=True, train_costs=[],
          val_costs=[]):
    """ Main training routine for speech-
    models
    Params:
    model (keras.model): Constructed
    keras model
    train_fn (theano.function): A theano
    function that takes in
    acoustic
    inputs and updates the model
    val_fn (theano.function): A theano
    function that calculates the
    cost
    over a validation set
    datagen (DataGenerator)
    save_dir (str): Path where model and
    costs are saved
    epochs (int): Total epochs to
    continue training
    mb_size (int): Size of each
    minibatch
    do_sortagrad (bool): If true, we
    sort utterances by their length
    in the
    first epoch
    """

    save_dir = args["save_dir"]
    epochs = args["epochs"]
    mb_size = args["mb_size"]

    iters = 0

    ProgressPanel.set_maximum(epochs)
    for e in range(epochs):

        if do_sortagrad:
            shuffle = (e != 0)
            sortagrad = (e == 0)
        else:
            shuffle = True
            sortagrad = False

        ProgressPanel.set_status_message
        ("Ongoing training for
        current epoch {}".format(e
        + 1))
        for i, batch in enumerate(
            datagen.iterate_train(
                mb_size, shuffle=shuffle,
                sort_by_duration=sortagrad
            )):

            # Abort training
            # immediately
            if (not _is_locked()):
                return

            ProgressPanel.
            set_current_value(i
            )

            inputs = batch['x']
            labels = batch['y']
            input_lengths = batch['
            input_lengths']
            label_lengths = batch['
            label_lengths']
            # Due to convolution,
            # the number of
            # timesteps of the
            # output
            # is different from the
            # input length.
            # Calculate the
            # resulting
            # timesteps
            output_lengths = [model.
            conv_output_length(
                l) for l in
            input_lengths]

            _, ctc_cost = train_fn([
                inputs,
                output_lengths,
                labels,
                label_lengths, True
            ])
            train_costs.append(
                ctc_cost)

            if i % 10 == 0:
                Logger.append(("
                Training
                Epoch: {},
                Iteration:
                {}, Loss:
                {}".format(
                    e + 1, i,
                    ctc_cost))

                iters += 1

            # End of an epoch. Check
            # validation cost and save
            # costs
            val_cost = _validation(mb_size,
            datagen, model, val_fn)
            val_costs.append(val_cost)
            save_model(save_dir, model,
            train_costs, val_costs,
            iters, args)

            Plotter.update_graph()

            ProgressPanel.set_idle()
            ActionManager.markAsDone()
            Plotter.close_graph()
            Logger.append("Training done")

    File: trainer/code/utils.py

import glob
import logging
import os
import numpy as np
import re
import soundfile
import json
from keras.models import model_from_json
from numpy.lib.stride_tricks import as_strided

from core.char_map import char_map, index_map
import gui.Logger as Logger

#logger = logging.getLogger(__name__)

class Lock():
    def __init__(self):
        self.status = True

    def unlock(self):
        self.status = False

    def lock(self):

```

```

        self.status = True

    def isLocked(self):
        return self.status

def calc_feat_dim(window, max_freq):
    return int(0.001 * window * max_freq) + 1

def conv_output_length(input_length, filter_size,
                        border_mode, stride,
                        dilation=1):
    """ Compute the length of the output
    sequence after 1D convolution along
    time. Note that this function is in line
    with the function used in
    Convolution1D class from Keras.
    Params:
        input_length (int): Length of the input
        sequence.
        filter_size (int): Width of the
        convolution kernel.
        border_mode (str): Only support 'same'
        or 'valid'.
        stride (int): Stride size used in 1D
        convolution.
        dilation (int)
    """
    if input_length is None:
        return None
    assert border_mode in {'same', 'valid'}
    dilated_filter_size = filter_size + (
        filter_size - 1) * (dilation - 1)
    if border_mode == 'same':
        output_length = input_length
    elif border_mode == 'valid':
        output_length = input_length -
            dilated_filter_size + 1
    return (output_length + stride - 1) //
        stride

def spectrogram(samples, fft_length=256,
                sample_rate=2, hop_length=128):
    """
    Compute the spectrogram for a real signal.
    The parameters follow the naming convention
    of
    matplotlib.mlab.spectrogram

    Args:
        samples (1D array): input audio signal
        fft_length (int): number of elements in
        fft window
        sample_rate (scalar): sample rate
        hop_length (int): hop length (relative
        offset between neighboring
        fft windows).

    Returns:
        x (2D array): spectrogram [frequency x
        time]
        freq (1D array): frequency of each row
        in x

    Note:
        This is a truncating computation e.g. if
        fft_length=10,
        hop_length=5 and the signal has 23
        elements, then the
        last 3 elements will be truncated.
    """
    assert not np.iscomplexobj(samples), "Must
    not pass in complex numbers"

    window = np.hanning(fft_length)[: , None]
    window_norm = np.sum(window**2)

    # The scaling below follows the convention
    # of
    # matplotlib.mlab.spectrogram which is the same
    # as
    # matlabs spectrogram.
    scale = window_norm * sample_rate

    trunc = (len(samples) - fft_length) %
        hop_length
    x = samples[:len(samples) - trunc]

    # "stride trick" reshape to include overlap
    nshape = (fft_length, (len(x) - fft_length)
        // hop_length + 1)

    nstrides = (x.strides[0], x.strides[0] *
        hop_length)
    x = as_strided(x, shape=nshape, strides=
        nstrides)

    # window stride sanity check
    assert np.all(x[:, 1] == samples[hop_length
        :(hop_length + fft_length)])

    # broadcast window, compute fft over columns
    # and square mod
    x = np.fft.rfft(x * window, axis=0)
    x = np.absolute(x)**2

    # scale, 2.0 for everything except dc and
    # fft_length/2
    x[1:-1, :] *= (2.0 / scale)
    x[(0, -1), :] /= scale

    freqs = float(sample_rate) / fft_length * np
        .arange(x.shape[0])

    return x, freqs

def spectrogram_from_file(filename, step=10,
                           window=20, max_freq=None,
                           eps=1e-14):
    """ Calculate the log of linear spectrogram
    from FFT energy
    Params:
        filename (str): Path to the audio file
        step (int): Step size in milliseconds
        between windows
        window (int): FFT window size in
        milliseconds
        max_freq (int): Only FFT bins
        corresponding to frequencies
        between
        [0, max_freq] are returned
        eps (float): Small value to ensure
        numerical stability (for ln(x))
    """
    with soundfile.SoundFile(filename) as
        sound_file:
        audio = sound_file.read(dtype='float32')
        sample_rate = sound_file.samplerate
        if audio.ndim >= 2:
            audio = np.mean(audio, 1)
        if max_freq is None:
            max_freq = sample_rate / 2
        if max_freq > sample_rate / 2:
            raise ValueError("max_freq must not
            be greater than half of "
            "sample rate")
        if step > window:
            raise ValueError("step size must not
            be greater than window size")
        hop_length = int(0.001 * step *
            sample_rate)
        fft_length = int(0.001 * window *
            sample_rate)
        pxx, freqs = spectrogram(
            audio, fft_length=fft_length,
            sample_rate=sample_rate,
            hop_length=hop_length)
        ind = np.where(freqs <= max_freq)[0][ -1]
            + 1
        return np.transpose(np.log(pxx[:ind, :] +
            eps))

def save_model(save_dir, model, train_costs,
                validation_costs, index=None, args=None):
    """ Save the model and costs into a
    directory
    Params:
        save_dir (str): Directory used to store
        the model
        model (keras.models.Model)
        train_costs (list(float))
        validation_costs (list(float))
        index (int): If this is provided, add
        this index as a suffix to
        the weights (useful for
        checkpointing during training)
    """
    Logger.append(" (Train) Checkpointing model
    to: {}".format(save_dir))
    model.config_path = os.path.join(save_dir, '
    model-config.json')
    with open(model.config_path, 'w') as

```

```

        model_config_file = os.path.join(
            load_dir, 'model_config.json')
        model_config_file.write(model_json)

    hyperparams_path = os.path.join(save_dir, "
        hyperparams.json")
    if not args == None:
        with open(hyperparams_path, "w") as
            hyperparams_file:
                line = json.dumps({"lr": args["
                    lr"], "epochs": args["
                    epochs"], "mb_size": args["
                    mb_size"]})
                hyperparams_file.write(line)

    if index is None:
        weights_format = 'model_weights.h5'
    else:
        weights_format = 'model-{}-weights.h5'.
            format(index)
    model_weights_file = os.path.join(save_dir,
        weights_format)
    model.save_weights(model_weights_file,
        overwrite=True)

    np.savez(os.path.join(save_dir, 'costs.npz')
        , train=train_costs,
            validation=validation_costs)

def load_hyperparams(load_dir):
    if (load_model(load_dir, check=True)):
        hyperparams_path = os.path.join(load_dir
            , "hyperparams.json")

        hyperparams = None
        with open(hyperparams_path, "r") as
            hyperparams_file:
                line = hyperparams_file.readline()
                hyperparams = json.loads(line)

        return hyperparams

def load_costs(load_dir):
    path = os.path.join(load_dir, 'costs.npz')

    if (not os.path.isfile(path)):
        return ([], [])

    try:
        # Load npz file for the costs per
            iteration
        costs = np.load(path)
    except Exception as e:
        return ([], [])
    return (costs['train'].tolist(), costs['
        validation'].tolist())

def load_model(load_dir, weights_file=None,
    check=False):

    """ Load a model and its weights from a
        directory

    Params:
        load_dir (str): Path the model directory
        weights_file (str): If this is not
            passed in, try to load the latest
            model_*weights.h5 file in the
            directory

    Returns:
        """ model (keras.models.Model)
    """
    def atoi(text):
        return int(text) if text.isdigit() else
            text

    def natural_keys(text):
        # From http://stackoverflow.com/
            questions/5967500
        return [atoi(c) for c in re.split('(\d+
            ', text)]

    try:
        model_config_file = os.path.join(
            load_dir, 'model_config.json')
        model_config = open(model_config_file).
            read()
        model = model_from_json(model_config)

        if weights_file is None:
            # This will find all files of name
            model_*weights.h5
            # We try to use the latest one saved
            weights_files = glob.glob(os.path.
                join(load_dir, 'model_*weights.
                    h5'))
            weights_files.sort(key=natural_keys)
            model_weights_file = weights_files
                [-1] # Use the latest model
        else:
            model_weights_file = weights_file

        model.load_weights(model_weights_file)
        if check:
            return True

        model.conv_output_length = lambda x:
            conv_output_length(x, 11, "valid",
                2)
        return model

    except Exception as e:
        if check:
            return False
        return None

def argmax_decode(prediction):
    """ Decode a prediction using the highest
        probable character at each
        timestep. Then, simply convert the
        integer sequence to text

    Params:
        prediction (np.array): timestep *
            num.characters

    """
    int_sequence = []
    for timestep in prediction:
        int_sequence.append(np.argmax(timestep))
    tokens = []
    c_prev = -1
    for c in int_sequence:
        if c == c_prev:
            continue
        if c != 0: # Blank
            tokens.append(c)
        c_prev = c

    text = ''.join([index_map[i] for i in tokens
        ])
    return text

def text_to_int_sequence(text):
    """ Use a character map and convert text to
        an integer sequence """
    int_sequence = []
    for c in text:
        if c == ' ':
            ch = char_map['<SPACE>']
        else:
            ch = char_map[c]
        int_sequence.append(ch)
    return int_sequence

File: trainer/gui/Action.py

class Action():
    CREATE_JSON = 1
    SPLIT_JSON = 2
    TRAIN_MODEL = 3
    TEST_MODEL = 4
    CONTINUE_TRAIN_MODEL = 5
    STOP_TRAIN_MODEL = 6
    STOP_TEST_MODEL = 7

    def __init__(self, type, args):
        self.type = type
        self.args = args

    def getType(self):
        return self.type

    def getArgs(self):
        return self.args

File: trainer/gui/ActionManager.py

from core.utils import Lock
from gui.Action import Action

import threading

global IDLE, RUNNING

```

```

global current_state, current_action
target=start_train2
, args=(args,
interrupt_lock))

# Constants
IDLE = 1
RUNNING = 2

current_state = IDLE
current_action = None
interrupt_lock = None

def setAction(action):
    global IDLE, RUNNING
    global current_state

    if (_isActionInterrupt(action)):
        global interrupt_lock
        if (interrupt_lock == None):
            return

        # Interrupt currently
        interruptible action
        interrupt_lock.unlock()
        return

    if (current_state == RUNNING):
        return

    # Set current action and state
    _startAction(action)

def _isActionInterrupt(action):
    type = action.getType()
    return (type == Action.STOP_TRAIN.MODEL
    or
            type == Action.
                STOP.TEST.MODEL)

def _isActionInterruptible(action):
    type = action.getType()
    return (type == Action.TRAIN.MODEL or
            type == Action.
                CONTINUE.TRAIN.MODEL
            or
            type == Action.
                TEST.MODEL)

def _startAction(action):
    from core.create import create_json
    from core.split import split_json
    from core.train import start_train,
        start_train2
    from core.test import start_test

    type = action.getType()
    args = action.getArgs()

    # Action thread
    th = None

    if (not _isActionInterruptible(action)):
        if (type == Action.CREATE.JSON):
            th = threading.Thread(
                target=create_json,
                args=(args, ))

        elif (type == Action.SPLIT.JSON)
            :
            th = threading.Thread(
                target=split_json,
                args=(args, ))

    else: # Interruptible
        global interrupt_lock
        interrupt_lock = Lock()
        interrupt_lock.lock()

        if (type == Action.TRAIN.MODEL):
            th = threading.Thread(
                target=start_train,
                args=(args,
                    interrupt_lock))

        elif (type == Action.TEST.MODEL)
            :
            th = threading.Thread(
                target=start_test,
                args=(args,
                    interrupt_lock))

        elif (type == Action.
            CONTINUE.TRAIN.MODEL):
            th = threading.Thread(

```

```

#pane_selecting.setText("/media/iantot/
Happy/ba-dls-deepspeech-fil/22
DEC2016/ToUPMCS")

# Container for labels
pane_labels = tk.PanedWindow(
    frame_create_json)

# Subcontainers
pane_labels_l = tk.PanedWindow(
    pane_labels, width=270)
pane_labels_r = tk.PanedWindow(
    pane_labels)

# Labels
label_pattern = tk.Label(pane_labels_l,
    text="Transcript pattern", anchor="
w")
label_file_ext = tk.Label(pane_labels_r,
    text="File ext.", anchor="w")

# Add labels to their subcontainers
pane_labels_l.add(label_pattern)
pane_labels_r.add(label_file_ext)

# Add subcontainers to the label
container
pane_labels.add(pane_labels_l)
pane_labels.add(pane_labels_r)

# Container for text widgets
pane_texts = tk.PanedWindow(
    frame_create_json)

# Subcontainers
pane_texts_l = tk.PanedWindow(pane_texts
    , width=270)
pane_texts_r = tk.PanedWindow(pane_texts
    )

# Text widgets
text_pattern = tk.Text(pane_texts_l,
    height=1, width=20)
text_pattern.insert(tk.END, '(?P<key>[A-
Za-z0-9]{23}.wav) "(.*)"' '(?P<text
>.)')
text_file_ext = tk.Text(pane_texts_r,
    height=1)
text_file_ext.insert(tk.END, "log")

# Add widgets to the subcontainers
pane_texts_l.add(text_pattern)
pane_texts_r.add(text_file_ext)

# Add subcontainers to the widget
container
pane_texts.add(pane_texts_l)
pane_texts.add(pane_texts_r)

label_ratio = tk.Label(frame_create_json
    , text="Dataset ratios", anchor="w
")

# Container for canvas
pane_spins = tk.PanedWindow(
    frame_create_json, width=165)

pane_spins_l = tk.PanedWindow(pane_spins
    , orient=tk.VERTICAL)
pane_spins_r = tk.PanedWindow(pane_spins
    , orient=tk.VERTICAL)

label_train = tk.Label(pane_spins_l,
    text="Train")
label_valid = tk.Label(pane_spins_l,
    text="Validation")
label_test = tk.Label(pane_spins_l, text
    ="Test")

# Spinners value monitors
old_ratios = [60, 20, 20]

value_spin_train = tk.IntVar()
value_spin_train.set(old_ratios[0])

value_spin_valid = tk.IntVar()
value_spin_valid.set(old_ratios[1])

value_spin_test = tk.IntVar()
value_spin_test.set(old_ratios[2])

# Spinners

spin_train = tk.Spinbox(pane_spins_r,
    from_=5, to=90, increment=5, width
=5, state="readonly",
    readonlybackground="white",
    command=_trigger_spinbox_change,
    textvariable=
    value_spin_train)
spin_valid = tk.Spinbox(pane_spins_r,
    from_=5, to=90, increment=5, width
=5, state="readonly",
    readonlybackground="white",
    command=_trigger_spinbox_change,
    textvariable=
    value_spin_valid)
spin_test = tk.Spinbox(pane_spins_r,
    from_=5, to=90, increment=5, width
=5, state="readonly",
    readonlybackground="white",
    command=_trigger_spinbox_change,
    textvariable=
    value_spin_test)

pane_spins_l.add(label_train)
pane_spins_l.add(label_valid)
pane_spins_l.add(label_test)

pane_spins_r.add(spin_train)
pane_spins_r.add(spin_valid)
pane_spins_r.add(spin_test)

pane_spins.add(pane_spins_l)
pane_spins.add(pane_spins_r)

# Create JSON button
global button_create
button_create = tk.Button(
    frame_create_json, text="Create",
    command=lambda:
        _trigger_create_json(
            text_pattern.get("1.0", tk.
            END), text_file_ext.get
            ("1.0", tk.END),
            pane_selecting.getText()))

# Arrange UI elements in order
label_datadir.pack(fill="both")
pane_selecting.pack(fill="both")

pane_labels.pack(fill="both")
pane_texts.pack(fill="both")

label_ratio.pack(fill="both")
# pane_labels.pack()
pane_spins.pack()

button_create.pack()

frame_create_json.pack(fill="both",
    expand="yes")

def _trigger_spinbox_change():
    # Retrieve previous values
    global old_ratios
    global value_spin_train,
        value_spin_valid, value_spin_test

    # Get ratios
    current_ratio_train = value_spin_train.
        get()
    current_ratio_valid = value_spin_valid.
        get()
    current_ratio_test = value_spin_test.
        get()

    old_ratio_train = old_ratios[0]
    old_ratio_valid = old_ratios[1]
    old_ratio_test = old_ratios[2]

    # Get differences from old and current
    values
    diff_train = current_ratio_train -
        old_ratio_train
    diff_valid = current_ratio_valid -
        old_ratio_valid
    diff_test = current_ratio_test -
        old_ratio_test

    # Check if train spinbox has increased
    in value
    if (diff_train > 0):

```

```

# If validation spinbox is
larger than test spinbox
if (current_ratio_valid >=
current_ratio_test):
    # Decrease the
    validation spinbox
    new_val = max(5,
current_ratio_valid
- diff_train)
    value_spin_valid.set(
new_val)

# If test spinbox is larger than
validation spinbox
else:
    # Decrease the test
    spinbox
    new_val = max(5,
current_ratio_test
- diff_train)
    value_spin_test.set(
new_val)

# Check if train spinbox has decreased
in value
elif (diff_train < 0):

    # If validation spinbox is
    smaller than test spinbox
    if (current_ratio_valid <=
current_ratio_test):
        # Increase the
        validation spinbox
        new_val = min(95,
current_ratio_valid
- diff_train)
        value_spin_valid.set(
new_val)

    # If test spinbox is smaller
    than test spinbox
    else:
        # Increase the
        validation spinbox
        new_val = min(95,
current_ratio_test
- diff_train)
        value_spin_test.set(
new_val)

# Check if validation spinbox has
increased in value
elif (diff_valid > 0):

    # Decrease the test spinbox
    new_val = max(5,
current_ratio_test -
diff_valid)
    value_spin_test.set(new_val)

# Check if validation spinbox has
decreased in value
elif (diff_valid < 0):

    # Decrease the test spinbox
    new_val = min(95,
current_ratio_test -
diff_valid)
    value_spin_test.set(new_val)

# Check if test spinbox has increased in
value
elif (diff_test > 0):

    # Decrease the valid spinbox
    new_val = max(5,
current_ratio_valid -
diff_test)
    value_spin_valid.set(new_val)

# Check if test spinbox has decreased in
value
elif (diff_test < 0):

    # Increase the valid spinbox
    new_val = min(95,
current_ratio_valid -
diff_test)
    value_spin_valid.set(new_val)

# The actual current values
current_ratio_train = value_spin_train.
get()
current_ratio_valid = value_spin_valid.
get()
current_ratio_test = value_spin_test.
get()

# Check if for some reason things doesnt
add up
if (not (current_ratio_train +
current_ratio_valid +
current_ratio_test) == 100):

    # Revert the ratios
    value_spin_train.set(
old_ratio_train)
    value_spin_valid.set(
old_ratio_valid)
    value_spin_test.set(
old_ratio_test)

else:
    # Update old ratios with the
    current
    old_ratios = [
current_ratio_train ,
current_ratio_valid ,
current_ratio_test]

def _trigger_create_json(pattern, file_ext,
dataset_dir):
    global progress_bar
    global old_ratios

    # Get pattern for the transcripts
    pattern = pattern.rstrip()

    # Get file extension of the transcript
    files
    file_ext = file_ext.rstrip()

    # Get directory of the dataset
    dataset_dir = dataset_dir.rstrip()

    # Validate input
    if ((not pattern) or (not file_ext) or (
not dataset_dir)):
        # Display warning if not all
        fields are filled up
        tkMessageBox.showwarning(title="
Unfilled fields", message="
Please fill up all the
fields")
    else:
        # Create a new file at the
        selected save location
        save_file = tkFileDialog.
asksaveasfilename(
initialdir=dataset_dir,
defaultextension=".json
", filetypes=[("
JSON file", ".json
")])

        if (save_file):
            Logger.append("Creating
JSON file from
dataset")

            args = {
"dataset_dir" :
dataset_dir
,
"save_file" :
save_file,
"pattern" :
pattern,
"file_ext" :
file_ext,
"ratios" :
old_ratios
}

            action = Action(Action.
CREATE_JSON, args)
            ActionManager.setAction(
action)

def disable_buttons(type):
    global button_create
    global button_split

```



```

        button_create.config(state=tk.DISABLED)
def enable_buttons():
    global button_create
    button_create.config(state=tk.NORMAL)
File: trainer/gui/DirectoryText.py
import Tkinter as tk
import tkFileDialog

class DirectoryText(tk.PanedWindow):
    default_ext = "json"
    file_types = [("JSON file", ".json")]

    # type
    # d          directory
    # f          file
    # nf         new file (write)
    def __init__(self, parent, callback=None, type="d"):
        tk.PanedWindow.__init__(self, parent)

        # Type to filepath to browse
        self.type = type

        # Textfield for the directory
        self.path = tk.Text(self, height=1, width=40)

        # Set as read only
        self.path.config(state=tk.DISABLED)

        # Browse directory button
        button_browse = tk.Button(self, text="...", command=self._browse)

        self.add(self.path)
        self.add(button_browse)

        self.open_model = callback

    def getText(self):
        return (self.path.get("1.0", tk.END))

    def setText(self, text):
        # Enable text field
        self.path.config(state=tk.NORMAL)

        if (self.path.get("1.0", tk.END)):
            # Erase contents
            self.path.delete("1.0", tk.END)

        # Insert the new content
        self.path.insert("1.0", text)

        # Disable text field
        self.path.config(state=tk.DISABLED)

    # Search for the directory containing the dataset
    def _browse(self):
        # Ask user to select the directory
        if (self.type == "f"):
            dir_path = tkFileDialog.askopenfilename(
                initialdir="/",
                title="Browse
                ...",
                defaultextension=self.default_ext,
                filetypes=self.file_types)
        elif (self.type == "nf"):
            dir_path = tkFileDialog.asksaveasfilename(
                initialdir="/",
                title="Browse
                ...",
                defaultextension=self.defaultextension,
                filetypes=self.file_types)
        else:
            dir_path = tkFileDialog.askdirectory(
                initialdir="/",
                title="Browse
                ...",
                mustexist=True)
        # If user selected a valid directory
        if (dir_path):
            self.setText(dir_path)
            if callable(self.open_model):
                self.open_model(self.getText().rstrip())
File: trainer/gui/Logger.py
import Tkinter as tk
import tkFileDialog
import time
import os

def initialize(parent):
    global pane
    global filepath

    filepath = ""
    pane = tk.PanedWindow(parent, orient=tk.VERTICAL)

    _initialize_pane()

def _is_full():
    if (len(get_log()) >= 10000):
        return True
    return False

def get_log():
    global log
    return log.get("1.0", tk.END)

def append(message):
    global log
    global filepath

    if _is_full():
        mode = "w"
        if (filepath):
            if os.path.exists(filepath):
                mode = "a"

        with open(filepath, mode) as export_file:
            export_file.write(get_log())

    log.configure(state=tk.NORMAL)
    log.delete("1.0", tk.END)
    log.configure(state=tk.DISABLED)

    # Get timestamp
    timestamp = time.strftime("%Y-%m-%d %H:%M:%S", time.localtime())

    # Compose the log entry
    log_entry = "{}: {}\n".format(timestamp, message)

    # Enable writing
    log.configure(state=tk.NORMAL)

    # Insert to the log pane
    log.insert(tk.END, log_entry)

```

```

# Disable writing
log.configure(state=tk.DISABLED)

# Scroll to the latest log
log.see(tk.END)

def get_widget():
    global pane
    return pane

def set_directory(model_dir, filename="train_log.txt"):
    global filepath

    directory = model_dir
    filepath = os.path.join(model_dir, filename)

def _initialize_pane():
    global pane
    global log

    pane_text = tk.PanedWindow(pane, height=400)

    # Instantiate log pane
    log = tk.Text(pane_text, height=400, padx=10, pady=5, wrap=tk.WORD)

    pane_text.add(log)

    # Instantiate scrollbar
    scroll = tk.Scrollbar(pane_text, orient="vertical", command=log.yview)

    # Set scrollbar for the log pane
    log.configure(yscrollcommand=scroll.set)
    scroll.pack(side="right", fill="y")

    # Disable writing
    log.config(state=tk.DISABLED)

    button_export = tk.Button(pane, text="Export", command=_trigger_export)

    pane_text.pack(fill="both", expand="yes")
    button_export.pack()

def _trigger_export():
    global log

    # Create a new file at the selected save location
    save_file = tkFileDialog.asksaveasfilename(initialdir="/", defaultextension=".txt", filetypes=[("Text file", ".txt")])

    if save_file:
        with open(save_file, "w") as log_handle:
            log_handle.write(log.get("1.0", tk.END))
            append("Exported activity log")

"""
class Logger(tk.PanedWindow):
    # Instance variables
    # log Tkinter
    # Text instance

    def __init__(self, parent):
        # Main container
        tk.PanedWindow.__init__(self, parent)

        # Instantiate log pane
        self.log = tk.Text(parent, padx=10, pady=5, wrap="none")

        # Instantiate scrollbar
        scroll = tk.Scrollbar(parent, orient="vertical", command=self.log.yview)

        # Set scrollbar for the log pane
        self.log.configure(yscrollcommand=scroll.set)

        scroll.pack(side="right", fill="y")

        # Disable writing
        self.log.config(state=tk.DISABLED)

        # Add the log pane to the container
        self.add(self.log)

    def append(self, message):
        # Get timestamp
        timestamp = time.strftime("%Y-%m-%d %H:%M:%S", time.localtime())

        # Compose the log entry
        log_entry = "{}: {}".format(timestamp, message)

        # Enable writing
        self.log.config(state=tk.NORMAL)

        # Insert to the log pane
        self.log.insert(tk.END, log_entry)

        # Disable writing
        self.log.config(state=tk.DISABLED)

        # Scroll to the latest log
        self.log.see(tk.END)

"""

File: trainer/gui/Plotter.py

from __future__ import division
from __future__ import print_function

import os
import argparse
import matplotlib
import numpy as np
import Tkinter as tk

import matplotlib
matplotlib.use("TkAgg")

import matplotlib.pyplot as plt
from matplotlib.backends.backend_tkagg import FigureCanvasTkAgg
from matplotlib.figure import Figure

global CHECKPOINT
CHECKPOINT = 5000

def initialize(model_dir):
    global top
    global pane

    top = tk.Toplevel()
    pane = tk.PanedWindow(top, orient=tk.VERTICAL)

    global model_directory
    model_directory = model_dir

    _initialize_pane()

    pane.pack()

def close_graph():
    global top

    plt.close("all")
    top.destroy()

def update_graph():
    global model_directory
    global ax
    global fig_canvas
    global CHECKPOINT

    average_window = 100
    average_filter = np.ones(average_window) / float(average_window)

    # Colors

```

```

colors_raw = [(228, 26, 28)]
colors = [(r / 255, g / 255, b / 255)
           for r, g, b in colors_raw]

# Model directory
name = os.path.basename(os.path.abspath(
    model_directory))

# Color of the line graph
color = colors[0]

path = os.path.join(model_directory, '
    costs.npz')

if (not os.path.isfile(path)):
    return

# Load npz file for the costs per
    iteration
costs = np.load(path)

# Get costs for training and validation
train_costs = costs['train']
valid_costs = costs['validation'].tolist()

iters = train_costs.shape[0]
valid_range = [CHECKPOINT * (i + 1) for
    i in range(iters // CHECKPOINT)]

if len(valid_range) != len(valid_costs):
    valid_range.append(iters)
if train_costs.ndim == 1:
    train_costs = np.convolve(
        train_costs, average_filter
        , mode='valid')

# Clear current content
ax.clear()

# Plot training and validation costs
ax.plot(train_costs, color=color, label=
    name + '_train', lw=1.5)
ax.plot(valid_range, valid_costs[:len(
    valid_range)], '-o', color=color,
    label=name + '_valid')

# Enable grid lines
ax.grid(True)
ax.legend(loc='best')

# Update the canvas
fig_canvas.draw()

def _initialize_pane():
    global pane
    global fig
    global ax
    global fig_canvas

    # Create JSON pane
    frame_plot_model = tk.LabelFrame(pane,
        text="Plot model", pady=10)

    # Textfield for dataset directory
    label_canvas = tk.Label(frame_plot_model
        , text="Plot", anchor="w")
    #pane_model = DirectoryText(lf_plotModel
        )

    # Setup graph labels
    fig = Figure()

    ax = fig.add_subplot(111)
    ax.set_xlabel('Iters')
    ax.set_ylabel('Loss')

    # Instantiate figure canvas
    fig_canvas = FigureCanvasTkAgg(fig, pane
        )

    # Pane containing the graph
    pane_canvas = tk.PanedWindow(
        frame_plot_model, width=600)

    # Tk widget for the graph
    canvas = fig_canvas.get.tk_widget()

    # Add the graph to the container
    pane_canvas.add(canvas)

    pane_canvas.pack(fill="both", expand=
        True)
    frame_plot_model.pack(fill="both",
        expand="yes")

# Enable grid lines
ax.grid(True)
ax.legend(loc='best')

fig_canvas.draw()
update_graph()

"""
class PlotManager(tk.PanedWindow):
    def __init__(self, parent, model_dir):
        # Main container
        tk.PanedWindow.__init__(self,
            parent, orient=tk.VERTICAL)

        # Save an instance of the logger
        #self.logger = logger

        # Directory of the model to be
            plotted
        self.model_dir = model_dir

        # Initialize pane for create
            JSON
        self._initPane_plotModel__()

        # Plot the fucking graph
        #self.plot_graph()

    def plot_graph(self):
        average_window = 100
        average_filter = np.ones(
            average_window) / float(
            average_window)

        # Colors
        colors_raw = [(228, 26, 28)]
        colors = [(r / 255, g / 255, b /
            255) for r, g, b in
            colors_raw]

        # Model directory
        name = os.path.basename(os.path.
            abspath(self.model_dir))

        # Color of the line graph
        color = colors[0]

        # Load npz file for the costs
            per iteration
        costs = np.load(os.path.join(
            self.model_dir, 'costs.npz
            '))

        # Get costs for training and
            validation
        train_costs = costs['train']
        valid_costs = costs['validation
            '].tolist()

        iters = train_costs.shape[0]
        valid_range = [500 * (i + 1) for
            i in range(iters // 500)]

        if len(valid_range) != len(
            valid_costs):
            valid_range.append(iters)

        if train_costs.ndim == 1:
            train_costs = np.
                convolve(
                    train_costs,
                    average_filter,
                    mode='valid')

        # Clear current content
        self.ax.clear()

        # Plot training and validation
            costs
        self.ax.plot(train_costs, color=
            color, label=name + '_train
            ', lw=1.5)
        self.ax.plot(valid_range,
            valid_costs[:len(
                valid_range)], '-o', color=

```

```

        color, label=name + '_valid
    ')

    # Enable grid lines
    self.ax.grid(True)
    self.ax.legend(loc='best')

    # Update the canvas
    self.fig.canvas.draw()

def __initPane_plotModel__(self):
    # Create JSON pane
    lf_plotModel = tk.LabelFrame(
        self, text="Plot model",
        pady=10)

    # Textfield for dataset
    directory
    label_canvas = tk.Label(
        lf_plotModel, text="Plot",
        anchor="w")
    #pane_model = DirectoryText(
        lf_plotModel)

    # Setup graph labels
    self.fig = Figure()

    self.ax = self.fig.add_subplot(
        111)
    self.ax.set_xlabel('Iters')
    self.ax.set_ylabel('Loss')

    # Instantiate figure canvas
    self.fig_canvas =
        FigureCanvasTkAgg(self.fig,
            self)

    # Pane containing the graph
    pane_canvas = tk.PanedWindow(
        lf_plotModel, width=600)

    # Tk widget for the graph
    canvas = self.fig_canvas.
        get_tk_widget()

    # Add the graph to the container
    pane_canvas.add(canvas)

    # Plot button
    #button_plot = tk.Button(
        lf_plotModel, text="Plot",
        command=lambda: self.
            plot_graph())

    pane_canvas.pack(fill="both",
        expand=True)

    #button_clear.pack()
    #button_plot.pack()

    lf_plotModel.pack(fill="both",
        expand="yes")
"""

File: trainer/gui/ProgressPanel.py

import Tkinter as tk
import ttk

def initialize(parent):
    global pane
    pane = tk.PanedWindow(parent)

    _initialize_pane()

def get_widget():
    global pane
    return pane

def get_maximum():
    global progress_bar
    return progress_bar["maximum"]

def get_current_value():
    global progress_bar
    return progress_bar["value"]

def set_status_message(message):
    global status
    status["text"] = message

def set_maximum(max_value):
    global progress_bar

    # Reset value
    progress_bar["value"] = 0
    progress_bar["maximum"] = max_value

def set_current_value(value):
    global progress_bar
    progress_bar["value"] = value

def set_idle():
    set_maximum(0)
    set_status_message("Idle")

def _initialize_pane():
    global pane
    global progress_bar
    global status

    status = tk.Label(pane, text="Idle",
        anchor="w")
    pane_progress = tk.PanedWindow(pane)

    progress_bar = ttk.Progressbar(
        pane_progress, orient="horizontal",
        length=200, mode="determinate")
    pane_progress.add(progress_bar)

    status.pack(fill="both")
    pane_progress.pack(fill="both")

File: trainer/gui/StatusPanel.py

import Tkinter as tk
import ttk

def initialize(parent):
    global pane

    pane = tk.PanedWindow(parent)

    _initialize_pane()

def _initialize_pane():
    global pane

    label_status = tk.Label(pane, text="",
        anchor="w")

    progress_bar = ttk.Progressbar(
        pane_progress, orient="horizontal",
        length=200, mode="determinate")

File: trainer/gui/TestingPanel.py

import Tkinter as tk
import threading as th
import tkMessageBox

from gui.DirectoryText import DirectoryText
from gui.Action import Action
from core.utils import load_model

import gui.ActionManager as ActionManager
import gui.Logger as Logger

def initialize(parent):
    global pane
    pane = tk.PanedWindow(parent, orient=tk.
        VERTICAL)

    _initialize_pane()

def get_widget():
    global pane
    return pane

def _initialize_pane():
    global pane

    # Create JSON pane
    frame_test_model = tk.LabelFrame(pane,
        text="Test model", padx=30, pady
        =10)

    label_json_test = tk.Label(
        frame_test_model, text="Test JSON
        directory", anchor="w")
    pane_json_test = DirectoryText(
        frame_test_model, type="f")

```

```

#pane_json_test.setText("/home/iantot/
Desktop/test2_test.json")

label_json_train = tk.Label(
    frame_test_model, text="Train JSON
directory", anchor="w")
pane_json_train = DirectoryText(
    frame_test_model, type="f")
#pane_json_train.setText("/home/iantot/
Desktop/test2_train.json")

label_model = tk.Label(frame_test_model,
    text="Model directory", anchor="w
")
pane_model = DirectoryText(
    frame_test_model)
#pane_model.setText("/home/iantot/
Desktop/new_model")

# Train button
global button_test
global button_stop
button_test = tk.Button(frame_test_model
    , text="Test",
    command=lambda:
        _trigger_start_testing(
            pane_json_test.getText(),
            pane_json_train.getText(),
            pane_model.getText()))

button_stop = tk.Button(frame_test_model
    , text="Stop",
    command=_trigger_stop_testing)
button_stop.config(state=tk.DISABLED)

label_json_test.pack(fill="both")
pane_json_test.pack(fill="both")

label_json_train.pack(fill="both")
pane_json_train.pack(fill="both")

label_model.pack(fill="both")
pane_model.pack(fill="both")

button_test.pack()
button_stop.pack()

frame_test_model.pack(fill="both",
    expand="yes")
def _trigger_start_testing(test_json, train_json
    , model_dir):

    # Remove whitespaces
    test_json = test_json.rstrip()
    train_json = train_json.rstrip()
    model_dir = model_dir.rstrip()

    if ((not test_json) or (not train_json)
        or (not model_dir)):
        tkinterMessageBox.showwarning(title="
            Unfilled fields",
            message="Please fill up
            all the fields!")
        return

    if (not load_model(model_dir, check=True
        )):
        tkinterMessageBox.showwarning(title="
            Invalid model",
            message="Please input a
            trained model
            directory!")
        return

    Logger.append("Testing the model in {}".
        format(model_dir))

    args = {
        "test_json" : test_json,
        "train_json" : train_json,
        "model_dir" : model_dir
    }

    # Thread the testing process
    action = Action(Action.TEST_MODEL, args)
    ActionManager.setAction(action)

def _trigger_stop_testing():
    action = Action(Action.STOP_TEST_MODEL,
        {})

    ActionManager.setAction(action)

def disable_buttons(type):
    global button_test
    global button_stop

    button_test.config(state=tk.DISABLED)
    if (type == Action.TEST_MODEL):
        button_stop.config(state=tk.
            NORMAL)
    else:
        button_stop.config(state=tk.
            DISABLED)

def enable_buttons():
    global button_test
    global button_stop

    button_test.config(state=tk.NORMAL)
    button_stop.config(state=tk.DISABLED)

File: trainer/gui/TrainingPanel.py

import Tkinter as tk
import threading as th
import numpy as np

import os
import ttk
import json
import json
import time
import tkinterMessageBox

import gui.ActionManager as ActionManager
from gui.DirectoryText import DirectoryText
from gui.Action import Action
from core.char_map import char_map as cmap
from core.utils import load_hyperparams

import gui.Logger as Logger

def initialize(parent):
    global pane
    pane = tk.PanedWindow(parent, orient=tk.
        VERTICAL)

    # Construct contents of pane
    _initialize_pane()

    # Update char map to include spaces
    global char_map
    char_map = cmap
    char_map[" "] = 2

def get_widget():
    global pane
    return pane

def _has_foreign_chars(line):
    global char_map

    for c in line:
        if (not c in char_map):
            return True

    return False

def _is_json(json_str):
    try:
        json_object = json.loads(
            json_str)
    except ValueError, e:
        return False

    return True

def _check_json_file(filepath):

    with open(filepath, "r") as json_f:
        for line in json_f:

            # Remove whitespaces
            line = line.rstrip()

            # Check if current line
            is a valid JSON
            if (not _is_json(line)):
                tkinterMessageBox.
                    showwarning
                    (title="
                    Invalid
                    JSON file",

```

```

message
==
The
JSON
file
contains
lines
that
are
not
in
valid
JSON
format
.)
return False

# Convert current line
to a JSON
json_obj = json.loads(
line)

# Check if a valid JSON
recognized by the
system
if (not all(key in
json_obj.keys() for
key in ["key", "
text", "duration"]))
):
tkMessageBox.
showwarning
(title="
Unrecognized
JSON
format",
message
="
The
JSON
file
does
not
contain
JSON
keys
recognized
by
the
trainer
!")
return False

# Check if current line
contains invalid
chars
if _has_foreign_chars(
json_obj["text"]):
tkMessageBox.
showwarning
(title="
Invalid
JSON file",
message
="
The
JSON
file
contains
message
==
characters
unrecognized
by
the
trainer
!")
return False

def _prepare_training_args(train_json,
valid_json, save_dir, hyperparams):
# Remove whitespaces/newlines
train_json = train_json.rstrip()
valid_json = valid_json.rstrip()
save_dir = save_dir.rstrip()

# Check if hyperparams values are within
bounds
epoch = hyperparams[0].rstrip()
lrate = hyperparams[1].rstrip()
mb_size = hyperparams[2].rstrip()

# Check if all fields are filled up
if ((not train_json) or (not valid_json)
or (not save_dir) or (not lrate)
or (not epoch) or (not mb_size)):
tkMessageBox.showwarning(title="
Unfilled fields", message="
Please fill up all the
fields!")
return None

# Check if valid format for
hyperparameters
try:
lrate_val = float(lrate)
epoch_val = int(epoch)
mb_size_val = int(mb_size)
except ValueError:
tkMessageBox.showwarning(title="
Invalid hyperparameters",
message="Invalid values for
the hyperparameters!")
return None

# Check contents of train JSON
if (not _check_json_file(train_json)):
return None

# Check contents of validation JSON
if (not _check_json_file(valid_json)):
return None

# Log current
Logger.append("(Train) Starting training
for model saved in {}".format(
save_dir))

args = {
"lrate" : lrate_val,
"epochs" : epoch_val,
"mb_size" : mb_size_val,
"train_json" : train_json,
"valid_json" : valid_json,
"save_dir" : save_dir
}

return args

# train_json      filepath of
train json
valid_json      filepath of
save_dir        directory where
the model will be saved
hyperparams     list of
hyperparameters
epoch
lrate
archi

def _trigger_start_training(train_json,
valid_json, save_dir, hyperparams, resume=
False):
args = _prepare_training_args(train_json
, valid_json, save_dir, hyperparams
)
if args == None:

```

```

        return
    if not resume:
        action = Action(Action.
            TRAIN_MODEL, args)
    else:
        action = Action(Action.
            CONTINUE_TRAIN_MODEL, args)
    ActionManager.setAction(action)

def _trigger_stop_training():
    action = Action(Action.STOP_TRAIN_MODEL,
        {})
    ActionManager.setAction(action)

def _trigger_open_model(model_dir):
    global button_train

    args = load_hyperparams(model_dir)
    if not args == None:
        button_train["text"] = "Continue"
        _load_params(args)
    else:
        button_train["text"] = "Train"

def _load_params(args):
    global epoch_value
    global text_mbsize
    global text_lr

    epoch_value.set(args["epochs"])
    if (text_mbsize.get("1.0", tk.END)):
        text_mbsize.delete("1.0", tk.END)
    text_mbsize.insert("1.0", args["mb_size"])
    if (text_lr.get("1.0", tk.END)):
        text_lr.delete("1.0", tk.END)
    text_lr.insert("1.0", args["lr"])

def _initialize_pane():
    global pane

    # Create JSON pane
    frame_train_model = tk.LabelFrame(pane,
        text="Train model", padx=30,
        pady=10)

    # Textfield for train JSON directory
    label_json_train = tk.Label(
        frame_train_model,
        text="Train JSON directory",
        anchor="w")

    pane_json_train = DirectoryText(
        frame_train_model, type="f")

    # Textfield for validation JSON
    directory
    label_json_valid = tk.Label(
        frame_train_model, text="Validation
        JSON directory", anchor="w")
    pane_json_valid = DirectoryText(
        frame_train_model, type="f")

    # Textfield for model save directory
    label_save_model = tk.Label(
        frame_train_model, text="Model save
        directory", anchor="w")
    pane_save_model = DirectoryText(
        frame_train_model, callback=
        _trigger_open_model)

    # Hyperparameters pane
    label_hyperp = tk.Label(
        frame_train_model, text="
        Hyperparameters", anchor="w")
    pane_hyperp = tk.PanedWindow(
        frame_train_model, width=140)

    pane_hyperp_l = tk.PanedWindow(
        pane_hyperp, orient=tk.VERTICAL)
    pane_hyperp_r = tk.PanedWindow(
        pane_hyperp, orient=tk.VERTICAL)

    # Epochs
    global epoch_value
    epoch_value = tk.IntVar()
    label_epoch = tk.Label(pane_hyperp_l,
        text="Epoch", anchor="w")
    spin_epoch = tk.Spinbox(pane_hyperp_r,
        textvariable=epoch_value, from_=1,
        to=100, increment=1, width=5)

    pane_hyperp_l.add(label_epoch)
    pane_hyperp_r.add(spin_epoch)

    # Learning rate
    global text_lr
    label_lr = tk.Label(pane_hyperp_l, text
        ="Learning rate", anchor="w")
    text_lr = tk.Text(pane_hyperp_r, height
        =1)
    text_lr.insert(tk.END, "0.001")

    pane_hyperp_l.add(label_lr)
    pane_hyperp_r.add(text_lr)

    # Minibatch size
    global text_mbsize
    label_mbsize = tk.Label(pane_hyperp_l,
        text="Minibatch size", anchor="w")
    text_mbsize = tk.Text(pane_hyperp_r,
        height=1)
    text_mbsize.insert(tk.END, "2")

    pane_hyperp_l.add(label_mbsize)
    pane_hyperp_r.add(text_mbsize)

    pane_hyperp.add(pane_hyperp_l)
    pane_hyperp.add(pane_hyperp_r)

    global button_train
    global button_stop
    # Train button
    button_train = tk.Button(
        frame_train_model, text="Train")
    button_train.configure(command=lambda:
        _trigger_start_training(
            pane_json_train.getText(
                ),
            pane_json_valid.getText(
                ),
            pane_save_model.getText(
                ),
            (spin_epoch.get(),
                text_lr.get("1.0",
                    tk.END),
                text_mbsize.get(
                    "1.0", tk.END)),
            button_train["text"] ==
            "Continue"))

    button_continue = tk.Button
    button_stop = tk.Button(
        frame_train_model, text="Stop",
        command=_trigger_stop_training)
    button_stop.config(state=tk.DISABLED)

    label_json_train.pack(fill="both")
    pane_json_train.pack(fill="both")

    label_json_valid.pack(fill="both")
    pane_json_valid.pack(fill="both")

    label_save_model.pack(fill="both")
    pane_save_model.pack(fill="both")

    label_hyperp.pack(fill="both")
    pane_hyperp.pack()

    button_train.pack()
    button_stop.pack()

    frame_train_model.pack(fill="both",
        expand="yes")

def disable_buttons(type):
    global button_train
    global button_stop

    button_train.config(state=tk.DISABLED)
    if (type == Action.TRAIN_MODEL or type
        == Action.CONTINUE_TRAIN_MODEL):
        button_stop.config(state=tk.
            NORMAL)
    else:

```

```

        button_stop.config(state=tk.DISABLED)

def enable_buttons():
    global button_train
    global button_stop

    button_train.config(state=tk.NORMAL)
    button_stop.config(state=tk.DISABLED)

File: app/src/main/java/ph/edu/up/pasabi/activity/ContactsActivity.java
package ph.edu.up.pasabi.activity;

import android.app.Activity;
import android.content.Intent;
import android.database.Cursor;
import android.os.Bundle;
import android.provider.ContactsContract;
import android.util.Log;
import android.view.View;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.ListView;

import ph.edu.up.pasabi.R;
import ph.edu.up.pasabi.sms.ContactAdapter;
import ph.edu.up.pasabi.sms.SMSConvoAdapter;
import ph.edu.up.pasabi.sms.SMSGrandObserver;
import ph.edu.up.pasabi.sms.SMSManager;

/**
 * Created by Iantot on 4/16/2017.
 */

public class ContactsActivity extends Activity
{
    private String [] columnNames;
    private String query;
    private String [] argsNames;
    private String sortOrder;

    private ListView list;
    private ContactAdapter adapter;

    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_contacts);

        columnNames = new String [] {
            "_id",
            "display_name",
            "data4"
        };

        query = null;
        argsNames = null;
        sortOrder = "display_name asc";

        Cursor cursor = getContentResolver().
            query(ContactsContract.
                CommonDataKinds.Phone.CONTENT_URI,
                columnNames, query, argsNames,
                sortOrder);

        list = (ListView) findViewById(R.id.contacts_list);
        adapter = new ContactAdapter(this, cursor);

        list.setAdapter(adapter);
        list.setOnItemClickListener(new
            AdapterView.OnItemClickListener() {
                @Override
                public void onItemClick(AdapterView
                    <?> adapterView, View view, int
                    i, long l) {
                    String contactName = (String)
                        view.getTag(R.id.tag_contactName);
                    String contactNum = (String)
                        view.getTag(R.id.tag_contactNum);
                    String threadId = (String) view.
                        getTag(R.id.tag_threadId);

                    Intent intent = new Intent();
                    intent.putExtra("contactName",
                        contactName);

```

```

                    intent.putExtra("contactNum",
                        contactNum);
                    intent.putExtra("threadId",
                        threadId);

                    setResult(SMSManager.
                        GET_CONTACT_NUMBER, intent);
                    finish();
                }
            });
    }

    @Override
    public void onBackPressed()
    {
        Intent intent = new Intent();
        intent.putExtra("contactName", "");
        intent.putExtra("contactNum", "");
        intent.putExtra("threadId", "");

        setResult(SMSManager.GET_CONTACT_NUMBER,
            intent);
        finish();
    }

    public void goBack(View view)
    {
        onBackPressed();
    }
}

File: app/src/main/java/ph/edu/up/pasabi/activity/ContactsActivity.java
package ph.edu.up.pasabi.activity;

import android.app.Activity;
import android.content.Intent;
import android.database.Cursor;
import android.os.Bundle;
import android.provider.ContactsContract;
import android.util.Log;
import android.view.View;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.ListView;

import ph.edu.up.pasabi.R;
import ph.edu.up.pasabi.sms.ContactAdapter;
import ph.edu.up.pasabi.sms.SMSConvoAdapter;
import ph.edu.up.pasabi.sms.SMSGrandObserver;
import ph.edu.up.pasabi.sms.SMSManager;

/**
 * Created by Iantot on 4/16/2017.
 */

public class ContactsActivity extends Activity
{
    private String [] columnNames;
    private String query;
    private String [] argsNames;
    private String sortOrder;

    private ListView list;
    private ContactAdapter adapter;

    @Override
    protected void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_contacts);

        columnNames = new String [] {
            "_id",
            "display_name",
            "data4"
        };

        query = null;
        argsNames = null;
        sortOrder = "display_name asc";

        Cursor cursor = getContentResolver().
            query(ContactsContract.
                CommonDataKinds.Phone.CONTENT_URI,
                columnNames, query, argsNames,
                sortOrder);

        list = (ListView) findViewById(R.id.contacts_list);

```



```

adapter = new ContactAdapter(this ,
    cursor);

list.setAdapter(adapter);
list.setOnItemClickListener(new
    AdapterView.OnItemClickListener() {
@Override
    public void onItemClick(AdapterView
        <?> adapterView, View view, int
            i, long l) {
        String contactName = (String)
            view.getTag(R.id.
                tag_contactName);
        String contactNum = (String)
            view.getTag(R.id.
                tag_contactNum);
        String threadId = (String) view.
            getTag(R.id.tag_threadId);

        Intent intent = new Intent();
        intent.putExtra("contactName",
            contactName);
        intent.putExtra("contactNum",
            contactNum);
        intent.putExtra("threadId",
            threadId);

        setResult(SMSManager.
            GET_CONTACT_NUMBER, intent)
            ;
        finish();
    }
});

@Override
public void onBackPressed()
{
    Intent intent = new Intent();
    intent.putExtra("contactName", "");
    intent.putExtra("contactNum", "");
    intent.putExtra("threadId", "");

    setResult(SMSManager.GET_CONTACT_NUMBER,
        intent);
    finish();
}

public void goBack(View view)
{
    onBackPressed();
}
}

```

File: app/src/main/java/ph/edu/up/pasabi/activity/ConversationActivity.java

```

package ph.edu.up.pasabi.activity;

import android.app.Activity;
import android.content.BroadcastReceiver;
import android.content.ContentValues;
import android.content.Context;
import android.content.Intent;
import android.content.IntentFilter;
import android.database.ContentObserver;
import android.database.Cursor;
import android.graphics.Typeface;
import android.media.AudioRecord;
import android.media.MediaRecorder;
import android.net.Uri;
import android.os.AsyncTask;
import android.os.Bundle;
import android.os.Handler;
import android.support.v4.content.
    LocalBroadcastManager;
import android.telephony.SmsManager;
import android.util.Log;
import android.view.View;
import android.widget.CursorAdapter;
import android.widget.EditText;
import android.widget.ImageButton;
import android.widget.ListView;
import android.widget.RelativeLayout;
import android.widget.RelativeLayout.
    LayoutParams;
import android.widget.TextView;

import java.io.IOException;
import java.util.Locale;

import ph.edu.up.pasabi.sms.SMSGra

```

```

import ph.edu.up.pasabi.sms.SMSManager;
import ph.edu.up.pasabi.sms.SMSMessageAdapter;
import ph.edu.up.pasabi.sms.SMSObserver;
import ph.edu.up.pasabi.utils.ExtAudioRecorder;
import ph.edu.up.pasabi.utils.PASABIUtils;
import ph.edu.up.pasabi.R;

/**
 * Created by Iantot on 4/8/2017.
 */

public class ConversationActivity extends
    Activity implements SMSObserver
{
    // Audio recorder
    private ExtAudioRecorder recorder;

    private String threadId;
    private String contactName;
    private String contactNum;

    private String[] columnNames;
    private String query;
    private String[] argsNames;
    private String sortOrder;

    private ListView list;
    private CursorAdapter adapter;

    @Override
    protected void onCreate(Bundle
        savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.
            activity_conversation);

        SMSGraObserver.getInstance().
            registerObserver(this);

        // Instantiate the recorder
        recorder = null;

        Intent intent = getIntent();
        contactName = intent.getStringExtra("
            contactName");
        contactNum = intent.getStringExtra("
            contactNum");
        threadId = intent.getStringExtra("
            threadId");

        // Set the heading
        setConversationHeading(contactNum,
            contactName);

        columnNames = new String[]{
            "_id",
            "thread_id",
            "body",
            "date",
            "type"
        };

        query = "thread_id = ? AND (type = ? OR
            type = ?)";
        argsNames = new String[]{
            String.format(Locale.US, "%s",
                threadId),
            SMSManager.INCOMING.SMS,
            SMSManager.OUTGOING.SMS
        };
        sortOrder = "date asc";

        setListContents(threadId);

        // Start initializing thread
        Intent initializeIntent = new Intent(
            getApplicationContext(),
            SpeechInitializerService.class);
        startService(initializeIntent);

        IntentFilter filter = new IntentFilter("
            go-intent");
        filter.addAction("error-intent");
        filter.addAction("transcribe-intent");
        filter.addAction("transcribing-intent");
        filter.addAction("initializing-intent");

        LocalBroadcastManager.getInstance(this).
            registerReceiver(

```

```

new BroadcastReceiver()
{
    @Override
    public void onReceive(Context
        context, Intent intent)
    {
        String action = intent.getAction
            ();
        ImageButton speechButton = (
            ImageButton) findViewById(R
                .id.convo_speech_button);
        TextView statusField = (TextView
            ) findViewById(R.id
                .convo_speech_status);

        if (action.equals("go-intent"))
        {
            // Apply transcript to the
            // text message field
            statusField.setText(R.string
                .convo_speech_status_idle
            );
            speechButton
                .setImageResource(R
                    .drawable
                    .speech_button_big_normal
                );
            speechButton.setEnabled(true
            );
        }
        else if (action.equals("error-
            intent"))
        {
            // Apply transcript to the
            // text message field
            statusField.setText(R.string
                .convo_speech_status_error
            );
            speechButton
                .setImageResource(R
                    .drawable
                    .speech_button_big_off);
            speechButton.setEnabled(
                false);
        }
        else if (action.equals("
            initializing-intent"))
        {
            // Apply transcript to the
            // text message field
            statusField.setText(R.string
                .convo_speech_status_initializing
            );
            speechButton
                .setImageResource(R
                    .drawable
                    .speech_button_big_off);
            speechButton.setEnabled(
                false);
        }
        else if (action.equals("
            transcribing-intent"))
        {
            statusField.setText(R.string
                .convo_speech_status_transcribing
            );
            speechButton
                .setImageResource(R
                    .drawable
                    .speech_button_big_normal
                );
            speechButton.setEnabled(
                false);
        }
        else if (action.equals("
            transcribe-intent"))
        {
            // Extract transcript from
            // broadcasted intent
            String transcript = intent
                .getStringExtra("
                    transcript");

            // Apply transcript to the
            // text message field
            TextView messageField = (
                TextView) findViewById(
                    R.id.convo_edittext);

            messageField.setText(
                transcript);

            statusField.setText(R.string
                .convo_speech_status_idle
            );
            speechButton
                .setImageResource(R
                    .drawable
                    .speech_button_big_normal
                );
            speechButton.setEnabled(true
            );
        }
    }
}, filter);

// Set listener for voice recording
final ImageButton toggleButton = (
    ImageButton) findViewById(R.id
        .convo_button_toggle);

OnToggleListener compartmentListener =
    new OnToggleListener()
{
    @Override
    public void onOpen(View view)
    {
        RelativeLayout hiddenCompartment
            = (RelativeLayout)
                findViewById(R.id
                    .convo_hidden_compartment);
        RelativeLayout botBar = (
            RelativeLayout)
                findViewById(R.id
                    .convo_botbar);

        hiddenCompartment.setVisibility(
            View.VISIBLE);

        LayoutParams hcParams = (
            LayoutParams)
                hiddenCompartment
                    .getLayoutParams();
        hcParams.addRule(RelativeLayout
            .ALIGN_PARENT_BOTTOM);
        hiddenCompartment
            .setLayoutParams(hcParams);

        LayoutParams bbParams = (
            LayoutParams) botBar
                .getLayoutParams();
        bbParams.removeRule(
            RelativeLayout
                .ALIGN_PARENT_BOTTOM);
        botBar.setLayoutParams(bbParams);
    }
}

@Override
public void onClose(View view) //
{
    RelativeLayout hiddenCompartment
        = (RelativeLayout)
            findViewById(R.id
                .convo_hidden_compartment);
    RelativeLayout botBar = (
        RelativeLayout)
            findViewById(R.id
                .convo_botbar);

    hiddenCompartment.setVisibility(
        View.GONE);

    LayoutParams hcParams = (
        LayoutParams)
            hiddenCompartment
                .getLayoutParams();
    hcParams.removeRule(
        RelativeLayout
            .ALIGN_PARENT_BOTTOM);
    hiddenCompartment
        .setLayoutParams(hcParams);

    LayoutParams bbParams = (
        LayoutParams) botBar
            .getLayoutParams();
    bbParams.addRule(RelativeLayout
        .ALIGN_PARENT_BOTTOM);
    botBar.setLayoutParams(bbParams);
}
}

```

```

    }
};
toggleButton.setOnClickListener(
    compartmentListener);

final ImageButton speechButton = (
    ImageButton) findViewById(R.id.
    convo_speech_button);
final TextView speechStatus = (TextView)
    findViewById(R.id.
    convo_speech_status);

OnToggleListener speechButtonListener =
    new OnToggleListener()
{
    @Override
    public void onOpen(View view)
    {
        Log.i(" MainActivity", "onOpen
        call!");
        if (recorder == null)
            recorder = ExtAudioRecorder.
                getInstance(false);

        if (recorder.getState() !=
            ExtAudioRecorder.State.
            RECORDING)
        {
            // Start recording
            recorder.setOutputFile(
                PASABIUtils.
                getAudioFilePath());
            recorder.prepare();
            recorder.start();

            speechButton.
                setImageResource(R.
                drawable.
                speech_button_big_pressed
                );
            speechStatus.setText(R.
                string.
                convo_speech_status_recording
                );
        }
    }

    @Override
    public void onClose(View view)
    {
        Log.i(" MainActivity", "onClose
        call!");
        if (null != recorder)
        {
            // Stop recording
            recorder.stop();
            recorder.reset();

            recorder = ExtAudioRecorder.
                getInstance(false);

            speechStatus.setText(R.
                string.
                convo_speech_status_transcribing
                );

            // Call speech-to-text
            service after recording
            Intent transcribeIntent =
                new Intent(
                    getApplicationContext()
                    ,
                    SpeechTranscriberService.
                    class);
            startService(
                transcribeIntent);

            speechButton.
                setImageResource(R.
                drawable.
                speech_button_big_normal
                );
            speechButton.setEnabled(
                false);
        }
    }
};

speechButton.setOnClickListener(
    speechButtonListener);
speechStatus.setText(R.string.
    convo_speech_status_initializing);

speechButton.setImageResource(R.drawable
    .speech_button_big_off);
speechButton.setEnabled(false);
}

private void setListContents(String threadId
    )
{
    argsNames = new String [] {
        String.format(Locale.US, "%s",
            threadId),
        SMSManager.INCOMING_SMS,
        SMSManager.OUTGOING_SMS
    };

    Cursor cursor = getContentResolver().
        query(SMSManager.SMS_ALL,
            columnNames, query, argsNames,
            sortOrder);
    adapter = new SMSMessageAdapter(this,
        cursor);

    list = (ListView) findViewById(R.id.
        convo_messages);
    list.setAdapter(adapter);
    list.setSelection(adapter.getCount() -
        1);

    list.invalidateViews();
}

public void selectContact(View view)
{
    Intent intent = new Intent(
        getApplicationContext(),
        ContactsActivity.class);
    startActivityForResult(intent,
        SMSManager.GET_CONTACT_NUMBER);
}

public void goBack(View view)
{
    super.onBackPressed();
}

@Override
public void onActivityResult(int request,
    int result, Intent data)
{
    if (request == SMSManager.
        GET_CONTACT_NUMBER)
    {
        Bundle bundle = data.getExtras();
        contactName = bundle.getString("
            contactName");
        contactNum = bundle.getString("
            contactNum");
        threadId = bundle.getString("
            threadId");

        setConversationHeading(contactNum,
            contactName);
        setListContents(threadId);
    }
}

private void setConversationHeading(String
    contactNum, String contactName)
{
    ImageButton sendButton = (ImageButton)
        findViewById(R.id.convo_button_send
        );
    if ("".equals(contactName) && "".equals(
        contactNum))
    {
        // disable send
        sendButton.setEnabled(false);
        return;
    }

    sendButton.setEnabled(true);

    TextView contactNumView = (TextView)
        findViewById(R.id.
            convo_topbar_contact_num);
    contactNumView.setText(contactNum);

    if ("".equals(contactName)) {
        contactNumView.setTypeface(null,
            Typeface.BOLD);
        return;
    }
}

```

```

        TextView contactNameView = (TextView)
            findViewById(R.id.
                convo_topbar_contact_name);
        contactNameView.setText(contactName);
    }
    /**
     * onClick method for sending a text message
     * @param view
     */
    public void sendTextMessage(View view)
    {
        Log.i(" MainActivity", "Sending message
            !");
        EditText inputField = (EditText)
            findViewById(R.id.convo_edittext);
        String message = inputField.getText().
            toString().trim();

        if (message.isEmpty())
            return;

        SmsManager sms = SmsManager.getDefault()
            ;
        sms.sendTextMessage(contactNum, null,
            message, null, null);

        ContentValues values = new ContentValues
            ();
        values.put("address", contactNum);
        values.put("body", message);

        getContentResolver().insert(SmsManager.
            SMS_SENT, values);
        getContentResolver().notifyChange(
            SmsManager.SMS_ALL, null, true);

        // Scroll to the bottom
        //CursorAdapter adapter = (CursorAdapter
            ) list.getAdapter();
        //list.setSelection(adapter.getCount() -
            1);

        // Set to an empty field
        inputField.setText("");
    }

    @Override
    public void onPause()
    {
        super.onPause();
        getContentResolver().
            unregisterContentObserver(
                SMSGrandObserver.getInstance());
    }

    @Override
    public void onResume()
    {
        getContentResolver().
            registerContentObserver(SmsManager.
                SMS_ALL, true, SMSGrandObserver.
                    getInstance());
        super.onResume();
    }

    @Override
    public void onChange(Uri uri)
    {
        Log.i(" ConversationActivity", "onReceive
            !");
        Cursor cursor = getContentResolver().
            query(uri, null, null, null, null);
        if (cursor.getCount() <= 0) {
            cursor.close();
            return;
        }

        cursor.moveToFirst();
        String type = cursor.getString(cursor.
            getColumnIndexOrThrow("type"));
        Log.i(" ConversationActivity", "onReceive
            : " + type);
        cursor.close();

        if (SmsManager.INCOMING_SMS.equals(type)
            || SmsManager.OUTGOING_SMS.equals(
                type))
        {
            Cursor cursor1 = getContentResolver
                ().query(SmsManager.SMS_ALL,
                    columnNames, query, argsNames,
                    sortOrder);

            Cursor cursor2 = adapter.swapCursor(
                cursor1);
            if (cursor2 != null)
                cursor2.close();

            CursorAdapter adapter = (
                CursorAdapter) list.getAdapter
                    ();
            list.setSelection(adapter.getCount()
                - 1);
        }
    }
}
}
}

File: app/src/main/java/ph/edu/up/pasabi/activity/Main-
Activity.java
package ph.edu.up.pasabi.activity;

import android.app.Activity;
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.content.IntentFilter;
import android.content.res.AssetManager;
import android.database.Cursor;
import android.net.Uri;
import android.os.AsyncTask;
import android.os.Bundle;
import android.os.Environment;
import android.os.Handler;
import android.support.v4.content.
    LocalBroadcastManager;
import android.util.Log;
import android.view.View;
import android.widget.AdapterView;
import android.widget.AdapterView;
import android.widget.CursorAdapter;
import android.widget.ImageButton;
import android.widget.ListView;
import android.widget.RelativeLayout;
import android.widget.TextView;

import java.io.File;
import java.io.FileOutputStream;
import java.io.IOException;
import java.io.InputStream;
import java.io.OutputStream;

import ph.edu.up.pasabi.R;
import ph.edu.up.pasabi.sms.SMSConvoAdapter;
import ph.edu.up.pasabi.sms.SMSGrandObserver;
import ph.edu.up.pasabi.sms.SMSManager;
import ph.edu.up.pasabi.sms.SMSObserver;
import ph.edu.up.pasabi.utils.PASABIUtils;

public class MainActivity extends Activity
    implements SMSObserver {
    private ListView list;
    private CursorAdapter adapter;

    private String [] columnNames;
    private String query;
    private String [] argsNames;
    private String sortOrder;

    @Override
    protected void onCreate(Bundle
        savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        columnNames = new String [] {
            "_id",
            "address",
            "body",
            "thread_id",
            "date"
        };

        query = "thread_id IS NOT NULL) GROUP BY
            (thread_id";
        argsNames = null;
        sortOrder = "date desc";

        SMSGrandObserver.getInstance().
            registerObserver(this);

        Cursor cursor = getContentResolver().
            query(SmsManager.SMS_ALL,

```

```

        columnNames, query, argsNames,
        sortOrder);
adapter = new SMSConvoAdapter(this,
    cursor);

list = (ListView) findViewById(R.id.
    contacts_list);
list.setAdapter(adapter);
list.setOnItemClickListener(new
    AdapterView.OnItemClickListener() {
        @Override
        public void onItemClick(AdapterView
            <?> adapterView, View view, int
            i, long l) {
            String threadId = (String) view.
                getTag(R.id.tag_threadId);
            String contactName = (String)
                view.getTag(R.id.
                    tag_contactName);
            String contactNum = (String)
                view.getTag(R.id.
                    tag_contactNum);

            Intent conversationIntent = new
                Intent(
                    getApplicationContext(),
                    ConversationActivity.class)
                ;
            conversationIntent.putExtra("
                threadId", threadId);
            conversationIntent.putExtra("
                contactName", contactName);
            conversationIntent.putExtra("
                contactNum", contactNum);

            startActivity(conversationIntent
                );
        }
    });

ImageButton composeButton = (ImageButton
    ) findViewById(R.id.compose_button)
    ;
ImageButton directoriesButton = (
    ImageButton) findViewById(R.id.
        directories_button);

composeButton.setEnabled(false);
directoriesButton.setEnabled(false);

    new AssetsCopier().execute();
}

private class AssetsCopier extends AsyncTask
    <Void, Void, Void>
    {

        @Override
        protected Void doInBackground(Void...
            voids)
        {
            Log.i("Pasabi", "Copying assets");
            if (!copyAssets("pasabi", ""))
                return null;

            // Enable buttons when done
            runOnUiThread(new Runnable()
                {
                    @Override
                    public void run() {
                        ImageButton composeButton =
                            (ImageButton)
                                findViewById(R.id.
                                    compose_button);
                        ImageButton
                            directoriesButton = (
                                ImageButton)
                                    findViewById(R.id.
                                        directories_button);

                        composeButton.setEnabled(
                            true);
                        directoriesButton.setEnabled(
                            true);

                        // Hide loading
                        RelativeLayout loading = (
                            RelativeLayout)
                                findViewById(R.id.
                                    loadingPanel);
                        loading.setVisibility(View.
                            GONE);
                    }
                });
            return null;
        }

        private boolean copyAssets(String
            filepath, String filename)
        {
            String[] subFilepaths;
            String currentPath = filepath + (
                filename.isEmpty() ? "" : "/" +
                filename);
            Log.i("Pasabi", "Currently in " +
                currentPath);

            try
            {
                subFilepaths = getAssets().list(
                    currentPath);
                if (subFilepaths.length > 0)
                    // filepath/name is a
                    // directory
                    {
                        // Create directory in
                        // sdcard
                        File currDirectory = new
                            File(PASABIUtils.
                                getSDCardPath(),
                                currentPath);
                        if (!currDirectory.exists())
                            currDirectory.mkdir();

                        // Iterate through
                        // subdirectories
                        for (String name :
                            subFilepaths)
                            if (!copyAssets(
                                currentPath, name))
                                return false;
                    }
                else
                {
                    InputStream in;
                    OutputStream out;

                    // copy to sdcard
                    in = getAssets().open(
                        currentPath);

                    File outFile = new File(
                        PASABIUtils.
                            getSDCardPath(),
                            currentPath);
                    if (outFile.exists())
                        return true;

                    out = new FileOutputStream(
                        outFile);

                    copyFile(in, out);

                    in.close();
                    out.close();
                }
            }
            catch (Exception e)
            {
                return false;
            }
            return true;
        }

        private void copyFile(InputStream in,
            OutputStream out) throws
            IOException {
            byte[] buffer = new byte[1024];
            int read;
            while ((read = in.read(buffer)) !=
                -1) {
                out.write(buffer, 0, read);
            }
        }

        @Override
        public void onPause()
        {
            super.onPause();
        }
    }
}

```

```

        getContentView(R.layout.activity_model_directory);
    }

    @Override
    public void onResume()
    {
        getContentResolver().
            unregisterContentObserver(SMSGrandObserver.getInstance());
    }

    public void browseModels(View view)
    {
        Intent browseIntent = new Intent(
            getApplicationContext(),
            ModelDirectoryActivity.class);

        startActivity(browseIntent);
    }

    public void composeMessage(View view)
    {
        Intent conversationIntent = new Intent(
            getApplicationContext(),
            ConversationActivity.class);
        conversationIntent.putExtra("threadId",
            "");
        conversationIntent.putExtra("contactName",
            "");
        conversationIntent.putExtra("contactNum",
            "");

        startActivity(conversationIntent);
    }

    @Override
    public void onChange(Uri uri)
    {
        Log.i("MainActivity", "onReceive!");
        Cursor cursor = getContentResolver().
            query(uri, null, null, null, null);
        if (cursor.getCount() <= 0) {
            cursor.close();
            return;
        }

        cursor.moveToFirst();
        String type = cursor.getString(cursor.
            getColumnIndexOrThrow("type"));
        Log.i("MainActivity", "onReceive: " +
            type);

        if (SMSManager.INCOMING_SMS.equals(type)
            || SMSManager.OUTGOING_SMS.equals(
                type))
        {
            Cursor cursor1 = getContentResolver(
                ).query(SMSManager.SMS_ALL,
                columnNames, query, argsNames,
                sortOrder);

            Cursor cursor2 = adapter.swapCursor(
                cursor1);
            if (cursor2 != null)
                cursor2.close();

            list.setAdapter(adapter);
            list.invalidateViews();
        }
    }
}

File: app/src/main/java/ph/edu/up/pasabi/activity/ModelDirectoryActivity.java

package ph.edu.up.pasabi.activity;

import android.app.Activity;
import android.content.Intent;
import android.database.Cursor;
import android.graphics.Path;
import android.os.Bundle;
import android.util.Log;
import android.view.View;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.AdapterView.OnItemLongClickListener;
import android.widget.ArrayAdapter;
import android.widget.ListView;

import java.io.File;
import java.io.FileFilter;
import java.io.FileNameFilter;
import java.util.ArrayList;
import java.util.Date;

import ph.edu.up.pasabi.R;
import ph.edu.up.pasabi.sms.DirectoryAdapter;
import ph.edu.up.pasabi.sms.DirectoryEntryData;
import ph.edu.up.pasabi.sms.SMSConvoAdapter;
import ph.edu.up.pasabi.sms.SMSGrandObserver;
import ph.edu.up.pasabi.sms.SMSManager;
import ph.edu.up.pasabi.utils.FileHandler;
import ph.edu.up.pasabi.utils.PASABIUtils;

/**
 * Created by Iantot on 4/16/2017.
 */

public class ModelDirectoryActivity extends
    Activity
{
    private ListView list;
    private DirectoryAdapter adapter;

    @Override
    protected void onCreate(Bundle
        savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.
            activity_model_directory);

        File PASABIDir = new File(PASABIUtils.
            getAbsolutePath(), PASABIUtils.
            PASABL_MODELS_DIRECTORY);
        String[] directories = PASABIDir.list(
            new FileNameFilter()
            {
                @Override
                public boolean accept(File file,
                    String s) {
                    return new File(file, s).
                        isDirectory();
                }
            });

        ArrayList<DirectoryEntryData> dataset =
            new ArrayList<>();
        for (String name : directories)
        {
            File currDirectory = new File(
                PASABIDir.getAbsolutePath(),
                name);
            Date date = new Date(currDirectory.
                lastModified());

            dataset.add(new DirectoryEntryData(
                name, date));
        }

        list = (ListView) findViewById(R.id.
            directory_list);

        adapter = new DirectoryAdapter(this,
            dataset);
        list.setAdapter(adapter);
        list.setOnItemClickListener(new
            AdapterView.OnItemClickListener() {
                @Override
                public void onItemClick(AdapterView
                    <?> adapterView, View view, int
                    i, long l)
                {
                    // Set as default
                    String directoryName = (String)
                        view.getTag(R.id.
                            tag_directoryName);

                    FileHandler handler = new
                        FileHandler(PASABIUtils.
                            PASABLDIRECTORY,
                            PASABIUtils.
                            PASABL_CONFIG_FILE);
                    handler.writeToFile(
                        directoryName);

                    adapter.updateAdapter();
                    list.invalidateViews();
                }
            });
    }
}

```

```

        public void goBack(View view)
        {
            super.onBackPressed();
        }
    }

    File: app/src/main/java/ph/edu/up/pasabi/activity/OnToggleListener.java
package ph.edu.up.pasabi.activity;
import android.view.View;

/**
 * Created by Iantot on 4/13/2017.
 */
public abstract class OnToggleListener
    implements View.OnClickListener
{
    private static final int STATE_OPEN = 1;
    private static final int STATE_CLOSE = 2;

    private int state;

    public OnToggleListener()
    {
        // Start with a CLOSE state
        state = STATE_CLOSE;
    }

    @Override
    public void onClick(View view)
    {
        switch (state)
        {
            case STATE_CLOSE:
                onOpen(view);
                break;
            case STATE_OPEN:
                onClose(view);
                break;
        }

        toggle();
    }

    public abstract void onOpen(View view);
    public abstract void onClose(View view);

    private void toggle()
    {
        switch (state)
        {
            case STATE_CLOSE:
                state = STATE_OPEN;
                break;
            case STATE_OPEN:
                state = STATE_CLOSE;
                break;
        }
    }
}

    File: app/src/main/java/ph/edu/up/pasabi/activity/SpeechInitializerService.java
package ph.edu.up.pasabi.activity;

import android.app.Service;
import android.content.Intent;
import android.os.IBinder;
import android.support.annotation.Nullable;
import android.support.v4.content.LocalBroadcastManager;
import android.util.Log;

import java.util.Timer;
import java.util.TimerTask;

import ph.edu.up.pasabi.sms.SMSManager;
import ph.edu.up.pasabi.utils.FileHandler;
import ph.edu.up.pasabi.utils.PASABIUtils;
import ph.edu.up.pasabi.utils.PlatformLock;

/**
 * Created by Iantot on 4/15/2017.
 */

```

```

public class SpeechInitializerService extends
    Service
{
    public static final int POLLINTERVAL = 1;
    public static final int POLLSTART_DELAY =
        0;

    private FileHandler handler;
    private Timer timer;

    @Nullable
    @Override
    public IBinder onBind(Intent intent) {
        return null;
    }

    @Override
    public void onCreate()
    {
        Log.i("Pasabi", "SpeechInitializer alive
            ");
        handler = new FileHandler(PASABIUtils.
            PASABLDIRECTORY, PASABIUtils.
            PASABLCOMM.FILE);
        timer = new Timer();
    }

    @Override
    public int onStartCommand(Intent intent, int
        flags, int startId)
    {
        // Start polling
        timer.scheduleAtFixedRate(new
            SpeechInitializerService.
            InitializeTranscriberTask(),
            POLLSTART_DELAY * 1000,
            POLLINTERVAL * 1000);

        return Service.START_STICKY;
    }

    @Override
    public void onDestroy()
    {
        Log.i("Pasabi", "SpeechInitializer daed
            ");
        timer.cancel();
    }

    public void broadcastGoSignal()
    {
        Intent goIntent = new Intent("go-intent
            ");
        LocalBroadcastManager.getInstance(this).
            sendBroadcast(goIntent);
    }

    public void broadcastErrorSignal()
    {
        Intent errorIntent = new Intent("error-
            intent");
        LocalBroadcastManager.getInstance(this).
            sendBroadcast(errorIntent);
    }

    public void broadcastTranscribingSignal()
    {
        Intent transcribeIntent = new Intent("
            transcribing-intent");
        LocalBroadcastManager.getInstance(this).
            sendBroadcast(transcribeIntent);
    }

    public void broadcastInitializingSignal()
    {
        Intent initializingIntent = new Intent("
            initializing-intent");
        LocalBroadcastManager.getInstance(this).
            sendBroadcast(initializingIntent);
    }

    public void broadcastTranscribeSignal(String
        transcript)
    {
        Intent transcriptIntent = new Intent("
            transcribe-intent");
        transcriptIntent.putExtra("transcript",
            transcript);

        LocalBroadcastManager.getInstance(this).
            sendBroadcast(transcriptIntent);
    }
}

```

```

    }

    public class InitializeTranscriberTask
        extends TimerTask
    {
        @Override
        public void run()
        {
            // Resolve activity
            String message = handler.
                readFromFile();

            if (message.equals(PASABIUtils.
                GO.SIGNAL))
            {
                broadcastGoSignal();
                stopSelf();
            }
            else if (message.equals(PASABIUtils.
                ERROR.SIGNAL))
            {
                // send error message
                broadcastErrorSignal();
                stopSelf();
            }
            else if (message.equals(PASABIUtils.
                TRANSCRIBE.SIGNAL))
            {
                broadcastTranscribingSignal();
                stopSelf();
            }
            else if (message.equals(PASABIUtils.
                INITIALIZING.SIGNAL))
            {
                broadcastInitializingSignal();
            }
            else
            {
                // There is a transcription in
                // the file
                // Delegate transcription to
                // SpeechTranscriber
                stopSelf();
            }
        }
    }
}

File: app/src/main/java/ph/edu/up/pasabi/sms/ContactAdapter.java

package ph.edu.up.pasabi.sms;

import android.content.Context;
import android.database.Cursor;
import android.provider.ContactsContract;
import android.telephony.PhoneNumberUtils;
import android.util.Log;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.CursorAdapter;
import android.widget.TextView;

import java.util.ArrayList;

import ph.edu.up.pasabi.R;

/**
 * Created by Iantot on 4/16/2017.
 */

public class ContactAdapter extends
    CursorAdapter
{
    private ArrayList<Integer> cache;
    public ContactAdapter(Context context,
        Cursor cursor)
    {
        super(context, cursor, 0);
        cache = new ArrayList<>();
    }

    @Override
    public View newView(Context context, Cursor
        cursor, ViewGroup viewGroup) {
        return LayoutInflater.from(context).
            inflate(R.layout.
                layout_sms_contact_item, viewGroup,
                false);
}

```

```

    }

    @Override
    public void bindView(View view, Context
        context, Cursor cursor)
    {
        String contactName = cursor.getString(
            cursor.getColumnIndexOrThrow("
                display_name"));
        String contactNum = cursor.getString(
            cursor.getColumnIndexOrThrow("data4
                "));

        TextView contactNameView = (TextView)
            view.findViewById(R.id.
                contacts_entry_contact_name);
        TextView contactNumView = (TextView)
            view.findViewById(R.id.
                contacts_entry_number);

        Cursor localCursor = context.
            getContentResolver().query(
                SMSManager.SMS_ALL,
                new String[]{"thread_id", "
                    address", "date"},
                "thread_id IS NOT NULL) GROUP BY
                    (thread_id",
                    null,
                    "date desc"
                );

        String threadId = "";
        localCursor.moveToFirst();
        do {
            String address = localCursor.
                getString(localCursor.
                    getColumnIndexOrThrow("address
                        "));
            if (PhoneNumberUtils.compare(address
                , contactNum))
                threadId = localCursor.getString(
                    (localCursor.
                        getColumnIndexOrThrow("
                            thread_id"));
        } while (localCursor.moveToNext());

        localCursor.close();

        contactNameView.setText(contactName);
        contactNumView.setText(contactNum);

        view.setTag(R.id.tag_contactName,
            contactName);
        view.setTag(R.id.tag_contactNum,
            contactNum);
        view.setTag(R.id.tag_threadId, threadId)
            ;
    }
}

File: app/src/main/java/ph/edu/up/pasabi/sms/DirectoryAdapter.java

package ph.edu.up.pasabi.sms;

import android.content.Context;
import android.support.v4.content.ContextCompat;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.AdapterView.OnItemSelectedListener;
import android.widget.TextView;

import java.text.SimpleDateFormat;
import java.util.ArrayList;
import java.util.Locale;

import ph.edu.up.pasabi.R;
import ph.edu.up.pasabi.utils.FileHandler;
import ph.edu.up.pasabi.utils.PASABIUtils;

/**
 * Created by Iantot on 4/16/2017.
 */

public class DirectoryAdapter extends
    ArrayAdapter<DirectoryEntryData>
{
    private String defaultModel;
    private Context context;
}

```



```

public DirectoryAdapter(Context context ,
    ArrayList<DirectoryEntryData> data)
{
    super(context , 0, data);

    this.context = context;

    FileHandler handler = new FileHandler(
        PASABIUtils.PASABLDIRECTORY,
        PASABIUtils.PASABLCONFIG_FILE);
    defaultModel = handler.readFromFile();
}

public void updateAdapter()
{
    FileHandler handler = new FileHandler(
        PASABIUtils.PASABLDIRECTORY,
        PASABIUtils.PASABLCONFIG_FILE);
    defaultModel = handler.readFromFile();
}

@Override
public View getView(int position , View
    convertView , ViewGroup parent)
{
    // Get the data item for this position
    DirectoryEntryData data = getItem(
        position);

    // Check if an existing view is being
    reused, otherwise inflate the view
    if (convertView == null) {
        convertView = LayoutInflater.from(
            getContext()).inflate(R.layout.
                layout_directory_item , parent ,
                false);
    }

    String modelName = data.getName();
    SimpleDateFormat dateFormat = new
        SimpleDateFormat("dd/MM/yyyy" ,
            Locale.US);
    String formattedDate = dateFormat.format(
        data.getDateModified());

    if (modelName.equals(defaultModel))
    {
        convertView.setBackgroundColor(
            ContextCompat.getColor(context ,
                R.color.lightMaroon));
    }
    else
    {
        convertView.setBackgroundColor(
            ContextCompat.getColor(context ,
                R.color.transparent));
    }

    // Lookup view for data population
    TextView directoryName = (TextView)
        convertView.findViewById(R.id.
            directory_name);
    TextView directoryLastModified = (
        TextView) convertView.findViewById(
            R.id.directory_last_access);

    // Populate the data into the template
    view using the data object
    directoryName.setText(modelName);
    directoryLastModified.setText(
        formattedDate);

    convertView.setTag(R.id.
        tag_directoryName , modelName);

    // Return the completed view to render
    on screen
    return convertView;
}
}

File: app/src/main/java/ph/edu/up/pasabi/sms/Directo-
ryEntryData.java

package ph.edu.up.pasabi.sms;

import java.util.Date;

public class DirectoryEntryData
{
    private String name;
    private Date dateModified;

    public DirectoryEntryData(String name, Date
        dateModified)
    {
        this.name = name;
        this.dateModified = dateModified;
    }

    public String getName(){
        return this.name;
    }

    public Date getDateModified()
    {
        return this.dateModified;
    }
}

File: app/src/main/java/ph/edu/up/pasabi/sms/SMSConvo-
Adapter.java

package ph.edu.up.pasabi.sms;

import android.app.Activity;
import android.content.Context;
import android.database.Cursor;
import android.net.Uri;
import android.provider.ContactsContract;
import android.text.format.DateUtils;
import android.util.Log;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.AdapterView;
import android.widget.CursorAdapter;
import android.widget.TextView;
import ph.edu.up.pasabi.R;

import java.util.Date;
import java.util.List;

/**
 * Created by Iantot on 4/12/2017.
 */

public class SMSConvoAdapter extends
    CursorAdapter
{
    private static final int
        SMS_CONVO_ENTRY_LAYOUT = R.layout.
            layout_sms_convo_item;

    public SMSConvoAdapter(Context context ,
        Cursor cursor)
    {
        super(context , cursor , 0);
    }

    @Override
    public View newView(Context context , Cursor
        cursor , ViewGroup viewGroup)
    {
        return LayoutInflater.from(context).
            inflate(SMS_CONVO_ENTRY_LAYOUT,
                viewGroup , false);
    }

    @Override
    public void bindView(View view , Context
        context , Cursor cursor)
    {
        String contactName = "";
        String contactNum = cursor.getString(
            cursor.getColumnIndexOrThrow("
                address"));
        String SMSBody = cursor.getString(cursor.
            getColumnIndexOrThrow(" body"));
        String threadId = cursor.getString(
            cursor.getColumnIndexOrThrow("
                thread_id"));
        long timestamp = cursor.getLong(cursor.
            getColumnIndexOrThrow(" date"));

        String relative = (String) DateUtils.
            getRelativeTimeSpanString(timestamp
                , new Date().getTime() , DateUtils.
                MINUTE_IN_MILLIS , DateUtils.
                FORMAT_ABBREV_ALL);

        TextView timestampView = (TextView) view

```

```

        .findViewById(R.id.
        convo_entry_timestamp);
TextView contactNumView = (TextView)
view.findViewById(R.id.
        convo_entry_contact_name);

timestampView.setText(relative);

// Get name
Uri personUri = Uri.withAppendedPath(
        ContactsContract.PhoneLookup.
        CONTENT_FILTER_URI, contactNum);
Cursor localCursor = context.
        getContentResolver().query(
        personUri, new String[]{
        ContactsContract.Contacts.
        DISPLAY_NAME}, null, null, null);

if (localCursor.getCount() != 0)
{
    localCursor.moveToFirst();
    contactName = localCursor.getString(
        localCursor.getColumnIndex(
        ContactsContract.Contacts.
        DISPLAY_NAME));
    contactNumView.setText(contactName);
}
else
{
    contactNumView.setText(contactNum);
}

localCursor.close();

TextView SMSBodyView = (TextView) view.
        findViewById(R.id.
        convo_entry_message);
SMSBodyView.setText(SMSBody);

view.setTag(R.id.tag_threadId, threadId)
;
view.setTag(R.id.tag_contactName,
        contactName);
view.setTag(R.id.tag_contactNum,
        contactNum);
}
}

```

File: app/src/main/java/ph/edu/up/pasabi/sms/SMSGrandObserver.java

```

package ph.edu.up.pasabi.sms;

import android.content.ContentResolver;
import android.database.ContentObserver;
import android.database.Cursor;
import android.net.Uri;
import android.os.Handler;
import android.util.Log;
import android.widget.CursorAdapter;

import java.util.ArrayList;

/**
 * Created by Iantot on 4/15/2017.
 */

public class SMSGrandObserver extends
        ContentObserver
{
    private static SMSGrandObserver instance;
    private ArrayList<SMSObserver> observers;

    public static SMSGrandObserver getInstance()
    {
        if (instance == null)
            instance = new SMSGrandObserver(new
                    Handler());

        return instance;
    }

    private SMSGrandObserver(Handler handler)
    {
        super(handler);

        observers = new ArrayList<>();
    }

    public void registerObserver(SMSObserver
        observer)
    {

```

```

        observers.add(observer);
    }

    @Override
    public void onChange(boolean selfChange, Uri
        uri)
    {
        Log.i("GrandObserver", "Woot");

        for (SMSObserver obs : observers)
            obs.onChange(uri);
    }
}

```

File: app/src/main/java/ph/edu/up/pasabi/sms/SMSManager.java

```

package ph.edu.up.pasabi.sms;

import android.content.Context;
import android.net.Uri;
import android.provider.ContactsContract;
import android.util.Log;

import java.util.ArrayList;
import java.util.List;

/**
 * Created by Iantot on 4/14/2017.
 */
public class SMSManager
{
    public static final String PASABLAUDIO_FILE
        = "record.wav";

    public static final Uri SMS_ALL = Uri.parse
        ("content://sms/");
    public static final Uri SMS_INBOX = Uri.
        parse("content://sms/inbox");
    public static final Uri SMS_SENT = Uri.parse
        ("content://sms/sent");
    public static final Uri SMS_CONTACTS =
        ContactsContract.Contacts.CONTENT_URI;

    public static final int
        EVENT_RECEIVED_MESSAGE = 12;
    public static final int EVENT_SENT_MESSAGE =
        11;

    public static final String OUTGOING_SMS =
        "2";
    public static final String INCOMING_SMS =
        "1";

    public static final int GET_CONTACT_NUMBER =
        1;

    private static SMSManager instance;

    public static SMSManager getInstance()
    {
        if (instance == null)
            instance = new SMSManager();

        return instance;
    }

    private SMSManager()
    {

```

File: app/src/main/java/ph/edu/up/pasabi/sms/SMSMessageAdapter.java

```

package ph.edu.up.pasabi.sms;

import android.app.Activity;
import android.content.Context;
import android.database.Cursor;
import android.graphics.Color;
import android.support.v4.content.ContextCompat;
import android.util.Log;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.AbsListView;
import android.widget.CursorAdapter;
import android.widget.RelativeLayout;
import android.widget.RelativeLayout.
        LayoutParams;

```

```

import android.widget.TextView;
import ph.edu.up.pasabi.R;

/**
 * Created by Iantot on 4/13/2017.
 */
public class SMSMessageAdapter extends
    CursorAdapter
{
    private static final int
        SMS_MESSAGE_ENTRY_LAYOUT = R.layout.
            layout_sms_message_item;

    public SMSMessageAdapter(Context context,
        Cursor cursor) {
        super(context, cursor, 0);
    }

    @Override
    public View getView(Context context, Cursor
        cursor, ViewGroup viewGroup)
    {
        return LayoutInflater.from(context).
            inflate(SMS_MESSAGE_ENTRY_LAYOUT,
                viewGroup, false);
    }

    @Override
    public void bindView(View view, Context
        context, Cursor cursor)
    {
        TextView SMSBodyView = (TextView) view.
            findViewById(R.id.
                text_message_content);
        RelativeLayout SMSContainer = (
            RelativeLayout) view.findViewById(R.
                id.text_message_container);

        int offset = (int) context.getResources
            ().getDimension(R.dimen.
                text_message_offset);
        String type = cursor.getString(cursor.
            getColumnIndexOrThrow("type"));
        String SMSBody = cursor.getString(cursor.
            getColumnIndexOrThrow("body"));

        LayoutParams messageParams = (
            LayoutParams) SMSBodyView.
                getLayoutParams();
        LayoutParams containerParams = (
            LayoutParams) SMSContainer.
                getLayoutParams();

        if (SMSManager.OUTGOING.SMS.equals(type)
            )
        {
            //params.addRule(RelativeLayout.
                END_OF, R.id.convo_margin_left)
                ;
            SMSContainer.setPadding(offset, 0,
                0, 0);

            messageParams.addRule(RelativeLayout
                .ALIGN_PARENT_END);
            containerParams.addRule(
                RelativeLayout.ALIGN_PARENT_END
                );
            SMSBodyView.setBackgroundResource(R.
                drawable.balloon_outgoing);

            // Clean old properties
            messageParams.removeRule(
                RelativeLayout.
                    ALIGN_PARENT_START);
            containerParams.removeRule(
                RelativeLayout.
                    ALIGN_PARENT_START);
        }
        else if (SMSManager.INCOMING.SMS.equals(
            type))
        {
            //params.addRule(RelativeLayout.
                START_OF, R.id.
                convo_margin_right);
            SMSContainer.setPadding(0, 0, offset,
                0);
            messageParams.addRule(RelativeLayout
                .ALIGN_PARENT_START);
            containerParams.addRule(
                RelativeLayout.
                    ALIGN_PARENT_START);
            SMSBodyView.setBackgroundResource(R.
                drawable.balloon_incoming);

            // Clean old properties
            messageParams.removeRule(
                RelativeLayout.ALIGN_PARENT_END
                );
            containerParams.removeRule(
                RelativeLayout.ALIGN_PARENT_END
                );
        }
        SMSContainer.setLayoutParams(
            containerParams);
        SMSBodyView.setLayoutParams(
            messageParams);
        SMSBodyView.setText(SMSBody);
    }
}

```

```

File: app/src/main/java/ph/edu/up/pasabi/sms/SMSOb-
server.java
package ph.edu.up.pasabi.sms;
import android.net.Uri;

/**
 * Created by Iantot on 4/15/2017.
 */
public interface SMSObserver
{
    public void onChange(Uri uri);
}

File: app/src/main/java/ph/edu/up/pasabi/utills/ExtAu-
dioRecorder.java
package ph.edu.up.pasabi.utills;

/**
 * Created by Iantot on 4/5/2017.
 */
import java.io.File;
import java.io.IOException;
import java.io.RandomAccessFile;

import android.media.AudioFormat;
import android.media.AudioRecord;
import android.media.MediaRecorder;
import android.media.MediaRecorder.AudioSource;
import android.util.Log;

public class ExtAudioRecorder
{
    private final static int[] sampleRates =
        {44100, 22050, 11025, 8000};

    public static ExtAudioRecorder getInstance(
        Boolean recordingCompressed)
    {
        ExtAudioRecorder result = null;

        if (recordingCompressed)
        {
            result = new ExtAudioRecorder(false,
                AudioSource.MIC, sampleRates
                    [3], AudioFormat.
                        CHANNEL_CONFIGURATION_MONO,
                        AudioFormat.ENCODING_PCM_16BIT)
                ;
        }
        else
        {
            int i=0;
            do
            {
                result = new ExtAudioRecorder(
                    true, AudioSource.MIC,
                        sampleRates[i], AudioFormat
                            .CHANNEL_CONFIGURATION_MONO
                            , AudioFormat.
                                ENCODING_PCM_16BIT);
            }
            while(++i < sampleRates.length) &
                !(result.getState() ==
                    ExtAudioRecorder.State.
                        INITIALIZING));
        }
    }
}

```

```

        return result;
    }

/**
 * INITIALIZING : recorder is initializing;
 * READY : recorder has been initialized,
 *           recorder not yet started
 * RECORDING : recording
 * ERROR : reconstruction needed
 * STOPPED: reset needed
 */
public enum State {INITIALIZING, READY,
    RECORDING, ERROR, STOPPED};

public static final boolean
    RECORDING.UNCOMPRESSED = true;
public static final boolean
    RECORDING.COMPRESSED = false;

// The interval in which the recorded
// samples are output to the file
// Used only in uncompressed mode
private static final int TIMER.INTERVAL =
    120;

// Toggles uncompressed recording on/off;
RECORDING.UNCOMPRESSED /
RECORDING.COMPRESSED
private boolean rUncompressed;

// Recorder used for uncompressed recording
private AudioRecord audioRecorder = null;

// Recorder used for compressed recording
private MediaRecorder mediaRecorder = null;

// Stores current amplitude (only in
// uncompressed mode)
private int cAmplitude= 0;

// Output file path
private String filePath = null;

// Recorder state; see State
private State state;

// File writer (only in uncompressed mode)
private RandomAccessFile randomAccessWriter;

// Number of channels, sample rate, sample
// size(size in bits), buffer size, audio
// source, sample size(see AudioFormat)
private short nChannels;
private int sRate;
private short bSamples;
private int bufferSize;
private int aSource;
private int aFormat;

// Number of frames written to file on each
// output(only in uncompressed mode)
private int framePeriod;

// Buffer for output(only in uncompressed
// mode)
private byte[] buffer;

// Number of bytes written to file after
// header(only in uncompressed mode)
// after stop() is called, this size is
// written to the header/data chunk in the
// wave file
private int payloadSize;

/**
 *
 * Returns the state of the recorder in a
 * RehearsalAudioRecord.State typed
 * object.
 * Useful, as no exceptions are thrown.
 *
 * @return recorder state
 */
public State getState()
{
    return state;
}

/*
 * Method used for recording.
 */

```

```

*/
private AudioRecord.
    OnRecordPositionUpdateListener
updateListener = new AudioRecord.
    OnRecordPositionUpdateListener()
{
    public void onPeriodicNotification(
        AudioRecord recorder)
    {
        audioRecorder.read(buffer, 0, buffer
            .length); // Fill buffer
        try
        {
            if (randomAccessWriter != null)
            {
                randomAccessWriter.write(
                    buffer); // Write
                    buffer to file
                payloadSize += buffer.length
                    ;
                if (bSamples == 16)
                {
                    for (int i=0; i<buffer.
                        length/2; i++)
                    { // 16bit sample size
                        short curSample =
                            getShort(buffer
                                [i*2], buffer[i
                                    *2+1]);
                        if (curSample >
                            cAmplitude)
                        { // Check amplitude
                            cAmplitude =
                                curSample;
                        }
                    }
                }
            }
            else
            { // 8bit sample size
                for (int i=0; i<buffer.
                    length; i++)
                {
                    if (buffer[i] >
                        cAmplitude)
                    { // Check amplitude
                        cAmplitude =
                            buffer[i];
                    }
                }
            }
        }
        catch (IOException e)
        {
            Log.e(ExtAudioRecorder.class.
                getName(), "Error occurred
                in updateListener,
                recording is aborted", e);
            //stop();
        }
    }

    public void onMarkerReached(AudioRecord
        recorder)
    {
        // NOT USED
    }
};

/**
 *
 * Default constructor
 *
 * Instantiates a new recorder, in case of
 * compressed recording the parameters
 * can be left as 0.
 *
 * In case of errors, no exception is thrown
 * , but the state is set to ERROR
 *
 */
public ExtAudioRecorder(boolean uncompressed
    , int audioSource, int sampleRate, int
    channelConfig, int audioFormat)
{
    try
    {
        rUncompressed = uncompressed;
        if (rUncompressed)
        { // RECORDING.UNCOMPRESSED
            if (audioFormat == AudioFormat.
                ENCODING_PCM_16BIT)

```

```

        {
            bSamples = 16;
        }
        else
        {
            bSamples = 8;
        }

        if (channelConfig == AudioFormat
            .CHANNEL_CONFIGURATION_MONO
            )
        {
            nChannels = 1;
        }
        else
        {
            nChannels = 2;
        }

        aSource = audioSource;
        sRate = sampleRate;
        aFormat = audioFormat;

        framePeriod = sampleRate *
            TIMER_INTERVAL / 1000;
        bufferSize = framePeriod * 2 *
            bSamples * nChannels / 8;
        if (bufferSize < AudioRecord.
            getMinBufferSize(sampleRate
            , channelConfig,
            audioFormat))
        { // Check to make sure buffer
            size is not smaller than
            the smallest allowed one
            bufferSize = AudioRecord.
                getMinBufferSize(
                    sampleRate,
                    channelConfig,
                    audioFormat);
            // Set frame period and
            timer interval
            accordingly
            framePeriod = bufferSize / (
                2 * bSamples *
                nChannels / 8 );
            Log.w(ExtAudioRecorder.class
                .getName(), "Increasing
                buffer size to " +
                Integer.toString(
                    bufferSize));
        }

        audioRecorder = new AudioRecord(
            audioSource, sampleRate,
            channelConfig, audioFormat,
            bufferSize);

        if (audioRecorder.getState() !=
            AudioRecord.
            STATE_INITIALIZED)
            throw new Exception("
                AudioRecord
                initialization failed")
                ;

        audioRecorder.
            setRecordPositionUpdateListener(
                updateListener);
        audioRecorder.
            setPositionNotificationPeriod(
                framePeriod);
    } else
    { // RECORDING_COMPRESSED
        mediaRecorder = new
            MediaRecorder();
        mediaRecorder.setAudioSource(
            MediaRecorder.AudioSource.
            MIC);
        mediaRecorder.setOutputFormat(
            MediaRecorder.OutputFormat.
            THREE_GPP);
        mediaRecorder.setAudioEncoder(
            MediaRecorder.AudioEncoder.
            AMR_NB);
    }
    cAmplitude = 0;
    filePath = null;
    state = State.INITIALIZING;
} catch (Exception e)
{
    if (e.getMessage() != null)
    {
        Log.e(ExtAudioRecorder.class.
            getName(), e.getMessage());
    }
    else
    {
        Log.e(ExtAudioRecorder.class.
            getName(), "Unknown error
            occurred while initializing
            recording");
    }
    state = State.ERROR;
}
}

/**
 * Sets output file path, call directly
 * after construction/reset.
 *
 * @param
 *
 */
public void setOutputFile(String argPath)
{
    try
    {
        if (state == State.INITIALIZING)
        {
            filePath = argPath;
            if (!rUncompressed)
            {
                mediaRecorder.setOutputFile(
                    filePath);
            }
        }
    }
    catch (Exception e)
    {
        if (e.getMessage() != null)
        {
            Log.e(ExtAudioRecorder.class.
                getName(), e.getMessage());
        }
        else
        {
            Log.e(ExtAudioRecorder.class.
                getName(), "Unknown error
                occurred while setting
                output path");
        }
        state = State.ERROR;
    }
}

/**
 * Returns the largest amplitude sampled
 * since the last call to this method.
 *
 * @return returns the largest amplitude
 * since the last call, or 0 when not in
 * recording state.
 */
public int getMaxAmplitude()
{
    if (state == State.RECORDING)
    {
        if (rUncompressed)
        {
            int result = cAmplitude;
            cAmplitude = 0;
            return result;
        }
        else
        {
            try
            {
                return mediaRecorder.
                    getMaxAmplitude();
            }
            catch (IllegalStateException e)
            {
                return 0;
            }
        }
    }
    else
    {
        return 0;
    }
}
}

```

```

/**
 *
 * Prepares the recorder for recording, in
 * case the recorder is not in the
 * INITIALIZING state and the file path
 * was not set
 * the recorder is set to the ERROR state,
 * which makes a reconstruction necessary
 *
 * In case uncompressed recording is toggled
 * , the header of the wave file is
 * written.
 * In case of an exception, the state is
 * changed to ERROR
 *
 */
public void prepare()
{
    try
    {
        if (state == State.INITIALIZING)
        {
            if (rUncompressed)
            {
                if ((audioRecorder.getState() == AudioRecord.STATE_INITIALIZED) & (filePath != null))
                {
                    // write file header
                    randomAccessWriter = new
                        RandomAccessFile(
                            filePath, "rw");

                    randomAccessWriter.
                        setLength(0); //
                        Set file length to
                        0, to prevent
                        unexpected behavior
                        in case the file
                        already existed
                    randomAccessWriter.
                        writeBytes("RIFF");
                    randomAccessWriter.
                        writeInt(0); //
                        Final file size not
                        known yet, write 0
                    randomAccessWriter.
                        writeBytes("WAVE");
                    randomAccessWriter.
                        writeBytes("fmt ");
                    randomAccessWriter.
                        writeInt(Integer.
                            reverseBytes(16));
                        // Sub-chunk size,
                        16 for PCM
                    randomAccessWriter.
                        writeShort(Short.
                            reverseBytes((short)
                                1)); //
                                AudioFormat, 1 for
                                PCM
                    randomAccessWriter.
                        writeShort(Short.
                            reverseBytes(
                                nChannels)); //
                                Number of channels,
                                1 for mono, 2 for
                                stereo
                    randomAccessWriter.
                        writeInt(Integer.
                            reverseBytes(sRate)
                        ); // Sample rate
                    randomAccessWriter.
                        writeInt(Integer.
                            reverseBytes(sRate*
                                bSamples*nChannels
                                /8)); // Byte rate,
                                SampleRate*
                                NumberOfChannels*
                                BitsPerSample/8
                    randomAccessWriter.
                        writeShort(Short.
                            reverseBytes((short)
                                (nChannels*
                                    bSamples/8)); //
                                    Block align,
                                    NumberOfChannels*
                                    BitsPerSample/8
                    randomAccessWriter.
                        writeShort(Short.
                            reverseBytes(
                                bSamples)); // Bits
                                per sample
                }
            }
        }
    }
    catch (IOException e)
    {
        Log.e(ExtAudioRecorder.class.getName(), "I/O exception occurred while closing output file");
        (new File(filePath)).delete();
    }
}

/**
 * Releases the resources associated with
 * this class, and removes the
 * unnecessary files, when necessary
 */
public void release()
{
    if (state == State.RECORDING)
    {
        stop();
    }
    else
    {
        if ((state == State.READY) & (rUncompressed))
        {
            try
            {
                randomAccessWriter.close();
                // Remove prepared file
                randomAccessWriter = null;
            }
            catch (IOException e)
            {
                Log.e(ExtAudioRecorder.class.getName(), "I/O exception occurred while closing output file");
            }
        }
    }
}

```

```

    }
}

if (rUncompressed)
{
    if (audioRecorder != null)
    {
        audioRecorder.release();
    }
}
else
{
    if (mediaRecorder != null)
    {
        mediaRecorder.release();
    }
}
}

/**
 *
 * Resets the recorder to the INITIALIZING
 * state, as if it was just created.
 * In case the class was in RECORDING state,
 * the recording is stopped.
 * In case of exceptions the class is set to
 * the ERROR state.
 */
public void reset()
{
    try
    {
        if (state != State.ERROR)
        {
            release();
            filePath = null; // Reset file
            path
            cAmplitude = 0; // Reset
            amplitude
            if (rUncompressed)
            {
                audioRecorder = new
                    AudioRecorder(aSource,
                        sRate, nChannels+1,
                        aFormat, bufferSize);
            }
            else
            {
                mediaRecorder = new
                    MediaRecorder();
                mediaRecorder.setAudioSource
                    (MediaRecorder.
                        AudioSource.MIC);
                mediaRecorder.
                    setOutputFormat(
                        MediaRecorder.
                            OutputFormat.THREE_GPP);
                mediaRecorder.
                    setAudioEncoder(
                        MediaRecorder.
                            AudioEncoder.AMR_NB);
            }
            state = State.INITIALIZING;
        }
    }
    catch (Exception e)
    {
        Log.e(ExtAudioRecorder.class.getName
            (), e.getMessage());
        state = State.ERROR;
    }
}

/**
 *
 * Starts the recording, and sets the state
 * to RECORDING.
 * Call after prepare().
 */
public void start()
{
    if (state == State.READY)
    {
        if (rUncompressed)
        {
            payloadSize = 0;
            audioRecorder.startRecording();
        }
        else
        {
            mediaRecorder.start();
        }
        state = State.RECORDING;
    }
    else
    {
        Log.e(ExtAudioRecorder.class.getName
            (), "start() called on illegal
            state");
        state = State.ERROR;
    }
}

/**
 *
 * Stops the recording, and sets the state
 * to STOPPED.
 * In case of further usage, a reset is
 * needed.
 * Also finalizes the wave file in case of
 * uncompressed recording.
 */
public void stop()
{
    if (state == State.RECORDING)
    {
        if (rUncompressed)
        {
            audioRecorder.stop();

            try
            {
                randomAccessWriter.seek(4);
                // Write size to RIFF
                header
                randomAccessWriter.writeInt(
                    Integer.reverseBytes
                        (36+payloadSize));

                randomAccessWriter.seek(40);
                // Write size to
                Subchunk2Size field
                randomAccessWriter.writeInt(
                    Integer.reverseBytes(
                        payloadSize));

                randomAccessWriter.close();

                randomAccessWriter = null;
            }
            catch (IOException e)
            {
                Log.e(ExtAudioRecorder.class
                    .getName(), "I/O
                    exception occurred while
                    closing output file");
                state = State.ERROR;
            }
        }
        else
        {
            mediaRecorder.stop();
        }
        state = State.STOPPED;
    }
    else
    {
        Log.e(ExtAudioRecorder.class.getName
            (), "stop() called on illegal
            state");
        state = State.ERROR;
    }
}

/**
 *
 * Converts a byte[2] to a short, in
 * LITTLE_ENDIAN format
 */
private short getShort(byte argB1, byte
    argB2)
{
    return (short)(argB1 | (argB2 << 8));
}

```

```

}

File: app/src/main/java/ph/edu/up/pasabi/utills/FileHan-
dler.java

package ph.edu.up.pasabi.utills;

import android.os.Environment;
import android.util.Log;

import java.io.File;
import java.io.FileInputStream;
import java.io.FileOutputStream;

/**
 * Created by Iantot on 3/26/2017.
 */

public class FileHandler
{
    private FileInputStream input;
    private FileOutputStream output;

    private File filepath;
    public String filename;

    public FileHandler(String directory , String
        filename)
    {
        // get the path to sdcard
        File sdcard = Environment.
            getExternalStorageDirectory ();

        // to this path add a new directory path
        this.filepath = new File(sdcard.
            getAbsolutePath() + directory);
        this.filename = filename;

        File file = new File(this.filepath , this
            .filename);
        Log.i(" MainActivity", "Filepath na ina-
            access: " +file.getAbsolutePath())
            ;
    }

    public String getFilepath()
    {
        return filepath.getAbsolutePath();
    }

    public String readFromFile()
    {
        File file = new File(filepath , filename)
            ;
        StringBuilder fromFile = new
            StringBuilder ();

        try
        {
            // Read the file and store the
            string
            input = new FileInputStream(file);
            int content;

            while ((content = input.read()) !=
                -1)
            {
                fromFile.append((char) content);
            }

            input.close();
        }
        catch (Exception e)
        {
            return null;
        }

        return fromFile.toString();
    }

    public boolean writeToFile(String message)
    {
        // create this directory if not already
        created
        filepath.mkdir();

        // create the file in which we will
        write the contents
        File file = new File(filepath , filename
            );

```

```

try
{
    output = new FileOutputStream(file);
    output.write(message.getBytes());
    output.close();
}
catch (Exception e)
{
    return false;
}

return true;
}
}

```

File: app/src/main/java/ph/edu/up/pasabi/utills/-
PASABIUtils.java

```

package ph.edu.up.pasabi.utills;

import android.os.Environment;

import java.io.File;

/**
 * Created by Iantot on 4/8/2017.
 */

public class PASABIUtils
{
    public static final int LOADER_INBOX = 1;
    public static final int LOADER_OUTBOX = 2;

    public static final String AUDIO_FILE_EXT =
        ".wav";
    public static final String AUDIO_FILE_NAME =
        "record";
    public static final String PASABLDIRECTORY
        = "/pasabi";
    public static final String
        PASABLMODELS.DIRECTORY = "/models";

    public static final String PASABLCOMM.FILE
        = "comm.gg";
    public static final String PASABL.FLAG.FILE
        = "lock.gg";
    public static final String
        PASABLCONFIG.FILE = "config.gg";

    public static final String GO_SIGNAL = "G";
    public static final String ERROR_SIGNAL = "E";
    public static final String TRANSCRIBE_SIGNAL
        = "T";
    public static final String
        INITIALIZING_SIGNAL = "I";

    public static String getSDCardPath()
    {
        String externalStorage = Environment.
            getExternalStorageDirectory().
            getPath();
        return externalStorage;
    }

    public static String getAbsolutePath()
    {
        // /sdcard
        String externalStorage = Environment.
            getExternalStorageDirectory().
            getPath();
        File directory = new File(
            externalStorage , PASABLDIRECTORY);

        // Create PASABI folder if it does not
        exist
        if (!directory.exists())
            directory.mkdirs();

        return directory.getAbsolutePath();
    }

    public static String getAudioFilePath()
    {
        return (PASABIUtils.getAbsolutePath() +
            "/" + AUDIO_FILE_NAME +
            AUDIO_FILE_EXT);
    }
}

File: app/src/main/java/ph/edu/up/pasabi/utills/Platform-
Lock.java

```



```

package ph.edu.up.pasabi.utils;

import ph.edu.up.pasabi.utils.FileHandler;

/**
 * Created by Iantot on 3/26/2017.
 */

public class PlatformLock
{
    public static final String JAVA = "jv";
    public static final String PYTHON = "py";

    private FileHandler fileHandler;

    public PlatformLock(String directory, String
        filename)
    {
        // Instantiate FileHandler
        fileHandler = new FileHandler(directory,
            filename);
    }

    public boolean isJava()
    {
        String line = fileHandler.readFromFile();
        return (JAVA.equals(line));
    }

    public boolean isPython()
    {
        String line = fileHandler.readFromFile();
        return (PYTHON.equals(line));
    }

    public void setJava()
    {
        fileHandler.writeToFile(JAVA);
    }

    public void setPython()
    {
        fileHandler.writeToFile(PYTHON);
    }
}

```

```

File: app/src/main/res/drawable/balloon_incoming.xml
<?xml version="1.0" encoding="utf-8" ?>
<shape xmlns:android="http://schemas.android.com
/apk/res/android">
    <solid android:color="@color/lightGray" />
    <stroke
        android:width="@dimen/
        balloon_border_size"
        android:color="@color/black" />
    <corners android:radius="@dimen/
        balloon_border_radius" />
</shape>

```

```

File: app/src/main/res/drawable/balloon_outgoing.xml
<?xml version="1.0" encoding="utf-8" ?>
<shape xmlns:android="http://schemas.android.com
/apk/res/android">
    <solid android:color="@color/lightMaroon" />
    <stroke
        android:width="@dimen/
        balloon_border_size"
        android:color="@color/black" />
    <corners android:radius="@dimen/
        balloon_border_radius" />
</shape>

```

```

File: app/src/main/res/drawable/convo_edittext.xml
<?xml version="1.0" encoding="utf-8" ?>
<shape xmlns:android="http://schemas.android.com
/apk/res/android">
    <solid android:color="#FFFFFF" />
    <stroke
        android:width="1dip"
        android:color="@color/maroon" />
    <corners android:radius="@dimen/
        convo_edittext_radius" />
    <padding
        android:bottom="0dip"
        android:left="0dip"
        android:right="0dip"
        android:top="0dip" />
</shape>

```

```

File: app/src/main/res/drawable/convo_pressed.xml
<?xml version="1.0" encoding="utf-8"?>
<selector xmlns:android="http://schemas.android.
com/apk/res/android">
    <item
        android:state_accelerated="false"
        android:drawable="@color/lightMaroon" />
    <item
        android:state_pressed="true"
        android:drawable="@color/lightMaroon" />
    <item
        android:state_focused="true"
        android:drawable="@color/lightMaroon" />
    <item
        android:drawable="@color/transparent" />
</selector>

```

```

File: app/src/main/res/drawable/speech_button_big_normal.xml
<?xml version="1.0" encoding="utf-8"?>
<layer-list xmlns:android="http://schemas.
android.com/apk/res/android" >
    <item>
        <shape android:shape="oval">
            <solid android:color="@color/
            transparent" />
            <stroke android:width="1px"
                android:color="@color/black"
                />
            <size android:width="100dp"
                android:height="100dp" />
        </shape>
    </item>
    <item>
        <bitmap android:src="@drawable/mic_on"
            android:gravity="center" />
    </item>
</layer-list >

```

```

File: app/src/main/res/drawable/speech_button_big_off.xml
<?xml version="1.0" encoding="utf-8"?>
<layer-list xmlns:android="http://schemas.
android.com/apk/res/android" >
    <item>
        <shape android:shape="oval">
            <solid android:color="@color/
            transparent" />
            <stroke android:width="1px"
                android:color="@color/black"
                />
            <size android:width="100dp"
                android:height="100dp" />
        </shape>
    </item>
    <item>
        <bitmap android:src="@drawable/mic_off"
            android:gravity="center" />
    </item>
</layer-list >

```

```

File: app/src/main/res/drawable/speech_button_big_pressed.xml
<?xml version="1.0" encoding="utf-8"?>
<layer-list xmlns:android="http://schemas.
android.com/apk/res/android" >
    <item>
        <shape android:shape="oval">
            <solid android:color="@color/
            lightMaroon" />
            <stroke android:width="1px"
                android:color="@color/maroon"
                />
            <size android:width="100dp"
                android:height="100dp" />
        </shape>
    </item>
    <item>
        <bitmap android:src="@drawable/mic_on"
            android:gravity="center" />
    </item>
</layer-list >

```

```

File: app/src/main/res/layout/activity_browse_directory.xml
<?xml version="1.0" encoding="utf-8" ?>
<RelativeLayout
    xmlns:android="http://schemas.android.com/
    apk/res/android"
    xmlns:tools="http://schemas.android.com/
    tools"
    android:id="@+id/activity_main"
    android:layout_width="match_parent"

```



```

        android:background="@color/maroon">
<ImageButton
    android:id="@+id/
        contacts_topbar_back_button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:src="@drawable/back_button"
    android:background="@null"
    android:layout_alignParentStart="
        true"
    android:layout_alignParentBottom="
        true"
    android:layout_marginStart="@dimen/
        convo_topbar_padding_bottom"
    android:layout_marginEnd="@dimen/
        convo_topbar_padding_bottom"
    android:onClick="goBack"/>
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Contacts"
    android:layout_alignParentBottom="
        true"
    android:layout_centerHorizontal="
        true"
    android:layout_marginBottom="5dp"
    android:textStyle="bold"
    android:textSize="16sp"/>
</RelativeLayout>
<RelativeLayout
    android:background="@color/black"
    android:layout_width="match_parent"
    android:layout_height="@dimen/
        border_height"
    android:layout_above="@+id/contacts_list
        ">
</RelativeLayout>
<ListView
    android:id="@+id/contacts_list"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:paddingLeft="@dimen/
        directory_padding"
    android:paddingRight="@dimen/
        directory_padding"
    android:layout_below="@+id/
        contacts_topbar"
    android:layout_above="@+id/
        contacts_botbar">
</ListView>
<RelativeLayout
    android:background="@color/black"
    android:layout_width="match_parent"
    android:layout_height="@dimen/
        border_height"
    android:layout_above="@+id/
        contacts_botbar">
</RelativeLayout>
<RelativeLayout
    android:id="@+id/contacts_botbar"
    android:background="@color/white"
    android:gravity="center_horizontal"

    android:layout_width="match_parent"
    android:layout_height="@dimen/
        contacts_botbar_height"
    android:layout_alignParentBottom="true">
</RelativeLayout>
</RelativeLayout>

```

File: app/src/main/res/layout/activity_conversation.xml

```

<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
    xmlns:android="http://schemas.android.com/
        apk/res/android"
    xmlns:tools="http://schemas.android.com/
        tools"
    android:id="@+id/activity_main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:paddingLeft="@dimen/
        activity_horizontal_margin"
    android:paddingRight="@dimen/
        activity_horizontal_margin"
    tools:context="ph.edu.up.pasabi.activity.
        ConversationActivity">

```

```

<RelativeLayout
    android:id="@+id/convo_topbar"
    android:background="@color/maroon"

    android:layout_width="match_parent"
    android:layout_height="@dimen/
        convo_topbar_height"

    android:paddingStart="@dimen/
        convo_topbar_padding_bottom"
    android:paddingEnd="@dimen/
        convo_topbar_padding"
    android:paddingTop="@dimen/
        convo_topbar_padding"
    android:paddingBottom="5dp"

    android:layout_alignParentTop="true">
<ImageButton
    android:id="@+id/
        convo_topbar_back_button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:src="@drawable/back_button"
    android:background="@null"
    android:layout_alignParentStart="
        true"
    android:layout_alignParentBottom="
        true"
    android:layout_marginEnd="@dimen/
        convo_topbar_padding_bottom"
    android:onClick="goBack"/>
<TextView
    android:id="@+id/
        convo_topbar_contact_name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_above="@+id/
        convo_topbar_contact_num"
    android:layout_toEndOf="@+id/
        convo_topbar_back_button"
    android:textSize="@dimen/
        convo_topbar_fontsize"
    android:textStyle="bold" />
<TextView
    android:id="@+id/
        convo_topbar_contact_num"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentBottom="
        true"
    android:layout_toEndOf="@+id/
        convo_topbar_back_button"
    android:layout_marginBottom="@dimen/
        convo_topbar_margin_bottom"
    android:textSize="@dimen/
        convo_topbar_fontsize" />
<RelativeLayout
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentEnd="true"
    android:layout_marginBottom="5dp">
<ImageButton
    android:layout_width="
        wrap_content"
    android:layout_height="
        wrap_content"
    android:src="@drawable/
        contacts_button"
    android:background="@null"
    android:onClick="selectContact"
    android:layout_centerHorizontal
        ="true"
    android:layout_above="@+id/
        convo_topbar_contacts_text
        "/>
<TextView
    android:id="@+id/
        convo_topbar_contacts_text"
    android:layout_width="
        wrap_content"
    android:layout_height="
        wrap_content"
    android:text="@string/
        convo_topbar_contacts_text"
    android:textSize="@dimen/
        contacts_botbar_text_size"
    android:layout_centerHorizontal
        ="true"

```

```

        android:layout_alignParentBottom
            ="true"/>
    </RelativeLayout>
</RelativeLayout>
<RelativeLayout
    android:background="@color/black"
    android:layout_width="match_parent"
    android:layout_height="@dimen/
        border_height"
    android:layout_above="@+id /
        convo_messages">
</RelativeLayout>
<ListView
    android:id="@+id / convo_messages"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@+id / convo_topbar"
    android:layout_above="@+id / convo_botbar"

    android:paddingTop="@dimen /
        convo_entry_padding_vert"
    android:paddingBottom="@dimen /
        convo_entry_padding_vert"
    android:clipToPadding="false"

    android:listSelector="@android:color /
        transparent"
    android:divider="@null"
    android:dividerHeight="@dimen /
        convo_divider_height">
</ListView>
<RelativeLayout
    android:background="@color/black"
    android:layout_width="match_parent"
    android:layout_height="@dimen /
        border_height"
    android:layout_above="@+id / convo_botbar
    ">
</RelativeLayout>
<RelativeLayout
    android:id="@+id / convo_botbar"
    android:paddingTop="@dimen /
        convo_botbar_padding_vert"
    android:paddingBottom="@dimen /
        convo_botbar_padding_vert"
    android:paddingLeft="@dimen /
        convo_botbar_padding_hori"
    android:paddingRight="@dimen /
        convo_botbar_padding_hori"

    android:layout_width="wrap_content"
    android:layout_height="@dimen /
        convo_botbar_height"
    android:layout_above="@+id /
        convo_hidden_compartment"
    android:layout_alignParentBottom="true">
<ImageButton
    android:id="@+id / convo_button_toggle
    "
    android:src="@drawable /
        speech_on_button"
    android:background="@null"

    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentStart="
        true"
    android:layout_centerInParent="true
    "/>
<EditText
    android:id="@+id / convo_edittext"
    android:inputType="textCapSentences"
    android:textSize="@dimen /
        convo_edittext_fontsize"
    android:paddingTop="@dimen /
        convo_edittext_padding_vert"
    android:paddingBottom="@dimen /
        convo_edittext_padding_vert"
    android:paddingStart="@dimen /
        convo_edittext_padding_hori"
    android:paddingEnd="@dimen /
        convo_edittext_padding_hori"
    android:background="@drawable /
        convo_edittext"

    android:layout_width="match_parent"
    android:layout_height="wrap_content"

    android:layout_marginLeft="@dimen /
        convo_edittext_margin_hori"
    android:layout_marginRight="@dimen /
        convo_edittext_margin_hori"
    android:layout_marginTop="@dimen /
        convo_edittext_margin_vert"
    android:layout_marginBottom="@dimen /
        convo_edittext_margin_vert"

    android:layout_toEndOf="@+id /
        convo_button_toggle"
    android:layout_toStartOf="@+id /
        convo_button_send"/>
<ImageButton
    android:id="@+id / convo_button_send"
    android:src="@drawable / send_button"
    android:background="@null"

    android:layout_width="wrap_content"
    android:layout_height="wrap_content"

    android:layout_alignParentEnd="true"
    android:layout_centerInParent="true"
    android:onClick="sendMessage" />
</RelativeLayout>
<RelativeLayout
    android:id="@+id /
        convo_hidden_compartment"
    android:layout_width="match_parent"
    android:layout_height="@dimen /
        convo_hidden_compartment_height"
    android:visibility="gone">
<ImageButton
    android:id="@+id / convo_speech_button
    "
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:src="@drawable /
        speech_button_big_off"
    android:background="@null"
    android:layout_centerHorizontal="
        true"/>
<TextView
    android:id="@+id / convo_speech_status
    "
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerInParent="true"
    android:layout_below="@+id /
        convo_speech_button"
    android:text="@string /
        convo_speech_status_initializing
    "/>
</RelativeLayout>
</RelativeLayout>
File: app/src/main/res/layout/activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
    xmlns:android="http://schemas.android.com/apk /
        res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id / activity_main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:paddingBottom="@dimen /
        activity_vertical_margin"
    android:paddingLeft="@dimen /
        activity_horizontal_margin"
    android:paddingRight="@dimen /
        activity_horizontal_margin"
    android:paddingTop="@dimen /
        activity_vertical_margin"
    tools:context="ph.edu.up.pasabi.activity .
        MainActivity">
<RelativeLayout
    android:id="@+id / loadingPanel"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:gravity="center" >

```



```

xmlns:android="http://schemas.android.com/
apk/res/android"
android:layout_width="match_parent"
android:layout_height="@dimen/
convo_entry_height"
android:padding="@dimen/
convo_entry-padding-hori">

<ImageView
    android:id="@+id/directory_image"
    android:layout_width="@dimen/
directory_avatar_height"
    android:layout_height="@dimen/
directory_avatar_height"
    android:layout_marginEnd="@dimen/
directory_avatar_margin"
    android:layout_alignParentStart="true"
    android:background="@drawable/
convo_placeholder"/>

<TextView
    android:id="@+id/directory_name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_toEndOf="@+id/
directory_image"
    android:textSize="@dimen/
directory_font_size"
    android:textColor="@color/maroon"
    android:textStyle="bold" />

<TextView
    android:id="@+id/directory_last_access"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@+id/
directory_name"
    android:layout_toEndOf="@+id/
directory_image"
    android:maxLines="1"
    android:ellipsize="end" />
</RelativeLayout>

```

File: app/src/main/res/layout/layout_sms_contact_item.xml

```

<RelativeLayout
    xmlns:android="http://schemas.android.com/
apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="@dimen/
convo_entry_height"
    android:padding="@dimen/
convo_entry-padding-hori">

<ImageView
    android:id="@+id/contacts_entry_image"
    android:layout_width="@dimen/
contact_avatar_height"
    android:layout_height="@dimen/
contact_avatar_height"
    android:layout_marginEnd="@dimen/
contact_avatar_margin"
    android:layout_alignParentStart="true"
    android:background="@drawable/
convo_placeholder"/>

<TextView
    android:id="@+id/
contacts_entry_contact_name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_toEndOf="@+id/
contacts_entry_image"
    android:textSize="@dimen/
convo_entry_font_size"
    android:textColor="@color/maroon"
    android:textStyle="bold" />

<TextView
    android:id="@+id/contacts_entry_number"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@+id/
contacts_entry_contact_name"
    android:layout_toEndOf="@+id/
contacts_entry_image"
    android:maxLines="1"
    android:ellipsize="end" />
</RelativeLayout>

```

File: app/src/main/res/layout/layout_sms_convo_item.xml

```
<RelativeLayout
```

```

xmlns:android="http://schemas.android.com/
apk/res/android"
android:layout_width="match_parent"
android:layout_height="@dimen/
convo_entry_height"
android:padding="@dimen/
convo_entry-padding-hori">

```

```

<ImageView
    android:id="@+id/convo_entry_image"
    android:layout_width="@dimen/
contact_avatar_height"
    android:layout_height="@dimen/
contact_avatar_height"
    android:layout_marginEnd="@dimen/
contact_avatar_margin"
    android:layout_alignParentStart="true"
    android:background="@drawable/
convo_placeholder"/>

```

```

<TextView
    android:id="@+id/
convo_entry_contact_name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_toEndOf="@+id/
convo_entry_image"
    android:textSize="@dimen/
convo_entry_font_size"
    android:textColor="@color/maroon"
    android:textStyle="bold" />

```

```

<TextView
    android:id="@+id/convo_entry_timestamp"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignParentEnd="true"
    android:textSize="@dimen/
convo_entry_timestamp_font_size"
    android:textColor="@color/lightGray" />

```

```

<TextView
    android:id="@+id/convo_entry_message"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@+id/
convo_entry_contact_name"
    android:layout_toEndOf="@+id/
convo_entry_image"
    android:maxLines="1"
    android:ellipsize="end" />
</RelativeLayout>

```

File: app/src/main/res/layout/layout_sms_message_item.xml

```

<RelativeLayout
    xmlns:android="http://schemas.android.com/
apk/res/android"
    android:id="@+id/text_message_padding"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content">

<RelativeLayout
    android:id="@+id/text_message_container"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginStart="@dimen/
convo_padding"
    android:layout_marginEnd="@dimen/
convo_padding">

<TextView
    android:id="@+id/
text_message_content"

    android:layout_marginStart="@dimen/
text_message_horizontal_margin"
    android:layout_marginEnd="@dimen/
text_message_horizontal_margin"
    android:layout_marginTop="@dimen/
text_message_vertical_margin"
    android:layout_marginBottom="@dimen/
text_message_vertical_margin"

    android:paddingTop="@dimen/
convo_entry_padding_vert"
    android:paddingBottom="@dimen/
convo_entry_padding_vert"
    android:paddingStart="@dimen/
convo_entry_padding_hori"
    android:paddingEnd="@dimen/
convo_entry_padding_hori"

```

```

        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
    "/>
</RelativeLayout>

```

```
</RelativeLayout>
```

```
File: app/src/main/res/values/colors.xml
```

```

<?xml version="1.0" encoding="utf-8"?>
<resources>
    <color name="colorPrimary">#3F51B5</color>
    <color name="colorPrimaryDark">#303F9F</color>
    <color name="colorAccent">#FF4081</color>
    <color name="white">#FFFFFF</color>
    <color name="black">#000000</color>
    <color name="maroon">#b1818d</color>
    <color name="lightMaroon">#e4cbd1</color>
    <color name="lightGray">#d4d4d4</color>
    <color name="pink">#FCD0C7</color>
    <color name="transparent">#00000000</color>

    <color name="button.onPress">#CCB9B9</color>
</resources>

```

```
File: app/src/main/res/values/dimens.xml
```

```

<resources>
    <!-- Default screen margins, per the Android
    Design guidelines. -->
    <dimen name="activity_horizontal_margin">0dp</dimen>
    <dimen name="activity_vertical_margin">0dp</dimen>
    <dimen name="convo_padding">20dp</dimen>

    <dimen name="input_font_size">20sp</dimen>
    <dimen name="button_height">40dp</dimen>

    <dimen name="text_message_font_size">15sp</dimen>
    <dimen name="text_message_horizontal_margin">5dp</dimen>
    <dimen name="text_message_vertical_margin">3dp</dimen>
    <dimen name="text_message_padding">18dp</dimen>
    <dimen name="text_message_horizontal_padding">27dp</dimen>
    <dimen name="text_message_offset">50dp</dimen>

    <dimen name="contacts_topbar_height">50dp</dimen>
    <dimen name="contacts_topbar_margin_bottom">5dp</dimen>
    <dimen name="contacts_topbar_font_size">16sp</dimen>

    <dimen name="contacts_botbar_margin_top">2dp</dimen>
    <dimen name="contacts_botbar_margin_start">10dp</dimen>
    <dimen name="contacts_botbar_text_size">12sp</dimen>
    <dimen name="contacts_botbar_height">50dp</dimen>

    <dimen name="convo_entry_font_size">15sp</dimen>
    <dimen name="convo_entry_timestamp_font_size">12sp</dimen>
    <dimen name="convo_entry_height">70dp</dimen>
    <dimen name="convo_entry_padding_vert">10dp</dimen>
    <dimen name="convo_entry_padding_hori">15dp</dimen>
    <dimen name="convo_entry_border_height">1dp</dimen>

    <dimen name="bottom_bar_height">70dp</dimen>
    <dimen name="bottom_bar_compose_button_height">50dp</dimen>
    <dimen name="bottom_bar_compose_button_width">50dp</dimen>

```

```

<dimen name="directory_topbar_height">70dp</dimen>
<dimen name="directory_botbar_height">70dp</dimen>
<dimen name="directory_padding">20dp</dimen>

<dimen name="convo_topbar_height">70dp</dimen>
<dimen name="convo_topbar_margin_bottom">5dp</dimen>
<dimen name="convo_topbar_padding">20dp</dimen>
<dimen name="convo_topbar_padding_bottom">10dp</dimen>
<dimen name="convo_topbar_fontsize">15sp</dimen>
<dimen name="convo_topbar_edittext_margin">30dp</dimen>
<dimen name="convo_topbar_edittext_padding_vert">2dp</dimen>
<dimen name="convo_topbar_edittext_padding_hori">5dp</dimen>

<dimen name="convo_divider_height">0dp</dimen>
<dimen name="convo_botbar_height">60dp</dimen>
<dimen name="convo_botbar_padding_vert">10dp</dimen>
<dimen name="convo_botbar_padding_hori">15dp</dimen>

<dimen name="convo_edittext_fontsize">15sp</dimen>
<dimen name="convo_edittext_padding_hori">10dp</dimen>
<dimen name="convo_edittext_padding_vert">5dp</dimen>
<dimen name="convo_edittext_margin_hori">15dp</dimen>
<dimen name="convo_edittext_margin_vert">5dp</dimen>
<dimen name="convo_edittext_radius">3dp</dimen>

<dimen name="convo_hidden_compartment_height">130dp</dimen>
<dimen name="convo_speech_button_padding">20dp</dimen>

<dimen name="directory_avatar_height">35dp</dimen>
<dimen name="directory_avatar_margin">30dp</dimen>
<dimen name="directory_font_size">15sp</dimen>

<dimen name="contact_avatar_height">35dp</dimen>
<dimen name="contact_avatar_margin">30dp</dimen>
<dimen name="border_height">1px</dimen>

<dimen name="balloon_border_size">0px</dimen>
<dimen name="balloon_border_radius">10dp</dimen>
</resources>

```

```
File: app/src/main/res/values/strings.xml
```

```

<resources>
    <string name="app_name">PASABI</string>
    <string name="convo_speech_status_idle">Idle</string>
    <string name="convo_speech_status_recording">Recording&#8230;</string>
    <string name="convo_speech_status_transcribing">Transcribing&#8230;</string>
    <string name="convo_speech_status_initializing">Initializing&#8230;</string>
    <string name="convo_speech_status_error">Error</string>
    <string name="convo_topbar_contacts_text">Contacts</string>
    <string name="contacts_topbar_text">Messages</string>
    <string name="contacts_botbar_compose_text">Compose</string>

```

```
<string name="contacts_botbar_browse_text">
    Browse</string>
<string name="directory_add_button">Add
    directory</string>
<item type="id" name="tag_threadId" />
<item type="id" name="tag_contactName" />
<item type="id" name="tag_contactNum" />
<item type="id" name="tag_directoryName" />
</resources>
```

File: app/src/main/res/values/styles.xml

```
</resources>
```

```
<!-- Base application theme. -->
<style name="AppTheme" parent="Theme.
    AppCompat.Light.NoActionBar">
    <!-- Customize your theme here. -->
    <item name="colorPrimary">@color/
        colorPrimary</item>
    <item name="colorPrimaryDark">@color/
        colorPrimaryDark</item>
    <item name="colorAccent">@color/
        colorAccent</item>
</style>
</resources>
```


XI. Acknowledgement

Hi all. Sa panahong sinusulat ko ito, hinahabol ko ang deadline na sinet ni Ma'am Eden. Haha. Hi Ma'am. Anyways, g.

Unang-una sa lahat, gusto kong pasalamatang ang aking dakilang adviser, si Sir Marvin Ignacio, sa suporta, sa tulong, at sa pag-encourage sakín nung medyo nag-aalangan na ako. Haha. Iba ka sir! Sa pag-introduce samin ng ML, sa pagcheck ng documents kahit medyo malalim na yung gabi (haha sorry sir sa abala), at sa paulit-ulit na pagpapaalala sa amin ng deadlines, etc. Di mabilang ang tulong ni sir, swear. Muli, maraming maraming salamat po!

Sa mga #TeamLearning diyan, kaway-kaway hahaha. Yung original horsemen, malupet kayo. Kayo ang naging guide naming horsebabies HAHA. Di nyo lang alam pero super helpful ng mga pagtuturo nyo sa akin. Thank you boys!

Shoutout din sa Everwing Support Group (na isang group na TOTALLY not about Everwing)! Hahaha. Habang sinusulat ko to, overflow na ko yare haha pero SP is life, ika nga. Psst, Otogi > CR.

Alfred! Andrei! Haha. Thanks mga bes. Presensya nyo lang, sapat na para makalma ako. Kingina nyo. Nag-aaway pa kayo kung sino mas lamang, e pareho naman kayong malupet. < 3 AHAHA KappaPride

Marron! Salamat since Day 1. Alamoyan. Ewan ko, pero nung first class natin, akala ko mabait ka HAHA. Tas dank memer pala. Tas you unironically like Kuzu no Honkai pala. Tas admin pala ng Dextah 3.0 (4.0 incoming!). Y A R E. HAHAHA pero de tanggap parin kita haha. More movie sesh pls!

Reinier! Boy, salamat sa lahat! Sa pinagsamahan natin all throughout the year. Sa mga kwento mo na napakalupet na mala-series ang dating hahaha. Sa tawanan, sa mga seryoso, sa mga kabaitan, sa mga "kabaitan", sa mga kain every after 174 o 142 o kahit na anong night class, sa mga tambay sa school kasi wala lang, sa mga suggestion mo ng wholesome vids, sa mga lecture a la prof mo, lahat na. Salamat

talaga! Shoutout sa mga future students ni Sir Maristela! Boom.

At sa iyong nagbabasa nito. Siguro dahil naghahanap ka ng topic, o kaya trip mo lang magbasa ng mga SP, o naghahanap ng inspirasyon (at pang-angat ng loob) sa mga acknowledgement (tulad ko!). Ako na nagsasabi sayo, kaya mo yan. Teka, isa pa. KAYA MO YAN. Marahil medyo nahihirapan ka ngayon, siguro medyo di tugma ang panahon sayo, pero de. Mararating mo rin ang pinakamasarap sa sablay, shurbol. Ika nga ng chatwheel sa Dota, > Don't give up!

Ayun na. Late na ko kay Ma'am Eden. Sana mapakiusapan onti hehe. Babush.

Sa wakas. Narito na ang wakas.